IDEATHON 26

Participant Guidelines & Rules

1. Team Composition Guidelines

- Each team must consist of **exactly 4 students**.

- Each team must nominate **one Team Leader**, who will be the official point of contact with the organizers.

2. Team Registration Rules

- Every team must register with a **unique team name**.

- During registration, teams must submit:

  o Name of each participant

  o Department

  o Year of study

- Teams must complete registration **within the given deadline**.

- Once registered, **team details cannot be modified**.

3. Problem Statement Selection Rules

- Each team is allowed to select **only one problem statement**.

- Teams can participate in **only one category**:

  o **Software Hackathon** *or*

  o **Hardware Hackathon**

- A maximum of **2–3 teams** will be allowed to work on the same problem statement.

- Problem statements will be allotted on a **first-come, first-served basis**.

- Once a problem statement is allotted, **it cannot be changed**.

4. Participation Guidelines During the Hackathon

- All team members are expected to:

  o Actively participate in ideation, development, and presentation.

  o Share responsibilities equally within the team.

- Teams must manage:

  o Internal communication

  o Task allocation

S.A. ENGINEERING COLLEGE
(Autonomous - Institute Level Research Centre, Affiliated to Anna University, Chennai)
Accredited by NAAC 'A' Grade & ISO 9001:2015 Certified Institution

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iQmath
Technologies

- o Time management effectively

- The solution developed must be:

  - o Original

  - o Relevant to the selected problem statement

  - o Developed during the hackathon period

5. Code of Conduct for Participants

- All participants must follow the **institution's code of conduct** throughout the event.

- Participants must maintain:

  - o Professional behavior

  - o Mutual respect

  - o A collaborative and inclusive environment

- Any form of misconduct, misbehavior, or disruption may lead to **immediate disqualification**.

6. Disqualification Criteria

A team may be disqualified if:

- The team violates **team composition or registration rules**.

- Any team member is found engaging in **plagiarism or copying existing solutions**.

- The solution is not aligned with the chosen problem statement.

- Teams attempt to change members or problem statements without approval.

- Any unethical practices are observed during the hackathon.

7. General Instructions

- The decision of the **judging panel and organizing committee will be final**.

- Organizers reserve the right to:

  - o Modify rules if necessary

  - o Disqualify teams violating guidelines

- Participants are advised to regularly check official announcements for updates.