#### S.A.ENGINEERING COLLEGE, CHENNAI -600 077 (An Autonomous Institution, Affiliated to Anna University) REGULATION 2020 B.TECH INFORMATION TECHNOLOGY CHOICE BASED CREDIT SYSTEM

#### VISION OF THE DEPARTMENT

The Department's vision is clearly defined and it is in line with the college's vision. The vision of the department is

• To transform our department into a quality hub, by providing technology updated education with ethical values.

#### MISSION OF THE DEPARTMENT

The mission of the Department is concise and supports the College's mission. The mission of the Department is,

- To develop our students, with comprehensive knowledge across the technological areas and to build their ability, to apply the technical theory, design and implementation for the given problems.
- To prepare our students, by facilitating an prominent environment for their learning and applications of Information Technology, which will enable them to work in teams and to become successful in their careers.
- To motivate Scientific Research among students, that will help them in establishing technological innovations and management for the society.

#### **PROGRAMME EDUCATIONAL OBJECTIVES (PEOs):**

- I. Demonstrate core competence in basic engineering and mathematics to design,
  - formulate, analyze, and solve hardware/software engineering problems.
- II. Develop insights in foundational areas of Information Technology and related engineering to address real-world problems using digital and cognitive technologies.
- III. Collaborate with industry, academic and research institutions for state-of-the- art product development and research.
- IV. Inculcate a high degree of professionalism, effective communication skills and team spirit to work on multidisciplinary projects in diverse environments.

#### **PROGRAMME OUTCOMES (POs):**

Engineering Graduates will be able to:

- **1. Engineering knowledge**: Apply the knowledge of mathematics, science, engineering fundamentals and an engineering specialization to the solution of complex engineering problems.
- 2. **Problem analysis**: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- **3. Design/development of solutions**: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- 4. **Conduct investigations of complex problems**: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

- 5. **Modern tool usage**: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- 6. The engineer and society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
- 7. Environment and sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate theknowledge of, and need for sustainable development.
- 8. Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- 9. **Individual and team work**: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- **10. Communication**: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- 11. **Project management and finance**: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- 12. Life-long learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

#### **PROGRAM SPECIFIC OUTCOMES (PSOs):**

**PSO1:** Ability to apply programming principles and practices for the design of software solutions in an internet-enabled world of business and social activities.

**PSO2:** Ability to identify the resources to build and manage the IT infrastructure using the

current technologies in order to solve real world problems with an understanding of the tradeoffs involved in the design choices.

PROGRAMME EDUCATIONA		PROGRAMME OUTCOMES & PROGRAMME SPECIFIC OUTCOMES													
LOBJECTIVES	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	
PEO I	~	~	~	~	~							~		~	
PEO II	~	~	$\checkmark$	~	~							~	~		
PEO III						~	~	~	~	~	~	~	~	~	
PEO IV		~				~	~	$\checkmark$	~	~	~	~		~	

#### Mapping of PEO with PO & PSO:

### MAPPING OF COURSE OUTCOME AND PROGRAMME OUTCOME:

A broad relation between the Course Outcomes and Programme Outcomes and Programme Specific Outcomes is given in the following table

VD		]	Progr	amn	ne Ou	tcon	ne(PO)	) & P	rogra	mme	Specif	ic ou	tcomes	(PSO	)
IR	Course little	PO1	PO2	PO3	PO4	POS	5 PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
			r	1	SEM	EST	ERI					1			
	Technical English								$\checkmark$	$\checkmark$	$\checkmark$			$\checkmark$	
	Calculus and its applications	$\checkmark$	$\checkmark$	$\checkmark$						$\checkmark$					
	Applied Physics	$\checkmark$	$\checkmark$	$\checkmark$											
	Engineering Chemistry	$\checkmark$	$\checkmark$	$\checkmark$											
	Problem Solving and Python Programming	$\checkmark$	$\checkmark$	$\checkmark$											
	Engineering Graphics	$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$			$\checkmark$	$\checkmark$	$\checkmark$			$\checkmark$	
	Physics and Chemistry Laboratory	$\checkmark$	$\checkmark$	$\checkmark$					$\checkmark$	$\checkmark$				$\checkmark$	
	Problem Solving and Python Programming Laboratory	$\checkmark$	$\checkmark$	$\checkmark$		V				$\checkmark$	$\checkmark$		$\checkmark$		
<b>A</b> R	Indian Constitution							$\checkmark$			$\checkmark$		$\checkmark$		
$\mathbf{E}_{\mathbf{A}}$					SEN	<b>IES</b>	TER II								
l <sup>ST</sup> Y	English for Communication								$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$		
	Complex Variables and Transforms	$\checkmark$		$\checkmark$										$\checkmark$	$\checkmark$
	Material Science	$\checkmark$		$\checkmark$										$\checkmark$	
	Basic Electrical, Electronics and Measurement Engineering	$\checkmark$	$\checkmark$	$\checkmark$											$\checkmark$
	Programming in C	$\checkmark$	$\checkmark$	$\checkmark$					$\checkmark$	$\checkmark$			$\checkmark$		$\checkmark$
	Fundamentals of Computing	$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$							$\checkmark$	$\checkmark$	
	Programming in C Laboratory	$\checkmark$	$\checkmark$						$\checkmark$	$\checkmark$	$\checkmark$				
	Engineering Practice Laboratory	$\checkmark$	$\checkmark$	$\checkmark$			$\checkmark$		$\checkmark$	$\checkmark$	$\checkmark$				$\checkmark$
	Fundamentals of Computing Laboratory	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$				$\checkmark$		$\checkmark$	$\checkmark$		$\checkmark$

					S	EMI	ESTE	R III					
	Discrete Mathematics	$\checkmark$								$\checkmark$			
	Object Oriented Programming												
	Data Structures	$\checkmark$	$\checkmark$	$\checkmark$									
	Digital Principles and System Design	$\checkmark$	$\checkmark$	$\checkmark$									
	Software Engineering	$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$	$\checkmark$		$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	
	Object Oriented Programming Laboratory	V	$\checkmark$	$\checkmark$					$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	
	Data Structures Laboratory	V	$\checkmark$	V					$\checkmark$	V	$\checkmark$		
	Interpersonal Skills Lab								$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	
R					S	EMI	ESTE	R IV					
d YE/	Probability and Statistics	$\checkmark$	$\checkmark$	$\checkmark$						$\checkmark$	$\checkmark$	$\checkmark$	
$\mathbf{2^n}$	Computer Architecture	$\checkmark$	$\checkmark$	$\checkmark$									
	Database Management Systems	$\checkmark$	$\checkmark$	$\checkmark$									
	Design and Analysisof Algorithms	$\checkmark$		$\checkmark$						$\checkmark$	$\checkmark$		
	Universal Human Values						$\checkmark$	V	$\checkmark$			$\checkmark$	
	Object Oriented Analysis and Design	$\checkmark$		$\checkmark$			$\checkmark$						
	Database Management Systems Laboratory	$\checkmark$	$\checkmark$	$\checkmark$					$\checkmark$	$\checkmark$	$\checkmark$		
	Design and Analysisof Algorithms Laboratory	$\checkmark$		$\checkmark$					$\checkmark$	$\checkmark$	$\checkmark$		
	Employability And Soft Skills											 	

					S	EMI	ESTEI	R V						
				-		-								
	Algebra and Number Theory	$\checkmark$								$\checkmark$				
	Computer Networks		$\checkmark$	$\checkmark$										
	Operating Systems	$\checkmark$		$\checkmark$										
	Theory of Computation													
	Embedded System						$\checkmark$	V						
	Open Elective I													
	Computer Networks Laboratory	$\checkmark$	$\checkmark$	$\checkmark$					$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$	
	Operating Systems Laboratory	$\checkmark$	$\checkmark$	$\checkmark$					$\checkmark$	V	$\checkmark$		$\checkmark$	
		•		•	S	EMF	STEF	R VI	•	•		•		
EAR	Internet Programming	$\checkmark$		$\checkmark$					$\checkmark$		$\checkmark$		$\checkmark$	
ΗΛ p.	Compiler Design	$\checkmark$	$\checkmark$	$\checkmark$					$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$	
Э.	Artificial Intelligence	$\checkmark$	$\checkmark$	$\checkmark$										
	Cryptography and Network Security	$\checkmark$	$\checkmark$	$\checkmark$										
	Professional Elective I													
	Internet Programming Laboratory	$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$			$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$	
	Professional Readiness for Innovation, Employability and Entrepreneurship	$\checkmark$	V	$\checkmark$	V									
	Security Laboratory	$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$	$\checkmark$		$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$	
	Professional Communication Laboratory						$\checkmark$				$\checkmark$		$\checkmark$	

					SI	EME	STER	VII						
	Distributed Systems andcloud computing	V		$\checkmark$										
th YEAR	Machine Learning	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$							$\checkmark$	
	Principles of Management	$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$								
	Open Elective II													
	Professional Elective II													
	Machine Learning Laboratory	V		$\checkmark$		$\checkmark$			$\checkmark$	V	$\checkmark$		$\checkmark$	
	Cloud Computing Laboratory	$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$			$\checkmark$	$\checkmark$	$\checkmark$		$\checkmark$	
J	Project Work-I	$\checkmark$												
					SE	CME	STER	VIII	[		1		I	
	Professional Elective III													
	Professional Elective IV													
	Project Work-II	V		$\checkmark$										

S.NO	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT HOURS	L	Т	Р	С
THE	ORY							
1.	HS1101	Technical English	HS	3	3	0	0	3
2.	MA1101	Calculus and its Applications	BS	4	3	1	0	4
3.	PH1101	Applied Physics	BS	3	3	0	0	3
4.	CY1101	Engineering Chemistry	BS	3	3	0	0	3
5.	CS1101	Problem Solving and Python Programming	ES	3	3	0	0	3
6.	ME1101	Engineering Graphics	ES	4	2	0	2	3
PRAC	CTICALS							
7.	BS1101	Physics and Chemistry Laboratory	BS	4	0	0	4	2
8.	CS1102	Problem Solving and Python Programming Laboratory	ES	4	0	0	4	2
MAN	DATORY (	COURSE						
9.	CI1101	Indian Constitution	MC	2	2	0	0	0
		TOTAL		30	19	1	10	23
		SEMESTE	ER II					
S.NO	COURSE CODE	COURSE TITLE	CATEGO RY	CONTACT HOURS	L	Т	Р	С
THEO	RY			noens				
1.	HS1201	English for Communication	HS	3	3	0	0	3
2.	MA1201	Complex Variables and Transforms	BS	4	3	1	0	4
3.	PH1201	Materials Science	BS	3	3	0	0	3
4.	EE1202	Basic Electrical, Electronics an Measurement Engineering	ed ES	3	3	0	0	3
5.	CS1201	Programming in C	PC	3	3	0	0	3
6.	IT1201	Information Technology Essentials	PC	3	3	0	0	3
PRACT	ICALS			· · · ·				
7.	CS1203	Programming in C Laboratory	PC	4	0	0	4	2
8.	GE1201	Engineering Practices Laboratory	ES	4	0	0	4	2
9.	IT1202	Information Technology Essentials Laboratory	PC	2	0	0	2	1
MAN	DATORY (	COURSE						
10.	CY1201	Environmental Science and Engineering	MC	2	2	0	0	0
		TOTAL		31	20	1	10	24

## **SEMESTER I**

## **SEMESTER III**

S.NO	COURSE CODE	COURSE TITLE	CATEG ORY	CONTACT HOURS	L	Т	Р	С
THEOR	Y							
1.	MA1303	Discrete Mathematics	BS	4	3	1	0	4
2.	IT1301	Object Oriented Programming	PC	3	3	0	0	3
3.	CS1301	Data Structures	PC	3	3	0	0	3
4.	EC1306	Digital Principles and System Design	ES	3	3	0	0	3
5.	EC1307	Analog and Digital Communication	PC	3	3	0	0	3
PRACTI	CALS	-		·				
6.	IT130 <b>2</b>	Object Oriented Programming Laboratory	PC	4	0	0	4	2
7.	CS1303	Data Structures Laboratory	PC	4	0	0	4	2
8.	HS1301	Interpersonal Skills/ Laboratory	EEC	2	0	0	2	1
		TOTAL		26	15	1	10	21

## **SEMESTER IV**

S.NO	COURSE CODE	COURSE TITLE	CATEG ORY	CONTACT HOURS	L	Т	Р	С
THEOR	Y							
1.	MA1403	Probability and Statistics	BS	4	3	1	0	4
2.	CS1401	Computer Architecture	PC	3	3	0	0	3
3.	IT1401	Database Management Systems	PC	3	3	0	0	3
4.	CS1402	Design and Analysis of Algorithms	PC	3	3	0	0	3
5.	EC1503	Microprocessors and Microcontrollers	ES	3	3	0	0	3
6.	HV1401	Universal Human Values	ES	3	2	1	0	3
PRACTIO	CALS		·	· · ·		•		
7.	IT1402	Database Management Systems Laboratory	PC	4	0	0	4	2
8.	CS1404	Design and Analysis of Algorithms Laboratory	PC	4	0	0	4	2
9.	HS1401	Employability and Soft Skills Laboratory	EEC	2	0	0	2	1
		TOTAL		29	17	2	10	24

## **SEMESTER V**

S.NO	COURSE CODE	COURSE TITLE	CATEG ORY	CONTACT HOURS	L	Т	Р	С
THEOR	Y							
1.	MA1501	Algebra and Number Theory	BS	4	3	1	0	4
2.	IT1501	Computer Networks	PC	3	3	0	0	3
3.	CS1501	Operating Systems	PC	3	3	0	0	3
4.	CS1603	Artificial Intelligence	PC	3	3	0	0	3
5.	IT1502	Web Technology	PC	3	3	0	0	3
6.		Open Elective I	OE	3	3	0	0	3
PRACTIO	CALS			· · ·				
7.	IT1503	Networks Laboratory	PC	4	0	0	4	2
8.	IT1504	Web Technology Laboratory	PC	4	0	0	4	2
9.	CS1503	Operating Systems Laboratory	PC	4	0	0	4	2
		TOTAL		31	18	1	12	25

## **SEMESTER VI**

S.N O	COURSE CODE	COURSE TITLE	CATEG ORY	CONTACT HOURS	L	Т	Р	С
THE	ORY							•
1.	CS1604	Cryptography and Network Security	PC	3	3	0	0	3
2.	IT1601	Mobile Communication	PC	3	3	0	0	3
3.	IT1602	Big Data Analytics	PC	3	3	0	2	4
4.	CS1302	Software Engineering	PC	3	3	0	0	3
5.	CS1403	Object Oriented Analysis and Design	PC	3	3	0	2	4
6.		Professional Elective I	PE	3	3	0	0	3
PRAC'	FICALS							
7.	IT1603	Mobile Application and Development Laboratory	PC	4	0	0	4	2
8.	HS1601	Professional Communication	EEC	2	0	0	2	1
9.	HX8001	Professional Readiness for Innovation, Employability and Entrepreneurship	EEC	4	0	0	6	3
		TOTAL		28	18	0	16	26

S.NO	COURSE CODE	COURSE TITLE	CATEG ORY	CONTACT HOURS	L	Т	Р	С
THEOI	RY							
1.	MG1701	Principles of Management	HS	3	3	0	0	3
2.	IT1701	Distributed Systems and Cloud Computing	PC	3	3	0	0	3
3.	CS1701	Machine Learning	PC	3	3	0	0	3
4.		Open Elective II	OE	3	3	0	0	3
5.		Professional Elective II	PE	3	3	0	0	3
PRACTI	ICALS		L					1
6.	CS1702	Machine Learning Laboratory	PC	4	0	0	4	2
7.	IT1702	Cloud Computing Laboratory	РС	4	0	0	4	2
8.	IT1703	Design Thinking and Prototyping Laboratory	РС	2	0	0	2	1
		TOTAL		25	15	0	10	20

## **SEMESTER VII**

## **SEMESTER VIII**

S.N O	COURSE CODE	COURSE TITLE	CATEG ORY	CONTACT HOURS	L	Т	Р	С
THEO	RY							
1.		Professional Elective III	PE	3	3	0	0	3
2.		Professional Elective IV	PE	3	3	0	0	3
PRACT	ICALS							
3.	IT1801	Project Work	PC	6	0	0	6	3
		TOTAL		12	6	0	6	9

TOTAL NO. OF CREDITS: 172

#### HUMANITIES AND SOCIAL SCIENCES (HS)

SI.N O.	SUBJECT	SUBJECT	CATEGORY	CONTACT	L	Τ	Р	С
	CODE			PERIODS				
1.	HS1101	Technical English	HS	3	3	0	0	3
2.	HS1201	English for Communication	HS	3	3	0	0	3
3.	MG1701	Principles of Management	HS	3	3	0	0	3

#### **BASIC SCIENCES (BS)**

SI.N O.	SUBJECT	SUBJECT	CATEGO	CONTACT	L	Τ	Р	С
	CODE		RY	PERIODS				
1.	MA1101	Calculus and its applications	BS	4	3	1	0	4
2.	PH1101	Applied Physics	BS	3	3	0	0	3
3.	CY1101	Engineering Chemistry	BS	3	3	0	0	3
4.	BS1101	Physics and Chemistry Laboratory	BS	4	0	0	4	2
5.	MA1201	Complex Variables and Transforms	BS	4	3	1	0	4
6.	PH1201	Material Science	BS	3	3	0	0	3
7.	MA1303	Discrete Mathematics	BS	4	3	1	0	4
8.	MA1403	Probability and Statistics	BS	4	3	1	0	4
9.	MA1501	Algebra and Number Theory	BS	4	3	1	0	4

#### **ENGINEERING SCIENCES (ES)**

SI.N O.	SUBJECT	SUBJECT	CATEGORY	CONTACT	L	Т	Р	С
	CODE			PERIODS				
1.	CS1101	Problem Solving and Python Programming	ES	3	3	0	0	3
2.	ME1101	Engineering Graphics	ES	4	2	0	2	3
3.	EE1202	Basic Electrical, Electronics and Measurement Engineering	ES	3	3	0	0	3
4.	CS1102	Problem Solving and Python Programming Laboratory	ES	4	0	0	4	2
5.	GE1201	Engineering Practices Laboratory	ES	4	0	0	4	2
6.	EC1306	Digital Principles and System Design	ES	3	3	0	0	3
7.	HV1401	Universal Human Values	ES	3	2	1	0	3

#### **EMPLOYABILITY ENHANCEMENT COURSES (EEC)**

SI.N O.	SUBJECT	SUBJECT	CATEGORY	CONTACT	L	Т	Р	С
	CODE			PERIODS				
1.	HS1301	Interpersonal Skills Lab	EEC	2	0	0	2	1
2.	HS1401	Employability And Soft Skills Laboratory	EEC	2	0	0	2	1
3.	ECS1601	Professional Readiness for Innovation, Employability and Entrepreneurship	EEC	4	0	0	6	3

4.	HS1601	Professional Communication	EEC	2	0	0	2	1
		Laboratory						

#### **PROFESSIONAL CORE (PC)**

SI. N O.	SUBJECT	SUBJECT	CATEGORY	CONTACT	L	Т	Р	С
	CODE			PERIODS				
1.	CS1201	Programming in C	PC	3	3	0	0	3
2.	IT1201	Information Technology	РС	3	3	0	0	3
3.	CS1203	Programming in C Laboratory	PC	4	0	0	4	2
4.	IT1202	Information Technology Essentials Laboratory	PC	2	0	0	2	1
5.	IT1301	Object Oriented Programming	PC	3	3	0	0	3
6.	CS1301	Data Structures	PC	3	3	0	0	3
7.	CS1302	Software Engineering	PC	3	3	0	0	3
8.	IT1302	Object Oriented Programming Laboratory	РС	4	0	0	4	2
9.	CS1303	Data Structures Laboratory	PC	4	0	0	4	2
10.	EC1307	Analog and Digital Communication	РС	3	3	0	0	3
11.	CS1401	Computer Architecture	PC	3	3	0	0	3
12.	IT1401	Database Management Systems	PC	3	3	0	0	3
13.	CS1402	Design and Analysis of Algorithms	РС	3	3	0	0	3
14.	EC1503	Microprocessors and Microcontrollers	РС	3	3	0	0	3
15.	CS1403	Object Oriented Analysis and Design	PC	4	3	0	2	4
16.	IT1402	Database Management Systems Laboratory	РС	4	0	0	4	2
17.	CS1404	Design and Analysis of Algorithms Laboratory	РС	4	0	0	4	2
18.	IT1501	Computer Networks	PC	3	3	0	0	3
19.	CS1501	Operating Systems	PC	3	3	0	0	3
20.	IT1502	Web Technology	PC	3	3	0	0	3
21.	IT1503	Networks Laboratory	PC	4	0	0	4	2
22.	IT1504	Web Technology Laboratory	PC	4	0	0	4	2
23.	CS1503	Operating Systems Laboratory	PC	4	0	0	4	2
24.	CS1603	Artificial Intelligence	PC	3	3	0	0	3
25.	CS1604	Cryptography and Network Security	РС	3	3	0	0	3
26.	IT1601	Mobile Communication	РС	3	3	0	0	3
27.	IT1602	Big Data Analytics	PC	3	3	0	0	3
28.	IT1603	Mobile Application and Development Laboratory	РС	4	0	0	4	2
29.	CS1701	Distributed Systems and Cloud Computing	PC	3	3	0	0	3
30.	CS1702	Machine Learning	PC	3	3	0	0	3
31.	CS1703	Machine Learning Laboratory	PC	4	0	0	4	2

32.	CS1704	Data Analytics and Cloud Computing Laboratory	РС	4	0	0	4	2
33.	IT1701	Design Thinking and Prototyping Laboratory	PC	2	0	0	2	1
34.	IT1801	Project Work	PC	6	0	0	6	3

#### MANDATORY COURSES(MC)

SI. N O.	SUBJECT CODE	SUBJECT	CATEGORY	CONTACT PERIODS	L	Т	Р	С
1.	CI1101	Indian Constitution	MC	2	2	0	0	0
2.	CY1201	Environmental Science and Engineering	MC	2	2	0	0	0

## PROFESSIONAL ELECTIVES (PE) SEMESTER-VI ELECTIVE-I

SI. No	COURSE CODE	COURSE TITLE	CATEG ORY	CONTACT PERIODS	L	Т	Р	С
1.	IT1606	Software Testing	PE	3	3	0	0	3
2.	IT1604	Information Storage and Management	PE	3	3	0	0	3
3.	IT1605	Web Development Frameworks	PE	3	3	0	0	3
4.	CS1609	Agile Methodologies	PE	3	3	0	0	3
5.	CS1611	Data warehousing and Data mining	PE	3	3	0	0	3

### PROFESSIONAL ELECTIVE – II SEMESTER-VII

SI. No	COURSE CODE	COURSE TITLE	CATEG ORY	CONTACT PERIODS	L	Т	Р	С
1.	MG1711	Service Oriented Architecture	PE	3	3	0	0	3
2.	CS1710	Total Quality Management	PE	3	3	0	0	3
3.	CS1711	Multi core Architectures and Programming	PE	3	3	0	0	3
4.	CS1712	Human Computer Interaction	PE	3	3	0	0	3
5.	CS1713	C# and .Net Programming	PE	3	3	0	0	3

6.	CS1714	Wireless Adhoc and Sensor Networks	PE	3	3	0	0	3
7.	CS1715	Advanced Topics on Databases	PE	3	3	0	0	3
8.	CS1717	Human Rights	PE	3	3	0	0	3

## PROFESSIONAL ELECTIVE – III SEMESTER-VIII

Sl. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	Т	Р	С
1.	CS1802	Social Network Analysis	PE	3	3	0	0	3
2.	CS1804	Software Defined Networks	PE	3	3	0	0	3
3.	CS1805	Cyber Forensics	PE	3	3	0	0	3
4.	CS1806	Deep Learning	PE	3	3	0	0	3
5.	GE1811	Professional Ethics in Engineering	PE	3	3	0	0	3

## PROFESSIONAL ELECTIVE – IV SEMESTER-VIII

Sl. No	COURSE CODE	COURSE TITLE	CATE GORY	CONTACT PERIODS	L	Т	Р	С
1.	CS1807	Information Retrieval Techniques	PE	3	3	0	0	3
2.	CS1808	Green Computing	PE	3	3	0	0	3
3.	CS1810	Natural Language Processing	PE	3	3	0	0	3
4.	IT1803	Software Project Management	PE	3	3	0	0	3
5.	IT1804	Electronic Commerce	PE	3	3	0	0	3
6.	CS1813	Fundamentals of Nano Science	PE	3	3	0	0	3

#### **OPEN ELECTIVES OFFERED TO OTHER DEPARTMENT**

**OPEN ELECTIVE -I** 

#### SEMESTER V

S.No	Subject Code	Course Title	OFFERING DEPT	Contact Periods	L	Т	Р	С
1.	OIT501	Database Management Systems	IT	3	3	0	0	3
2.	OIT502	Cloud Computing	IT	3	3	0	0	3
3.	OIT503	Artificial Intelligence	IT	3	3	0	0	3

## OPEN ELECTIVES OFFERED TO OTHER DEPARTMENT OPEN ELECTIVE –II SEMESTER VII

S.No	Subject Code	Course Title	OFFERING DEPT	Contact Periods	L	Т	Р	С
1.	OIT701	Digital Forensics	IT	3	3	0	0	3
2.	OIT702	Multimedia and Animation Techniques	IT	3	3	0	0	3
3.	OIT703	Basics on Cyber Security and Ethical Hacking	IT	3	3	0	0	3

# OPEN ELECTIVES OFFERED BY OTHER DEPARTMENT SEMESTER V

S.No	Subject Code	Course Title	OFFERING DEPT	Contact Periods	L	Τ	Р	С
1.	OEE501	Basics of Bio medical Instrumentation	EEE	3	3	0	0	3
2.	OEE502	Sensors and Transducers	EEE	3	3	0	0	3
3.	OEC501	5G Communications	ECE	3	3	0	0	3
4.	OEC502	Internet of things	ECE	3	3	0	0	3
5.	OEC503	Information Security	ECE	3	3	0	0	3
6.	OME501	Internal Combustion Engines	MECH	3	3	0	0	3
7.	OME502	Robotics	MECH	3	3	0	0	3
8.	OCE501	Geographical Information System	CIVIL	3	3	0	0	3
9.	OCE502	Remote Sensing and GIS Techniques	CIVIL	3	3	0	0	3
10.	OCE503	Air and Noise Pollution	CIVIL	3	3	0	0	3
11.	OCE504	Pollution Control and Monitoring	CIVIL	3	3	0	0	3
12.	OCE505	Environmental and Social Impact Assessment	CIVIL	3	3	0	0	3

13.	OHS501	Material Science	PHYSICS	3	3	0	0	3
14.	OHS502	Fundamentals of Nano Science	PHYSICS	3	3	0	0	3
15.	OHS503	Advanced Engineering Chemistry	CHEMISTRY	3	3	0	0	3
16.	OHS504	Environment and Agriculture	CHEMISTRY	3	3	0	0	3

#### SUMMARY

~-	~ • • •			Cı	redit	s per	semeste	er			
SL. NO	Subject Area	Ι	II	III	IV	v	VI	VII	VIII	Credits total	Percentage (% of Contribution)
1.	HS	3	3					3		9	5.3
2.	BS	12	7	4	4	4				31	18.09
3.	ES	8	5	3	6					22	12.9
4.	PC		9	13	13	18	18	11	3	85	49.64
5.	PE						3	3	6	12	7.07
6.	OE					3		3		6	3.5
7.	EEC			1	1		4			6	3.5
8.	MC	*0	*0								
Т	OTAL	23	24	21	24	25	25	20	9	171	

TECHNICAL ENGLISH

LTPC

		3 0 0 3	
Programme:	B.E./B.Tech. (Common to all Branches)	Category:	HS

Prerequisites: Basic Language Proficiency.

- Develop strategies and skills to enhance their ability to read and comprehend engineering and technology texts.
- Nurture their ability in technical writing like to prepare professional job applications and effective reports.

**Objective:** 

HS1101

- Develop their speaking skills by participating in various speaking activities.
- Strengthen their listening skill to comprehend lectures and talks in their areas of specialization.
- Improve their ability to explicit their excellence in all modes of technical communication

**Course Outcomes:** 

The Students will be able to

**CO1**: Read technical texts and write area- specific texts effortlessly.

**CO2**: Listen and comprehend lectures and talks in their area of specialization successfully. **UNIT 1** 

CO3: Speak appropriately and effectively in varied formal and informal contexts.

**CO4**: Write correctly, clearly and concisely with coherence and cohesion.

**CO5**: Prepare job applications and resume in an inspiring manner.

#### Reading-

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Reading short texts Listening- Listening to different formal / informal conversations Writing-Instructions, Jumbled sentences Speaking- Self introduction Language development- Parts of speech, Prepositions Vocabulary development- Word formation- root words from foreign language and their use in English 2 9

#### UNIT 2

**Reading**-Skimming and Scanning to find specific information **Listening**- Listening to INK talks **Writing**- Job Application – cover letter, resume writing **Speaking**- Asking and Giving directions **Language development**- Conjunctions, Types of Nouns **Vocabulary development**- Prefixes and Suffixes

#### UNIT 3

**Reading**- Reading for predicting the content **Listening**- Listening to situational short talks **Writing**- <sup>[</sup> of paragraphs- Descriptive/Analytical/ compare and contrast **Speaking**- Mini presentations, Expressing greeting and thanks **Language development**- Adjectives, Numerical Adjectives, Conditional Clauses **Vocabulary development**- Homophones, Homonyms

#### UNIT 4

**Reading-** Practice in speed reading **Listening-** Listening to short texts and fill the data **Writing-**Interpretation of Graphics / Information, Note making **Speaking-**Contributing for Group Discussion **Language development-** Active, Passive, Impersonal passive voice **Vocabulary development-**Definitions, Nominal Compounds

#### UNIT 5

**Reading**- Reading short stories **Listening**- Listening for note taking **Writing**- Report writing, E-mail Writing **Speaking**- Picture descriptions, Speaking in familiar situations **Language development**- Tenses **Vocabulary development**- British and American Vocabulary

Total Periods: 4

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#### **Text Books**

- Richards, C. Jack. Interchange Students' Book-2 New Delhi: CUP, 2015.
- Board of editors. Fluency in English A Course book for Engineering and Technology.Orient

Blackswan, Hyderabad: 2016

#### **Extensive Reading**

• Khera, Shiv. You can Win, Macmillan, 2000

#### Reference

- Bailey, Stephen. Academic Writing: A practical guide for students. New York:Rutledge,2011.
- Comfort, Jeremy, et al. Speaking Effectively : Developing Speaking Skills for Business English. Cambridge University Press, Cambridge: Reprint 2011
- <u>Darlene Smith-Worthington</u>, <u>Sue Jefferson</u>, Technical writing for Success, South-Western Cengage Learning, USA-2011
- Means, L. Thomas and Elaine Langlois, English & Communication For Colleges. Cengage Learning, USA: 2007
- Raman, Meenakshi and Sharma, Sangeetha- Technical Communication Principles and Practice.Oxford University Press: New Delhi, 2014
- Swan Michael, Practical English Usage. Oxford University Press, Eighth impression 2002

#### **Recommended Websites**

#### MA1101 CALCULUS AND ITS APPLICATIONS L T P C

#### **OBJECTIVES:**

• To understand the concepts of limits, continuity, differentiation and use it to find maxima and minima of functions of one variable.

3 1 0 4

- To make the student acquire sound knowledge of techniques in solving ordinary differential equations of first and second order that model in various engineering problems.
- To familiarize the student with functions of several variables that is needed in many branches of engineering.
- To acquaint the student with mathematical tools needed in evaluating multiple integrals and their usage.

#### **UNIT I- DIFFERENTIAL CALCULUS**

Representation of functions – Limit of a function – Continuity – Derivatives – Differentiation rules – Maxima and Minima of functions of one variable.

#### UNIT II -ORDINARY DIFFERENTIAL EQUATIONS OF FIRST ORDER WITH APPLICATIONS:

Basic concepts- Separable differential equations - Exact differential equations - Integrating factors - Linear differential equations - Bernoulli's equation - Geometric Applications- Orthogonal trajectories - Physical Applications - Simple electronic circuits-Newton law of cooling-Heat flow-Rate of decay of radioactive materials-Chemical reaction and solutions.

#### **UNIT III - DIFFERENTIAL EQUATIONS**

Higher order linear differential equations with constant coefficients - Method of variation of parameters – Homogenous equation of Euler's and Legendre's type – System of simultaneous linear differential equations with constant coefficients - Method of undetermined coefficients.

#### UNIT IV- FUNCTIONS OF SEVERAL VARIABLES

Partial differentiation – Homogeneous functions and Euler's theorem – Total derivative – Change of variables – Jacobians – Partial differentiation of implicit functions – Taylor's series for functions of two variables – Maxima and minima of functions of two variables – Lagrange's method of undetermined multipliers. **UNIT V- MULTIPLE INTEGRALS** 

Double integrals – Change of order of integration – Double integrals in polar co-ordinates – Area enclosed by plane curves – Triple integrals – Volume of solids – Change of variables in double and triple integrals. **COURSE OUTCOMES:** 

After completing this course, students should demonstrate competency in the following skills:

- Use both the limit definition and rules of differentiation to differentiate functions. apply differentiation to solve maxima and minima problems.
- The subject helps the students to develop the fundamentals and basic concepts in ODE
- Apply integration to compute multiple integrals, area, volume, integrals in polar coordinates, in addition to change of order and change of variables.

#### **TEXTBOOKS:**

- 1. Grewal, B.S., Higher Engineering Mathematics, 43rd Edition, Khanna Publishers, 2016.
- 2. Erwin Kreyszig, Advanced Engineering Mathematics, 10th Edition, John Wiley & Sons, Inc., 2016.

#### **REFERENCE BOOKS:**

- Bali,N.P.,Goyal,M.,Watkins,C.,Advanced Engineering Mathematics,Laxmi Publications Pvt. Limited, 2007.
- 2. Boyce,W.E.,and DiPrima,R.C.,Elementary Differential Equationsand Boundary Value Problems, Wiley India, 2012.
- O'Neil. P. V., "Advanced Engineering Mathematics", 7th Edition, Cengage Learning India Pvt., Ltd, New Delhi, 2011.
- 4. T.Veerarajan, Engineering Mathematics, Mc Grawhill Publications, New Delhi 2017.

Sub Code: PH1101	APPLIED PHYSICS	L	Т	Р	С	
	(Common to all B.E / B.TECH Branches)	3	0	0	3	

#### **OBJECTIVES**:

To enhance the fundamental knowledge in Physics and its applications relevant to various streams of Engineering and Technology.

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#### UNIT 1 PROPERTIES OF MATTER

Elasticity – Different Types of Stress and Strain- concept of stress-strain diagram and its application - three types of modulus of elasticity - Poisson's Ratio – Bending of beams-Expression for bending moment – young's modulus uniform and Non uniform bending : Theory and Experiment – I Shape girders – Torsional oscillation Theory and Experiment- Application of Elastic Materials.

UNIT 2 APPLIED OPTICS

**Laser** : characteristics of laser - Principle of spontaneous emission and stimulated emission – Laser action – Einstein A & B coefficients - Population inversion - Pumping – Basic requirement of laser – Types of laser : Nd-YAG and  $CO_2$  – Applications : Welding , Drilling & Cutting – Medical field Fiber optics: Introduction- Principle and propagation of light – Numerical aperture and acceptance angle – classification of optical fibers – Losses in optical fibers(Qualitative) – Fiber optics communication system (Block Diagram) – Advantages with fiber optic communication system.

#### UNIT-3

#### THERMAL PHYSICS

Modes of heat transfer- thermal conduction, convection and radiation – Specific heat capacitythermal conductivity- - Searle's and Lee's disc methods: theory and experiment- **Newton's law of cooling** - conduction through compound media (series and parallel) – thermal expansion of solids, liquids and gases - Applications: heat exchangers, refrigerators and solar water heaters.

#### **UNIT-4 WAVE AND PARTICLE PHYSICS**

Inadequacy of Classical Mechanics - Development of quantum theory- Planck's Black body radiation and Distribution Laws(Qualitative) – Compton Effect (Derivation) - **de - Broglie** wavelength – properties of matter waves – Experimental Verification (G.P Thomson experiment) – Heisenberg's uncertainty principle - Schrodinger's wave equation – time dependent – time independent wave equations – physical significance of Wave function – applications: particle in a one dimensional potential box.

#### UNIT-5 CRYSTALOGRAPHY

Single crystalline, polycrystalline and amorphous materials Lattice - unit cell- Crystal systems-Bravais lattices- Lattice planes- Miller indices- Interplanar- d- Spacing in cubic Lattice- calculation of number of atoms per unit cell – atomic radius – packing factor for SC, BCC, FCC and HCP structures- **Crystal Defects – types.** 

#### **Total Periods : 45**

#### **OUTCOMES:**

At the end of this course,

- 1. The students will gain knowledge on the basics of properties of matter and its applications
- 2. Use the concepts of waves and optical devices and their applications in Laser and fiber optics
- 3. The students will understand the properties of thermal materials and its applications
- 4. The students will get knowledge on advanced physics concepts of quantum theory and its application in one dimensional box.
- 5. The students will understand the different types of crystals structures and different crystal growth techniques.

#### **TEXT BOOKS :**

- 1. Gupta S.L. and Sanjeev Gupta, Modern Engineering Physics , Dhanpat Rai Publishers, 2015.
- 2. R. K. Gaur and S.C. Gupta, Engineering Physics, Dhanpat Rai Publication (P) Ltd, New Delhi, 2014.
- 3. Bhattacharya, D.K. and Poonam, T. Engineering Physics, Oxford University Press, 2015.

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#### **REFERENCES:**

- 1. C. Kittel ,Introduction to Solid State Physics 8<sup>th</sup> Edition , Wiley Eastern Ltd,2004.
- 2. Halliday, D., Resnick, R. and Walker, J. Principles of Physics. Wiley, 2015.
- 3. Tipler, P.A. and Mosca, G. Physics for Scientists and Engineers with Modern Physics,

W.H.Freeman. 2007.

- 4. Einsteincoefficient calculation, Prof. Manabendra-chandra-IIT https://youtu.be/TvfiZHXUtXg
- 5. Lattice structures, Mark Mcclure-University of North Carolina https://youtu.be/Rm-i1c7zr6Q

#### **CY1101 ENGINEERING CHEMISTRY**

#### **COURSE OBJECTIVES:**

- To make the students conversant with boiler feed water requirements, related problems and water treatment techniques.
- To develop an understanding of the basic concepts of phase rule and its applications to single and two component systems and appreciate the purpose and significance of alloys.
- It enables the students to gain information about Principles and • generation of energy in batteries, nuclear reactors, solar cells, wind mills and fuel cells
- It deals with the information about the types of fuels, calorific value calculations and manufacture of solid, liquid and gaseous fuels.
- To impart knowledge about the nanomaterials synthesis, properties and applications

#### UNIT I WATER TREATMENT AND TECHNOLOGY

Introduction - characteristics, Water quality parameters -hardness- types, Determination-EDTA method, Alkalinity ,boiler feed water requirements-boiler troubles - scale & sludge - Caustic Embrittlement , boiler explosion -softening of hard water - external treatment process - demineralization and zeolite, internal treatment - boiler compounds (phosphate, calgon, carbonate and colloidal conditioning methods) - desalination of brackish water -reverse osmosis.

#### **UNIT II PHASE RULE AND ALLOYS**

Phase rule: Introduction, definition of terms with examples, One Component System- water system, Sulphur, CO<sub>2</sub> system, Thermal Analysis and cooling curves, Reduced phase rule - Two Component Systems- classification lead-silver system-problems. Alloys: Introduction- Definition- Properties of alloys- Significance of alloying, Functions and effect of alloying elements- Ferrous alloys- Nichrome and Stainless steel - heat treatment of steel. 9

#### UNIT III **ENERGY SOURCES AND STORAGE DEVICES**

Energy - Types - Non-renewable energy - Nuclear energy - renewable energy - solar energy conversion - solar cells. Introduction to Electrochemistry, Nernst Equation-Electrochemical cells – reversible and irreversible cells -Cell construction and representation - Batteries -types of batteries - characteristics - construction and working of primary battery (dry cell) - secondary battery (lithium-ion-battery) - fuel cells (H<sub>2</sub>-O<sub>2</sub>).

#### LTP C 3003

#### UNIT IV FUELS AND COMBUSTION

Fuel: Introduction- classification of fuels- calorific value- higher and lower calorific values- coal- analysis of coal (proximate and ultimate)- carbonization- manufacture of metallurgical coke (Otto Hoffmann method) – petroleum- manufacture of synthetic petrol (Bergius process)- knocking- octane number – diesel oil- cetane number – natural gas- compressed natural gas(CNG)- liquefied petroleum gases(LPG)- producer gas- water gas. Power alcohol and bio diesel. Combustion of fuels: introduction- theoretical calculation of calorific value-ignition temperature- explosive range – flue gas analysis (ORSAT Method).

#### UNIT V NANOCHEMISTRY

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Basics - distinction between nanoparticles and bulk materials; size-dependent properties, nano cluster, nano rod, nanotube(CNT)-Types of CNT and nanowire. Synthesis: precipitation, thermolysis, chemical vapour deposition, Properties, Characterisation and applications.

#### **COURSE OUTCOMES:**

- The knowledge gained on water treatment techniques will facilitate better understanding of engineering processes and applications for further learning.
- With the help of phase rule, they could understand the various phase diagrams and able to predict the low melting alloys.
- Students can get knowledge about various fuels and its applications based on its calorific value.
- It provides the students to understand about conventional and non-conventional energy sources and its applications
- Students gain an insight about the recent trends in nano materials.

#### TEXT BOOKS

Jain P.C. and Monica Jain, "Engineering Chemistry", Dhanpat Rai Publishing Company (P) Ltd., New Delhi, 2010

#### REFERENCES

- 1. Dara S.S, Umare S.S, "Engineering Chemistry", S. Chand & Company Ltd., New Delhi 2010
- 2. Sivasankar B., "Engineering Chemistry", Tata McGraw-Hill Publishing Company, Ltd., New Delhi, 2008.
- 3. Ozin G. A. and Arsenault A. C., "Nanochemistry: A Chemical Approach to Nanomaterials", RSC Publishing, 2005.

#### CS1101 PROBLEM SOLVING AND PYTHON PROGRAMMING L T P C 3 0 0 3

**OBJECTIVES:** 

- To know the basics of algorithmic problem solving
- To read and write simple Python programs.
- To develop Python programs with conditionals and loops.
- To define Python functions and call them.
- To use Python data structures -- lists, tuples, dictionaries.
- To do input/output with files in Python.

#### UNIT I ALGORITHMIC PROBLEM SOLVING

Algorithms, building blocks of algorithms (statements, state, control flow, functions), notation (pseudo code, flow chart, programming language), algorithmic problem solving, simple strategies for developing algorithms (iteration, recursion). Illustrative problems: find minimum in a list, insert a card in a list of sorted cards, guess an integer number in a range, Towers of Hanoi.

#### **UNIT II DATA, EXPRESSIONS, STATEMENTS**

Python interpreter and interactive mode; values and types: int, float, boolean, string, and list; variables, expressions, statements, tuple assignment, precedence of operators, comments; modules and functions, function definition and use, flow of execution, parameters and arguments; Illustrative programs: exchange the

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#### values of two variables, circulate the values of n variables, distance between two points.

#### UNIT III CONTROL FLOW, FUNCTIONS

Conditionals: Boolean values and operators, conditional (if), alternative (if-else), chained conditional (if-elifelse); Iteration: state, while, for, break, continue, pass; Fruitful functions: return values, parameters, local and global scope, function composition, recursion; Strings: string slices, immutability, string functions and methods, string module; Lists as arrays. Illustrative programs: square root, gcd, exponentiation, sum an array of numbers, linear search, binary search.

#### UNIT IV LISTS, TUPLES, DICTIONARIES

Lists: list operations, list slices, list methods, list loop, mutability, aliasing, cloning lists, list parameters; Tuples: tuple assignment, tuple as return value; Dictionaries: operations and methods; advanced list processing - list comprehension; Illustrative programs: selection sort, insertion sort, mergesort, histogram.

#### UNIT V FILES, MODULES, PACKAGES & TURTLE

Files and exception: text files, reading and writing files, format operator; command line arguments, errors and exceptions, handling exceptions, modules, packages; Illustrative programs: word count, copy file- **Case study: Simple Graphics using Turtle**: Draw a Random Pattern of Circle, Square and Rectangle; Draw a Pattern of Straight Lines, **Plotting Graphs in Python**: Menu Driven Program to Create Mathematical 3D Objects.

#### TOTAL PERIODS: 45

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#### **OUTCOMES:**

## Upon completion of the course, students will be able to

- Develop algorithmic solutions to simple computational problems
- Read, write, execute by hand simple Python programs.
- Structure simple Python programs for solving problems.
- Decompose a Python program into functions.
- Represent compound data using Python lists, tuples, dictionaries.
- Read and write data from/to files in Python Programs.

## TEXT BOOKS:

1. Allen B. Downey, ``Think Python: How to Think Like a Computer Scientist'', 2nd edition, Updated for Python 3, Shroff/O'Reilly Publishers, 2016 (<u>http://greenteapress.com/wp/thinkpython/</u>)

2. Reema Thareja, Problem Solving and Programming with python, 2<sup>nd</sup> edition, Oxford University press, 2019.

3. Guido van Rossum and Fred L. Drake Jr, "An Introduction to Python – Revised and updated for Python 3.2, Network Theory Ltd., 2011.

#### **REFERENCES:**

1. Charles Dierbach, "Introduction to Computer Science using Python: A Computational Problem- Solving Focus, Wiley India Edition, 2013.

2. John V Guttag, "Introduction to Computation and Programming Using Python", Revised and expanded Edition, MIT Press, 2013.

3. Kenneth A. Lambert, "Fundamentals of Python: First Programs", CENGAGE Learning, 2012.

4. Paul Gries, Jennifer Campbell and Jason Montojo, "Practical Programming: An Introduction to Computer Science using Python 3", Second edition, Pragmatic Programmers,LLC,2013.

5. Robert Sedgewick, Kevin Wayne, Robert Dondero, "Introduction to Programming in Python: An Interdisciplinary Approach, Pearson India Education Services Pvt. Ltd., 2016.

ENGINEERING GRAPHICS

LTPC

6. Timothy A. Budd, "Exploring Python", Mc-Graw Hill Education (India) Private Ltd., 2015.

#### **OBJECTIVES:**

- To develop in students, graphic skills for communication of concepts, ideas and design of engineering products.
- To expose them to existing national standards related to technical drawings.

#### CONCEPTS AND CONVENTIONS (Not for Examination)

Importance of graphics in engineering applications –Use of drafting instruments – BIS conventions and specifications – Size and layout of drawing sheets – Lettering and dimensioning.

#### UNITI PLANE CURVES AND ORTHOGRAPHIC PROJECTIONS

Basic Geometrical constructions, Curves used in engineering practices: Conics – Construction of ellipse, parabola and hyperbola by eccentricity method – Construction of cycloid – construction of involutes of square and circle – Drawing of tangents and normal to the above curves. Visualization principles – Layout of views- Orthographic projection of multiple views(Free Hand Sketching) from pictorial views of objects-Principal planes-Projection of points-Demo using CAD software for above topics.

#### UNITII PROJECTION OF POINTS STRAIGHT LINES AND PLANE SURFACES 6+6

Orthographic projections-principles-Principal planes-First angle projection-Projection of points-Projection of straight lines (only First angle projections) inclined to one of the principal planes -Determination of true lengths and true inclinations - Projection of planes (polygonal and circular surfaces) inclined to one of the principal planes - Demo using CAD software for above topics.

#### UNITIII PROJECTION OF SOLIDS

Projection of simple solids like prisms, pyramids, cylinder and cone when the axis is inclined to one of the principal planes by rotating object method-Demo using CAD software for above topics.

#### UNITIV PROJECTION OF SECTIONED SOLIDS AND 6+6 DEVELOPMENTOF SURFACES

Sectioning of above solids in simple vertical position - the cutting plane is inclined to the one of the principal planes and perpendicular to the other – obtaining true shape of section. Development of lateral surfaces of simple and sectioned solids – Prisms, pyramids cylinders and cones-Demo using CAD software for above topics.

#### UNITV ISOMETRIC AND PERSPECTIVE PROJECTIONS

Principles of isometric projection – isometric scale –Isometric projections of simple solids and truncated solids - Prisms, pyramids, cylinders, cones- combination of two solid objects in simple vertical positions –Perspective projection of simple solids-Prisms, pyramids and cylinders by visual ray method-Demo using CAD software for above topics.

#### TOTAL: 61 PERIODS

#### **OUTCOMES:**

On successful completion of this course, the student will be able to

- familiarize with the fundamentals and standards of Engineering graphics
- perform freehand sketching of basic geometrical constructions and multiple views of objects.
- project orthographic projections of lines and plane surfaces.
- draw projections and solids and development of surfaces.
- visualize and to project isometric and perspective sections of simple solids.

#### **TEXT BOOK:**

- 1. NatrajanK.V., "A text book of Engineering Graphics", Dhanalakshmi Publishers, Chennai, 2009.
- 2. Venugopal K. and Prabhu Raja V., "Engineering Graphics", New Age International (P) Limited, 2008.

#### 6+6

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6+6

#### 6+6

#### **REFERENCES:**

- 1. Bhatt N.D. and Panchal V.M., "Engineering Drawing", Charotar Publishing House, 50<sup>th</sup> Edition,2010.
- 2. Basant Agarwal and Agarwal C.M., "Engineering Drawing", Tata McGraw Hill Publishing Company Limited, New Delhi, 2008.
- 3. Gopalakrishna K.R., "Engineering Drawing" (Vol. I&II combined), Subhas Stores, Bangalore, 2007.
- 4. Luzzader, Warren.J. and Duff, John M., "Fundamentals of Engineering Drawing with an introduction to Interactive Computer Graphics for Design and Production, Eastern Economy Edition, Prentice Hall of India Pvt. Ltd, New Delhi, 2005.
- 5. N S Parthasarathy and Vela Murali, "Engineering Graphics", Oxford University, Press, New Delhi, 2015.
- 6. Shah M.B., and Rana B.C., "Engineering Drawing", Pearson, 2<sup>nd</sup> Edition,2009.

#### Publication of Bureau of Indian Standards:

- 1. IS 10711 2001: Technical products Documentation Size and lay out of drawing sheets.
- 2. IS 9609 (Parts 0 & 1) 2001: Technical products Documentation –Lettering.
- 3. IS 10714 (Part 20) 2001 & SP 46 2003: Lines for technical drawings.
- 4. IS 11669 1986 & SP 46 2003: Dimensioning of Technical Drawings.
- 5. IS 15021 (Parts 1 to 4) 2001: Technical drawings Projection Methods.

#### Special points applicable to University Examinations on Engineering Graphics:

- 1. There will be five questions, each of either-or type covering all units of the syllabus.
- 2. All questions will carry equal marksof20eachmakingatotalof100.
- 3. The answer paper shall consist of drawing sheets of A3 size only. The students will be permitted to use appropriate scale to fit solution within A3size.
- 4. The examination will be conducted in appropriate sessions on the same day

BS1101	PHYSICS AND CHEMISTRY LABORATORY	L	Т	Р	С
		0	0	4	2

#### **OBJECTIVES:**

To introduce different experiments to test basic understanding of physics concepts applied in optics, thermal physics, properties of matter and liquids.

#### LIST OF EXPERIMENTS: PHYSICS LABORATORY (Any 5 Experiments)

- 1. Determination of rigidity modulus Torsion pendulum
- 2. Determination of unknown resistance using Carey- Foster's bridge
- 3. (a) Determination of wavelength, and particle size using Laser(b) Determination of acceptance angle in an optical fiber.
- 4. Determination of thermal conductivity of a bad conductor Lee's Disc method.
- 5. Determination of velocity of sound and compressibility of liquid Ultrasonic interferometer
- 6. Determination of wavelength of mercury spectrum spectrometer grating
- 7. Determination of band gap of a semiconductor
- 8. Determination of thickness of a thin wire Air wedge method

#### **OUTCOMES:**

Upon completion of the course, the students will be able to apply principles of elasticity, optics and thermal properties for engineering applications.

#### CHEMISTRY LABORATORY

#### **TOTAL: 30 PERIODS**

#### **OBJECTIVES**:

To make the student to acquire practical skills in the determination of water quality parameters through volumetric and instrumental analysis.

#### LIST OF EXPERIMENTS (Any seven experiments to be conducted) Estimation of HCl using

Na<sub>2</sub>CO<sub>3</sub> as primary standard and Determination of alkalinity in water sample.

- 1. Determination of total, temporary & permanent hardness of water by EDTA method.
- 2. Determination of DO content of water sample by Winkler's method.
- 3. Determination of TDS of water sample.
- 4. Determination of strength of acids in a mixture of acids using conductivity meter.
- 5. Estimation of iron content of the given solution using potentiometer.
- 6. Estimation of iron content of the water sample using spectrophotometer (1, 10-Phenanthroline / thiocyanate method).
- 7. Determination of molecular weight of polyvinyl alcohol using Ostwald viscometer.
- 8. Conductometric titration of strong acid vs strong base.

#### **OUTCOMES:**

The students will be outfitted with hands-on knowledge in the quantitative chemical analysis of water quality related parameters.

## CS1102 PROBLEM SOLVING AND PYTHON PROGRAMMING LABORATORY

LTPC

0042

#### **Objectives:**

- To study python programs with conditionals and loops
- To use functions for python structured programs.
- Use strings for structuring Python programs.
- Represent compound data using Python lists, tuples, dictionaries.
- To read and write data from and to files in python.

#### LIST OF EXPERIMENTS:

- 1. Write a program to display the largest number among three numbers.
- 2. Write a program to display the Fibonacci series by using looping constructs.
- 3. Write a function to compute the GCD of two numbers.
- 4. Explore String Functions
- 5. With the help of strings, array or list, display a simple calendar in python program without using the calendar module.
- 6. With the help of list perform Linear search and Binary search.
- 7. Write a program to perform Selection sort, Insertion sort, Merge sort
- 8. Create a text file using python file I/O. Read the content of the file and change them from lower to upper case characters.
- 9. Programs that take command line arguments (word count)
- 10. Find the most frequent words in a text read from a file
- 11. Simulate bouncing ball using Pygame

#### **TOTAL PERIODS: 60**

#### **Course Outcomes:**

- Design simple programs using conditionals and loops.
- Write functions to solve mathematical problems
- Use strings for structuring Python programs.
- Represent compound data using Python lists, tuples, dictionaries.
- Identify to read and write data from and to files in python.

#### CI1101 INDIAN CONSTITUTION L T P C

## 3000

#### Prerequisites: Basic law.

The Constitution of India is the supreme law of India. Parliament of India cannot make any law which violates the Fundamental Rights enumerated under the Part III of the Constitution. The Parliament of India has been empowered to amend the Constitution under Article 368, however, it cannot use this power to change the "basic structure" of the constitution, which has been ruled and explained by the Supreme Court of India in its historical judgments. The Constitution of India reflects the idea of "Constitutionalism" – a modern and progressive concept historically developed by the thinkers of "liberalism" – an ideology which has been recognized as one of the most popular political ideology and result of historical struggles against arbitrary use of sovereign power by state. The historic revolutions in France, England, America and particularly European Renaissance and Reformation movement have resulted into progressive legal reforms in the form of "constitutionalism" in many countries. The Constitution of India was made by borrowing models and principles from many countries including United Kingdom and America.

The Constitution of India is not only a legal document but it also reflects social, political and economic perspectives of the Indian Society. It reflects India's legacy of "diversity". It has been said that Indian constitution reflects ideals of its freedom movement; however, few critics have argued that it does not truly incorporate our own ancient legal heritage and cultural values. No law can be "static" and therefore the Constitution of India has also been amended more than one hundred times. These amendments reflect political, social and economic developments since the year 1950. The Indian judiciary and particularly the Supreme Court of India has played an historic role as the guardian of people. It has been protecting not only basic ideals of the Constitution. The judicial activism of the Supreme Court of India and its historic contributions has been recognized throughout the world and it gradually made it "as one of the strongest court in the world".

#### **Course content**

- 1. Meaning of the constitution law and constitutionalism
- 2. Historical perspective of the Constitution of India
- 3. Salient features and characteristics of the Constitution of India
- 4. Scheme of the fundamental rights
- 5. The scheme of the Fundamental Duties and its legal status
- 6. The Directive Principles of State Policy Its importance and implementation
- 7. Federal structure and distribution of legislative and financial powers between the Union and the States
- 8. Parliamentary Form of Government in India The constitution powers and status of the President of India
- 9. Amendment of the Constitutional Powers and Procedure
- 10. The historical perspectives of the constitutional amendments in India
- 11. Emergency Provisions: National Emergency, President Rule, Financial Emergency
- 12. Local Self Government Constitutional Scheme in India
- 13. Scheme of the Fundamental Right to Equality
- 14. Scheme of the Fundamental Right to certain Freedom under Article 19

15. Scope of the Right to Life and Personal Liberty under Article 21

#### HS1201 **ENGLISH FOR COMMUNICATION** LTPC

#### 4 0 0 3

#### **OBJECTIVES:**

The Course enables the second semester Engineering and Technology students to:

- Improve their language ability to improve the four basic skills of communication (LSRW).
- Enhance the skills and methods to enrich their reading and comprehending ability. ٠
- Strengthen their skills to listen to the lectures and talks related to their fields of studies.
- Foster their ability to write effectively in all contexts.
- Cultivate their oral presentation skills through technical presentations and contribution in group discussions.

#### **Course Outcomes:**

#### At the end of the course the students will be able to:

- **CO1:** Read for comprehending and responding in general and professional settings.
- CO2: Demonstrate the communication skills (LSRW) in academic, professional and social Environment.
- CO3: Participate effectively in formal and informal conversations and express findings and opinions with proper language ability.
- **CO4:** Comprehend conversations and short talks delivered in English.
- **CO5:** Use the language effectively to write with clarity and accuracy in general and technical contexts.

#### UNIT - 1

Reading- Reading for detailed comparison Listening- Listening to interviews Writing- Developing hints, summarizing Speaking- Talk about future plans, arrangements intensions Language development- Sentence structures Vocabulary development- Synonyms, Antonyms, Adverbs

#### UNIT - 2

Reading-Extended reading Listening - Listening to telephonic conversations Writing - Formal Letter Writing -Letters for bona fide certificate - to the principal for permission for in plant training, industrial visit, paper presentations, inter college events, Letter to the Editor, Recommendations Speaking- Formal conversation Language development-Use of Punctuation, Modal verbs Vocabulary development- One word substitutes, Common Phrasal verbs

#### UNIT - 3

Reading- Identify topic sentences by reading a short story Listening- Listening to TED talks Writing-Process/product description Speaking- Formal Conversations Language development- Relative Clauses, Concord, Error correction Vocabulary development- Idioms & Phrases, Minimal pairs

## UNIT - 4

Reading- Reading newspaper articles Listening- Listening to inspirational speeches Writing- Essays, Checklist Speaking- Technical Presentations Language development- Degrees of Comparison Vocabulary development- Articles, Cause and Effect Expressions 9

#### UNIT - 5

Reading- Close reading Listening- Listening for summarizing Writing- Dialogue conversations Speaking-Movie/ Book Review Language development- Wh Questions, Yes/ no Questions Vocabulary development-Foreign Expressions and its applications, Reference words

#### **Extensive Reading:**

• Kalam, Abdul Dr.A.P.J. - The Wings of Fire, Universities press: 1999

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Q

Total Periods: 45

#### **Reference:**

- Booth-L. Diana, Project Work, Oxford University Press, Oxford: 2014
- Grussendorf, Marion, English for Presentations, Oxford University Press, Oxford: 2007 •
- Kumar, Suresh. E. Engineering English. Orient Blackswan: Hyderabad, 2015 •
- Dutt P. Kiranmai and RajeevanGeeta. Basic Communication Skills, Foundation Books: 2013
- Means, L. Thomas and Elaine Langlois. English & Communication For Colleges. CengageLearning .USA: 2007.

#### **Recommended websites:**

- TED.com
- learningenglish.voanews.com •
- islcollective.com •
- examenglish.com
- englishclass101.com

#### **MA1201 COMPLEX VARIABLES AND TRANSFORMS**

#### **OBJECTIVES**

- Understand the concept of Divergence and curl and use it in evaluating Line, Surface and Volume integrals.
- Understand C-R equations and use it in the construction of Analytic Functions.
- Understand the methods of Complex Integration using Cauchy's Integral Formula and Cauchy Residue theorem, finding Taylor's and Laurent's Series expansions.
- Find the Laplace Transforms of standard Functions and to find the Inverse Laplace Transform of a function and use it in solving Differential Equations.
- To introduce the effective mathematical tools for the solutions of partial differential • equations that model several physical processes and to develop Z transform techniques for discrete time systems

#### **UNIT I VECTOR CALCULUS**

Gradient and directional derivative – Divergence and curl – Vector identities – Irrotational and Solenoidal vector fields – Line integral over a plane curve – Surface integral – Area of a curved surface – Volume integral – Green's, Gauss divergence and Stoke's theorems - Verification and application in evaluating line, surface and volume integrals-simple applications involving cubes and rectangular parallelopipeds.

#### **UNIT II ANALYTIC FUNCTIONS**

Analytic functions - Necessary and sufficient conditions for analyticity in Cartesian and polar coordinates -Properties – Harmonic conjugates – Construction of analytic function – Conformal mapping – Mapping by functions (w = 1/z,  $w = z^2$ ,  $w = e^z$ ,  $w = \sinh z$ ,  $w = \cosh z$ ) – Bilinear transformation.

#### UNIT III **COMPLEX INTEGRATION**

Line integral - Cauchy's integral theorem - Cauchy's integral formula - Taylor's and Laurent's series -Singularities – Residues – Residue theorem – Application of residue theorem for evaluation of real integrals – Use of circular contour and semicircular contour.

#### **UNIT IV** LAPLACE TRANSFORMS

Existence conditions – Transforms of elementary functions – Transform of unit step function and unit impulse function – Basic properties – Shifting theorems -Transforms of derivatives and integrals – Initial and final value

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theorems – Inverse transforms – Convolution theorem –Transform of periodic functions – Application to solution of linear second order ordinary differential equations with constant coefficients.

#### UNIT V Z - TRANSFORMS AND DIFFERENCE EQUATIONS 9

Z-transforms - Elementary properties – Inverse Z-transform (using partial fraction and residues) – Initial and final value theorems - Convolution theorem - Formation of difference equations – Solution of difference equations using Z - transform.

#### OUTCOMES

#### On successful completion of this course, the student will be able to

- Solve problems using divergence and curl and evaluate line, Surface and Volume integrals.
- Solve problems in Analytic functions and construction of analytic functions using C-R Equations.
- Evaluate problems using Cauchy's integral formula and Cauchy residue theorem and find Taylor's and Laurent's series expansion of a given function.
- Obtain the Laplace Transforms of standard functions.
- Use the effective mathematical tools for the solutions of partial differential equations by using Z transform techniques for discrete time systems.

#### TEXTBOOKS

1. Grewal, B.S., Higher Engineering Mathematics, 43rd Edition, Khanna Publishers, 2016.

2. Erwin Kreyszig, Advanced Engineering Mathematics, 10th Edition, John Wiley & Sons, Inc., 2016.

#### **REFERENCE BOOKS**

1. Bali,N.P.,Goyal,M.,Watkins,C.,Advanced Engineering Mathematics,Laxmi Publications Pvt. Limited, 2007.

2. Boyce, W.E., and DiPrima, R.C., Elementary Differential Equations and Boundary Value Problems, Wiley India, 2012.

3. O'Neil. P. V. "Advanced Engineering Mathematics", 7th Edition, Cengage Learning India Pvt., Ltd, New Delhi, 2011.

4.T. Veerarajan, Engineering Mathematics, Tata Mcgraw Hill publications co. ltd, New Delhi.2017.

PH1201	MATERIAL SCIENCE	L	Т	Р	С
	(Common to all B.E / B.TECH Branches)	3	0	0	3

#### **OBJECTIVES:**

To enrich the understanding of various types of materials and their applications in engineering and technology.

#### UNIT I CONDUCTING MATERIALS

classical free electron theory of metals – Electrical and thermal conductivity –Wiedemann – Franz law – Lorentz number – Draw backs of classical theory – Quantum theory –Fermi distribution function – Effect of temperature on Fermi Function – Density of energy states –carrier concentration in metals.

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Conductors

# UNIT IISEMICONDUCTING MATERIALS9Intrinsicsemiconductor – carrier concentration derivation – Fermi level – Variation of Fermi level with temperature –<br/>electrical conductivity – band gap determination –Elemental and Compound Semiconductors – N-type and P-<br/>type semiconductor (Qualitative) – Hall effect –Determination of Hall coefficient – Applications.9IntrinsicUNIT IIIMAGNETIC AND SUPERCONDUCTING MATERIALS9Origin of magnetic<br/>magnetic9Origin of magneticmoment – Bohr magneton – comparison of DiaPara and Ferro magnetism –Domain theory – Hysteresis – soft9Origin of magnetic

moment – Bohr magneton – comparison of Dia, Para and Ferro magnetism –Domain theory – Hysteresis – soft and hard magnetic materials – antiferromagnetic materials –Ferrites and its applications. **Electro static Discharge (ESD)-Superconductivity:** properties – Type I and Type II superconductors–BCS theory of superconductivity (Qualitative) - High Tc superconductors – Electrical, medical, magnetic and computer application of superconductors.

#### UNIT IV DIELECTRIC MATERIALS

susceptibility – dielectric constant – electronic, ionic, orientation and space charge polarization – frequency and temperature dependence of polarisation – **Clausius - mosotti relation -** dielectric loss – dielectric breakdown – uses of dielectric materials (capacitor and transformer).

#### UNIT V ADVANCED ENGINEERING MATERIALS

Metallic glasses - melt spinning process, applications - shape memory alloys: Ni-Ti alloy, applications – nanomaterials: preparation (bottom up and top down approaches), properties and applications- Bio materials – introduction- properties of bio materials-examples- medical applications- Ophthalmology- bio sensors-characteristics.

#### **Total Periods: 45**

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Electrical

#### **OUTCOMES:**

At the end of this course,

- The students will gain knowledge of conducting materials and variation of its properties with temperature.
- ✤ Acquire knowledge on basics of semiconductor physics and its applications in various devices.
- Get knowledge on magnetic and superconducting materials properties and their various applications.
- The students will understand the basics of dielectric materials, properties and applications of dielectric materials.
- The students will get knowledge about new engineering materials and its applications in social applications.

#### **TEXT BOOKS:**

1. S.Mohan, Principles of Materials Science, MJP Publishers, 2018.

- 2. Jasprit Singh, Semiconductor Devices, Basic Principles, Wiley 2012.
- 3. Umesh K Mishra and Jasprit Singh, Semiconductor Device Physics and Design<sup>II</sup>, Springer, 2008.

#### **REFERENCES:**

- 1. Wahab, M.A. Solid State Physics: Structure and Properties of Materials<sup>||</sup>, Narosa Publishing House, 2009.
- 2. William D.Callister Jr, David G. Rethwisch, Materials Science and Engineering, An Introduction, Wiley India (P) Ltd., 8th Edition, 2009.
- 3. Pillai S.O., Solid State Physics, New Age International (P) Ltd., Publishers, 2009.

4. Semiconductor Introduction, Electronic materials, devices, and fabrication by Prof S. Parasuraman,

Department of Metallurgy and Material Science, IIT Madras. <u>https://youtu.be/k6ZxP9Yr02E</u>

5. Superconductivity, Physics of Materials by Dr. Prathap Haridoss, Department of Metallurgical & Materials Engineering, IIT Madras..<u>https://youtu.be/D-9M3GWOBrw</u>

#### EE1202 BASIC ELECTRICAL, ELECTRONICS AND MEASUREMENT ENGINEERING

#### L T P C 3 0 0 3

#### **OBJECTIVES:**

- To learn the fundamental laws, theorems of electrical circuits and also to analyze them
- To study the basic principles of electrical machines and their performance
- To study the different energy sources, protective devices and their field applications
- To understand the fundamentals of electronic circuit constructions

To understand the principles and operation of measuring instruments and transducers

#### **UNIT I ELECTRICAL CIRCUITS ANALYSIS**

Ohms Law, Kirchhoff's Law-Instantaneous power- series and parallel circuit analysis with resistive, capacitive and inductive network - nodal analysis, mesh analysis- network theorems -Thevenin's theorem, Norton theorem and superposition theorem, three phase supply-Instantaneous, Reactive and apparent power-star delta conversion.

#### **UNIT II ELECTRICAL MACHINES**

DC and AC rotating machines: Types, Construction, principle, Emf and torque equation, application -Speed Control- Basics of Stepper Motor - Brushless DC motors- Transformers-Introduction- types and construction, working principle of Ideal transformer-Emf equation

#### UNIT III UTILIZATION OF ELECTRICAL POWER

Overview of Renewable Energy Sources". ( Wind and Solar ), . Illumination by lamps- Energy Saving lamps(Compact Fluorescent Lamp, Cold Cathode Tube, LED bulbs). Domestic refrigerator and air conditioner-Electric circuit, construction and working principle. Li-Ion Battery's Operation & Maintenance. Protection-need for earthing, fuses and circuit breakers – MCB, RCB and ELCB. Energy Tariff calculation for domestic loads.

## **UNIT IV ELECTRONIC CIRCUITS**

Introduction to Electron Devices - PN Junction diode, Zener Diode, Transistor)-. Op-amps- Amplifiers, differentiator, integrator, ADC, DAC. Multi vibrator using 555 Timer IC . Voltage regulator IC using LM 723,LM 317.

## UNIT V ELECTRICAL MEASUREMENT

Characteristics of measurement-errors in measurement, torque in indicating instruments- moving coil and moving iron meters, Energy meter and watt meter. Transducers- classification-RTD, Strain gauge, LVDT, LDR and piezoelectric. functional Block diagram of DSO

## **OUTCOMES:**

#### Upon completion of the course, the students will be able to:

- Discuss the essentials of electric circuits and analysis
- Discuss the basic operation of electric machines and transformers •
- Introduction of renewable sources and recent trends in illumination •
- Discuss the basics of electronics components ٠
- ٠ Introduction to measurement and metering for electric circuits

#### **TEXT BOOKS:**

1. D.P. Kothari and I.J Nagrath, Basic Electrical and Electronics Engineering, Mc Graw Hill, 2016, Third Edition.

2. M.S. Sukhija and T.K. Nagsarkar, Basic Electrical and Electronic Engineering, Oxford, 2016. **REFERENCES:** 

- 1. S.B. Lal Seksena and Kaustuv Dasgupta, fundaments of Electrical Engineering, Cambridge, 2016.
- 2. B.L. Theraja, Fundamentals of Electrical Engineering and Electronics, Chand & Co, 2008.
- 3. S.K.Sahdev, Basic of Electrical Engineering, Pearson 2015.
- John Bird,-Electrical and electronic principles and Technology, Fourth Edition, Elsevier, 2010.
  Mittle, Mittal, Basic Electrical Engineering, 2<sup>nd</sup> edition, Tata McGraw-Hill Edition, 2016.

6. C.L.Wadhwa, "Generation, Distribution and utilization of Electrical Energy", New Age international pvt ltd .2003.

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#### **OBJECTIVE:**

- To develop C Programs using basic programming constructs. ٠
- To develop C programs using arrays and strings. •
- To develop applications in C using functions and functions. ٠
- To develop applications in C using structures. •
- To do input/output and file handling in C. •

CS1201

#### UNIT I **BASICS OF C PROGRAMMING**

Introduction to programming paradigms - Structure of C program - C programming: Identifiers- Keywords-Data Types - Variables - Constants. Operators: Precedence and Associativity - Expressions

- Input/ Output statements - Decision making statements - Switch statement - Looping statements - Preprocessor directives - Compilation process

#### UNIT II **ARRAYS AND STRINGS**

Introduction to Arrays: Declaration, Initialization - One dimensional array - Example Program: Computing Mean, Median and Mode - Two dimensional arrays - Example Program: Matrix Operations (Addition, Scaling, Determinant and Transpose) - String- String operations – String Arrays.

#### UNIT III FUNCTIONS AND POINTERS

Introduction to functions: Function prototype-function definition, function call, - Built-in functions (string Recursion-Types Recursion functions, math functions) of Example Program: Computation of Sine series, Scientific calculator using built-in functions, Binary Search usina recursive functions-Storage Classes - Pointers - Pointer operators - Null Pointers - Pointer arithmetic -Arrays and pointers - Array of pointers - Example Program: Sorting of names - Parameter passing: Pass by value, Pass by reference - Example Program: Swapping of two numbers and changing the value of a variable using pass by reference.

#### **UNIT IV STRUCTURES**

Structures-Introduction - need for structure data type - structure definition - Structure declaration -Structure within a structure – Passing structures to functions – Array of structures – Pointers to structures – Union - Programs using structures and Unions, Enumerated data type-Dynamic Memory Allocation.

#### **FILE PROCESSING** UNIT V

Files - Types of file processing: Sequential access, Random access - Sequential access file -Example Program: Finding average of numbers stored in sequential access file - Random access file -Example Program: Payroll System and Transaction processing using random access files - Command line arguments

#### **TOTAL PERIODS:-45**

#### **OUTCOMES:**

## Upon completion of the course, the students will be able to

- Develop simple applications in C using basic constructs
- Design and implement applications using arrays and strings
- Develop and implement applications in C using functions and pointers.
- Develop applications in C using structures.

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• Design applications using sequential and random access file Processing.

#### **TEXTBOOKS**:

1. Reema Thareja, "Programming in C", Oxford University Press, Second Edition, 2016.

2. Kernighan, B.W and Ritchie, D.M, "The C Programming language", Second Edition, Pearson Education, 2006

#### **REFERENCES:**

1. Paul Deitel and Harvey Deitel, "C How to Program", Seventh edition, Pearson Publication

- 2. Juneja, B. Land Anita Seth, "Programming in C", CENGAGE Learning India pvt. Ltd., 2011
- 3. Pradip Dey, Manas Ghosh, "Fundamentals of Computing and Programming in C", First Edition, Oxford University Press, 2009.

4. Anita Goel and Ajay Mittal, "Computer Fundamentals and Programming in C", Dorling Kindersley (India) Pvt. Ltd., Pearson Education in South Asia, 2011.

5. Byron S. Gottfried, "Schaum's Outline of Theory and Problems of Programming with C", McGraw-Hill Education, 1996.

#### IT1201 INFORMATION TECHNOLOGY ESSENTIAL LTPC

#### **COURSE OBJECTIVES:**

- To acquire the concepts of web essentials
- To know the basics of scripting languages.
- To understand Network Essentials related to information Technology
- To understand Mobile Communication Essentials
- To understand various applications related to Information technology

#### UNIT I WEB ESSENTIALS

Creating a Website - Working principle of a Website - Browser fundamentals - Authoring tools - Types of servers: Application Server - Web Server - Database Server

#### UNIT II SCRIPTING ESSENTIALS

# Need for Scripting languages – Types of scripting languages – Client side scripting – Server side scripting – PHP : Introduction to PHP-Incorporating PHP Within HTML

-The Structure of PHP - Using Comments - Basic Syntax -Variables -Operators - Variable Assignment - Multiple-Line Commands - The Difference Between the echo and print Commands - Functions - Variable Scope.

#### UNIT-III NETWORKING ESSENTIALS

What is a Computer Network? – Network fundamentals – The Internet & World Wide Web – Network Applications: Discovery, Communication, Collaboration, and Education.

#### UNIT IV MOBILE COMPUTING ESSENTIALS

Wireless Technologies – Wireless Computer Networks & Internet access – Mobile Computing & Mobile Commerce – The Internet of Things – Wireless Security.

#### UNIT V APPLICATION ESSENTIALS

Creation of simple interactive applications - Simple database applications - Multimedia applications - Design and development of information systems – Personal Information System – Information retrieval system – Social networking applications.

#### **TOTAL: 45 PERIODS**

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#### **COURSE OUTCOMES:**

On Completion of the course, the students should be able to:

- Design and deploy web-sites
- Design and deploy simple web-applications using PHP
- Gain knowledge on Basics of Networking
- Apply the concepts of Mobile communications.
- Develop information system

#### **TEXT BOOKS:**

1. Robin Nixon, "Learning PHP, MySQL, JavaScript, CSS & HTML5" Third Edition, O'REILLY, 2014.

2. R. Kelly Rainer, Casey G. Cegielski, Brad Prince, Introduction to Information Systems, Fifth Edition, Wiley Publication, 2014.

#### **REFERENCE BOOKS:**

1. Gottapu Sasibhushana Rao, "Mobile Cellular Communication", Pearson, 2012.

2. James F. Kurose, —Computer Networking: A Top-Down Approachl, Sixth Edition, Pearson, 2012.

3. it-ebooks.org

#### CS1203

#### PROGRAMMING IN C LABORATORY L T P C 0 0 4 2

#### **Course Objectives:-**

- To develop programs in C using basic constructs.
- To develop programs in C using control statements.
- To develop applications in C using arrays, strings, pointers.
- To develop applications in C using functions, structures.
- To develop applications in C using file processing

#### LIST OF EXPERIMENTS

- **1.** Input and Output statements
- 2. Control statements Branching & Looping
  - a) Write a C program to generate Pascal's triangle.
  - b) Write a C program, which takes two integer operands and one operator form the user, performs the operation and then prints the result. (Consider the operators +,-,\*,/,% and use Switch Statement)
  - c) Write a C program to find the sum of individual digits of a positive integer.
  - d) A Fibonacci sequence is defined as follows: the first and second terms in the sequence are 0 and1. Subsequent terms are found by adding the preceding two terms in the sequence. Write a C program to generate the first n terms of the sequence.
  - e) Write a C program to generate all the prime numbers between 1 and n, where n is a value supplied by the user.
  - f) Write a C program to swap Numbers Using Temporary Variables.
- **3.** Arrays
  - a) Write a C program to search an array element using linear search.
  - b) Write a C program to find both the larges and smallest number in a list of integers.
  - c) Write a C program that uses functions to perform the following:
    - i) Addition of Two Matrices ii) Multiplication
      - of Two Matrices
  - d) Write a C program to implement Bubble sort.

#### 4. Strings

a) Write a C program that uses functions to perform the following operations:

i) To insert a sub-string in to given main string from a given position.

ii) To delete n Characters from a given position in a given string.

b) Write a C program to determine if the given string is a palindrome or not

5. Functions & Pointers:

Write C programs that use recursive functions

i) To find factorial of given number

ii) To solve Towers of Hanoi Problem.

iii) To swap the variables using call by value and call by reference.

6. a. Generate mark sheet of students using structures.

6. b. Compute salary slip for five employees using structures and functions.

7. Insert, Update, delete and append telephone details of an individual or a company into a telephone directory using random access file.

#### **TOTAL PERIODS:- 60**

#### **COURSE OUTCOMES:**

#### Upon completion of the course, the students will be able to

- Develop C programs for simple applications making use of basic constructs
- Develop C programs for control statements.
- Develop C programs involving arrays, strings and pointers.
- Develop C programs involving functions, and structures.
- Design applications using sequential and random access file processing.

# CE 1202ENGINEERING PRACTICES LABORATORYL T P C0 0 4 2

#### **OBJECTIVES:**

To provide exposure to the students with hands on experience on various basic engineering practices in Civil, Mechanical, Electrical and Electronics Engineering.

#### **GROUP A (CIVIL & MECHANICAL)**

#### I CIVIL ENGINEERING PRACTICE Buildings:

(a) Study of plumbing and carpentry components of residential and industrial buildings. Safety aspects.

#### Plumbing Works:

- (a) Study of pipeline joints, its location and functions: valves, taps, couplings, Unions, reducers, elbows in household fittings.
- (b) Study of pipe connections requirements for pumps and turbines.
- (c) Preparation of plumbing line sketches for water supply and sewage works.
- (d) Hands-on-exercise: Basic pipe connections Mixed pipe material connection –.pipe connections with different joining components.
- (e) Demonstration of plumbing requirements of high-rise buildings.

#### **Carpentry using Power Tools only:**

- (a) Study of the joints in roofs, doors, windows and furniture.
- (b) Hands-on-exercise: Wood work, joints by sawing, planing and cutting.

#### **II MECHANICAL ENGINEERING PRACTICE**

Welding:

(a) Preparation of butt joints, lap joints and T- joints by Shielded metal arc welding.

(b) Gas welding practice

Basic Machining:

#### 18
# (a) Simple Turning and Taper turning

(b) Drilling Practice

Sheet Metal Work:

- (a) Forming & Bending:
- (b) Model making Trays and funnels.
- (c) Different type of joints.

Machine assembly practice:

(a) Study of centrifugal pump

(b) Study of air conditioner

Demonstration on:

- (a) Smithy operations, upsetting, swaging, setting down and bending. Example Exercise Production of hexagonal headed bolt.
- (b) Foundry operations like mould preparation for gear and step cone pulley.
- (c) Fitting Exercises Preparation of square fitting and V fitting models.

### **GROUP -B (ELECTRICAL & ELECTRONICS)** III ELECTRICAL ENGINEERING PRACTICE

- 1. Residential house wiring using switches, fuse, indicator, lamp and energy meter.
- 2. Fluorescent lamp wiring.
- 3. Stair case wiring
- 4. Measurement of electrical quantities voltage, current, power & power factor in RLC circuit.
- 5. Measurement of energy using single phase energy meter.
- 6. Measurement of resistance to earth of electrical equipment.

# IV ELECTRONICS ENGINEERING PRACTICE

- 1. Study of Electronic components and equipments Resistor, colour coding measurement of AC Signal parameter (peak-peak, rms period, frequency) using CR.
- 2. Study of logic gates AND, OR, EX-OR and NOT.
- 3. Generation of Clock Signal.
- 4. Soldering practice Components Devices and Circuits Using general purpose PCB.
- 5. Measurement of ripple factor of HWR and FWR.

# **OUTCOMES:**

On successful completion of this course, the student will be able to

- 1. Fabricate carpentry components and pipe connections including plumbing works.
- 2. Use welding equipments to join the structures.
- 3. Carry out the basic machining operations
- 4. Make the models using sheet metal works
- 5. Illustrate on centrifugal pump, Air conditioner, operations of smithy, foundry and fittings
- 6. Carry out basic home electrical works and appliances
- 7. Measure the electrical quantities
- 8. Elaborate on the components, gates, soldering practices.

# IT1202 INFORMATION TECHNOLOGY ESSENTIALS LAB L T P C

# **COURSE OBJECTIVES:**

- To Write Simple Scripts for the creation of Websites
- To Create various Information Technology enabled Applications

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# TOTAL: 60 PERIODS

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# LIST OF EXPERIMENTS

- 1. Creation of interactive web sites Design using HTML and authoring tools
- 2. Creation of simple PHP scripts Dynamism in web sites
- 3. Handling multimedia content in web sites
- 4. Database applications using PHP and MySQL
- 5. Study of computer networking components
- 6. Creation of information retrieval system using web, PHP and MySQL
- 7. Study of Technologies associated with mobile devices
- 8. Creation of Personal Information System

# COURSE OUTCOMES:

On Completion of the course, the students should be able to:

- Design interactive websites using basic HTML tags, different styles, links and with all Basic control elements.
- Create client side and server side programs using scripts using PHP.
- Design dynamic web sites and handle multimedia components.
- Create applications with PHP connected to database.
- Create Personal Information System.
- Implement the technologies behind computer networks and mobile communication.

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# **COURSE OBJECTIVES**

- To understand nature and the facts about the environment.
- To find and implement scientific, technological, economic and political solutions to environmental problems.
- To study the interrelationship between living organism and environment.
- To appreciate the importance of environment by assessing its impact on the human world; envision the surrounding environment, its functions and its value.
- To study the dynamic processes and understand the features of the earth's interior and surface.
- To study the integrated themes and biodiversity, natural resources, pollution control and waste management

# UNIT I ENVIRONMENT, ECOSYSTEMS AND BIODIVERSITY

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Definition, scope and importance of environment – need for public awareness – concept of an ecosystem – structure and function of an ecosystem – producers, consumers and decomposers – energy flow in the ecosystem – ecological succession – food chains, food webs and ecological pyramids – Introduction, types, characteristic features, structure and function of major ecosystem – Introduction to biodiversity definition: genetic, species and ecosystem diversity – value of biodiversity – Biodiversity at global, national and local levels – India as a mega-diversity nation – hot-spots of biodiversity – threats to biodiversity – endangered and endemic species of India – conservation of biodiversity: In-situ and ex-situ conservation of biodiversity.

# UNIT II ENVIRONMENTAL POLLUTION

Definition – causes, effects and control measures of: (a) Air pollution (b) Water pollution (c) Soil pollution (d) Marine pollution (e) Noise pollution (f) Thermal pollution (g) Nuclear hazards – solid waste management: causes, effects and control measures of municipal solid wastes – role of an individual in prevention of pollution – pollution case studies – disaster management: floods, earthquake, cyclone and landslides.

# **UNIT III NATURAL RESOURCES**

Forest resources: Use and over-exploitation, deforestation, case studies- dams and their effects on forests and tribal people – Water resources: Use and over- utilization of surface and ground water – Mineral resources: environmental effects of extracting and using mineral resources, case studies – Food resources: changes caused by agriculture and overgrazing, effects of modern agriculture, case studies – Energy resources: Growing energy needs, renewable and non renewable energy sources, use of alternate energy sources. case studies – Land resources: Land as a resource, land degradation, man induced landslides, soil erosion and desertification – 12 Principles of Green chemistry, role of an individual in conservation of natural resources – Equitable use of resources for sustainable lifestyles.

# UNIT IV SOCIAL ISSUES AND THE ENVIRONMENT

From unsustainable to sustainable development – urban problems related to energy conservation. harvesting, watershed management resettlement water rain water \_ and rehabilitation of people; its problems and concerns, environmental ethics: Issues and possible solutions - climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust, case studies environment protection act - Air (Prevention and Control of Pollution) act - Water (Prevention and control of Pollution) act – Wildlife protection act – Forest conservation act –- central and state pollution control boards.

### UNIT V HUMAN POPULATION AND THE ENVIRONMENT

Population growth, variation among nations – population explosion – family welfare programme – environment and human health – human rights – value education – HIV / AIDS – women and child welfare – role of information technology in environment and human health.

# **TOTAL: 45 PERIODS**

# OUTCOMES

- Students will be able to understand the functions of ecosystems and appreciate the bio diversity.
- Students will be able to know the measures to control environmental pollution.
- Students will be able to understand the usage as well as the effects of over exploitation of natural resources.
- Students will have knowledge about finding technological, economic and political solutions to environmental problems with various Environmental Protection Act in mind.
- Students will be able to understand the interrelationship between population explosion and the environment and also role of IT in environment and human health.
- Students will be able to understand that Environmental problems can only be solved by Public participation in all aspects and cannot be solved by mere laws.

# **TEXT BOOKS**

Environmental Science and Engineering by Anubha Kaushik and C.P.Kaushik-New Age International Publishers. New Delhi, 2017.

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### REFERENCES

1.Benny Joseph, Environmental Studies, Tata mcgraw-Hill Publishing Company, Ltd., New Delhi, 2006. 2. Dr.B.S.Chauhan, Environmental Studies, University Science Press, New Delhi, 2011.

#### **DISCRETE MATHEMATICS MA1303** L

### **OBJECTIVES:**

- To extend student's logical and mathematical maturity and ability to deal withabstraction. •
- To introduce most of the basic terminologies used in computer science courses and application of • ideas to solve practical problems.
- To understand the basic concepts of combinatorics and graphtheory. •
- To familiarize the applications of algebraicstructures.

#### LOGIC AND PROOFS UNIT I

Propositional logic – Propositional equivalences - Predicates and quantifiers – Nested quantifiers – Rules of inference - Introduction to proofs – Proof methods and strategy.

#### **UNIT II** SET THEORY

Basic concepts - Notations - Subset - Algebra of sets - The power set - Ordered pairs and Cartesian product – Relations on sets –Types of relations and their properties – Relational matrix and the graph of a relation – Partitions – Equivalence relations – Partial ordering – Poset – Hasse diagram – Lattices and their properties – Sub lattices – Boolean algebra – Homomorphism.

### UNIT III COMBINATORICS

### Mathematical induction - Strong induction and well ordering - The basics of counting - The pigeonhole principle - Permutations and combinations - Recurrence relations - Solving linear recurrence relations – Generating functions – Inclusion and exclusion principle and its applications

# UNIT IV GRAPHS

Graphs and graph models - Graph terminology and special types of graphs - Matrix representation of graphs and graph isomorphism – Connectivity – Euler and Hamilton paths.

# **UNIT V ALGEBRAIC STRUCTURES**

Algebraic systems – Definitions-Examples-Properties-Semi groups and monoids-Homomorphism's-Groups – Subgroups – – Normal subgroup and cosets – Lagrange's theorem – Codes and group codes – Basic notions of error correction-Error recovery in group codes.

# **TOTAL: 60 PERIODS**

### **OUTCOMES:**

### At the end of the course, students would:

- Have knowledge of the concepts needed to test the logic of aprogram.
- Have an understanding in identifying structures on manylevels.
- Be aware of a class of functions which transform a finite set into another finite set which relates to input and output functions in computerscience.
- Be aware of the counting principles.
- Be exposed to concepts and properties of algebraic structures such as groups, rings and fields.

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# **TEXTBOOKS:**

- 1. Rosen, K.H., "Discrete Mathematics and its Applications", 7th Edition, Tata McGraw Hill Pub. Co. Ltd., New Delhi, Special Indian Edition, 2011.
- 2. Tremblay, J.P. and Manohar.R, "Discrete Mathematical Structures with Applications to Computer Science", Tata McGraw Hill Pub. Co. Ltd. New Delhi, 30<sup>th</sup> Reprint, 2011.

# **REFERENCES:**

- 1. Grimaldi, R.P. "Discrete and Combinatorial Mathematics: An Applied Introduction", 4<sup>th</sup> Edition, Pearson Education Asia, Delhi, 2007.
- 2. Lipschutz, S. and Mark Lipson., "Discrete Mathematics", Schaum's Outlines, Tata McGraw Hill Pub. Co. Ltd., New Delhi, 3<sup>rd</sup> Edition, 2010.
- 3. Koshy, T. "Discrete Mathematics with Applications". Elsevier Publications. 2006.

#### IT1301 **OBJECT ORIENTED PROGRAMMING** LTPC 3003

# **OBJECTIVES:**

- To understand Object Oriented Programming concepts and basic characteristics of Java
- To know the principles of packages, inheritance and interfaces
  To define exceptions and use I/O streams
  To develop a java application with threads and generics classes
  To design and build simple Graphical User Interfaces

#### **INTRODUCTION TO OOP AND JAVA FUNDAMENTALS** UNIT I

Object Oriented Programming - Abstraction - objects and classes - Encapsulation- Inheritance -Polymorphism- OOP in Java – Characteristics of Java – Fundamental Programming Structures in Java – Defining classes in Java - constructors, methods -access specifiers - static members -Comments, Data Types, Variables, Operators, Control Flow, Arrays, Packages.

# UNITII INHERITANCE AND INTERFACES

Inheritance – Super classes- sub classes – Protected members – constructors in sub classes- the Object class – abstract classes and methods- final methods and classes - Interfaces - defining an interface, implementing interface, differences between classes and interfaces and extending interfaces - Object cloning -inner classes, ArrayLists - Strings

# UNITIII EXCEPTION HANDLING AND I/O

Exceptions - exception hierarchy - throwing and catching exceptions - built-in exceptions, creating own exceptions, Stack Trace Elements. Input / Output Basics - Streams - Byte streams and Character streams -Reading and Writing Console – Reading and Writing Files

# UNITIV MULTITHREADING AND GENERIC PROGRAMMING

Understanding Threads, Thread Priorities, Synchronizing Threads, Thread life cycle. Inter-thread communication. Generic Programming – Generic classes – generic methods – Bounded Types – Restrictions and Limitations-Introduction to JDBC, JDBC Drivers and Architecture, Accessing Databse with JDBC.

#### **UNIT V EVENT DRIVEN PROGRAMMING**

Graphics programming - Frame - Components - working with 2D shapes - Using color, fonts, and images - Basics of event handling - event handlers - adapter classes -actions - mouse events - Introduction to Swing -Swing GUI Components - Text Fields, Text Areas - Buttons- Check Boxes - Radio Buttons - Lists- choices- Scrollbars -Windows – Menus – Dialog Boxes. Swing packages-Swing Control classes and Methods.

# **TOTAL: 45 PERIODS**

# **OUTCOMES:**

# Upon completion of the course, students will be able to:

Develop Java programs using OOP principles

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- Develop Java programs with the concepts of inheritance and interfaces
- Build Java applications using exceptions and I/O streams
- Design problems solutions using Generic Collections and Exception Handling
- Create a Database connectivity and manipulate database using JDBC
- Develop interactive Java programs using swings

# **TEXT BOOKS:**

- 1. Herbert Schildt, –Java The complete referencell, 8<sup>th</sup> Edition, McGraw Hill Education, 2011.
- 2. Cay S. Horstmann, Gary cornell, -Core Java Volume -I Fundamentals, 9<sup>th</sup> Edition, Prentice Hall, 2013.

# **REFERENCES:**

- 1. Paul Deitel, Harvey Deitel, –Java SE 8 for programmers<sup>II</sup>, 3<sup>rd</sup> Edition, Pearson, 2015.
- 2. Steven Holzner, –Java 2 Black bookl, Dreamtech press, 2011.
- 3. Timothy Budd, —Understanding Object-oriented programming with Javal, Updated Edition, Pearson Education, 2000.

CS1301	DATA STRUCTURES	L T P C
		3003

# **COURSE OBJECTIVES:-**

- To Study the concepts of ADTs
- To Acquire linear data structures lists, stacks, and queues
- To learn non-linear data structures and apply Tree and Graph structures
- To understand sorting, searching and hashing algorithms

# UNIT I LINEAR DATA STR

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 Abstract Data Types (ADTs) – List ADT – array-based implementation – linked list implementation —singly linked lists-doubly-linked lists – circularly-linked list-applications of lists –Polynomial Manipulation

# UNIT II LINEAR DATA STRUCTURES – STACKS, QUEUES

Stack ADT – Operations – Evaluating arithmetic expressions- Other Applications-Conversion of Infix to postfix expression – Queue ADT – Operations – Circular Queue – Priority Queue-Double Ended Queues – applications of queues.

# UNIT III NON LINEAR DATA STRUCTURES – TREES

Introduction to Tree ADT – Implementations of trees- Binary Tree ADT -tree traversals -expression trees — binary search tree ADT –Threaded Binary Trees- AVL Trees –Multi-way Search Trees-B-Tree – B+ Tree- applications of trees-Heaps-Application of heaps.

# UNIT IV NON LINEAR DATA STRUCTURES – GRAPHS

Graph and their representations-Graph Traversal Techniques: Breadth First Search (BFS) and Depth First Search (DFS)- Topological Sort -Minimum Spanning Tree: Prim's and Kruskals's Algorithm- Dijsktra's algorithm - Applications of graphs.

# UNIT V SEARCHING, SORTING AND HASHING TECHNIQUES

Searching- Linear Search – Binary Search. Sorting – Bubble sort – Selection sort – Insertion sort – Quick Sort-Merge sort-Shell sort – Radix sort. Hashing- Hash Functions – Collision in hashing-Separate Chaining – Open Addressing-Rehashing-Applications of Hashing.

# **COURSE OUTCOMES:**

At the end of the course, the students should be able to:

- Learn and apply the concept and operations of List ADT
- Understand and apply the concept and operations of Stack and Queue ADT

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- Gain the knowledge about Tree ADT and its Applications.
- Ability to apply Graph data structures in real world scenarios. •
- Ability to comprehend the implementation of sorting, searching and hashing Techniques.

# **TEXT BOOKS:-**

1. Mark Allen Weiss, "Data Structures and Algorithm Analysis in C", 2nd Edition, Pearson Education, 1997.

2. Reema Thareja, "Data Structures Using C", Second Edition, Oxford University Press, 2011

# **REFERENCES:-**

1. Thomas H. Cormen, Charles E. Leiserson, Ronald L.Rivest, Clifford Stein, "Introduction to Algorithms", Second Edition, Mcgraw Hill, 2002.

2. Aho, Hopcroft and Ullman, "Data Structures and Algorithms", Pearson Education, 1983.

3. Stephen G. Kochan, "Programming in C", 3rd edition, Pearson Education.

4. Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, "Fundamentals of Data Structures in C", Second Edition, University Press, 2008.

#### DIGITAL PRINCIPLES AND SYSTEM DESIGN EC1306 LTPC 3003

# **OBJECTIVES:**

- To design digital circuits using simplified Boolean functions
- To analyze and design combinational circuits
- To analyze and design synchronous and asynchronous sequential circuits
- To understand Programmable Logic Devices
- To write HDL code for combinational and sequential circuits

#### **BOOLEAN ALGEBRA AND LOGIC GATES** UNIT I

Number Systems – Decimal, Binary, Octal, Hexadecimal, 1's and 2's complements, Arithmetic Operations – Binary Codes- Boolean Algebra and Logic Gates – Theorems and Properties of Boolean Algebra – Boolean Functions – Canonical and Standard Forms – Simplification of Boolean Functions using Karnaugh Map – Logic Gates – NAND and NOR Implementations.

#### UNIT II **COMBINATIONAL LOGIC**

Combinational Circuits - Analysis and Design Procedures, Design of Half and Full Adders, Half and Full Subtractors - Binary Adder-Subtractor - Decimal Adder - Binary Multiplier - Magnitude Comparator - Decoders -Encoders – Multiplexers – Introduction to HDL – HDL Models of Combinational circuits.

#### **UNIT III** SYNCHRONOUS SEQUENTIAL LOGIC

Sequential Circuits - Storage Elements: Latches, Flip-Flops -SR, JK, T, D, - operation and excitation tables -Analysis of Clocked Sequential Circuits – Moore/Mealy models, State Reduction and Assignment – Design Procedure – Registers and Counters – HDL Models of Sequential Circuits.

#### **ASYNCHRONOUS SEQUENTIAL LOGIC UNIT IV**

Analysis and Design of Asynchronous Sequential Circuits – cycles and races, Reduction of State and Flow Tables – Race-free State Assignment – Hazards, Essential Hazards, Design of Hazard free circuits

#### UNIT V MEMORY AND PROGRAMMABLE LOGIC

RAM – Memory Decoding – Error Detection and Correction – ROM – Programmable Logic Array – Programmable Array Logic - Sequential Programmable Devices. Field Programmable Gate Arrays (FPGA) - Implementation of combinational logic circuits using PLA, PAL

# **TOTAL: 45 PERIODS**

# **OUTCOMES:**

On Completion of the course, the students should be able to:

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- Simplify Boolean functions using KMap •
- Design and Analyze Combinational and Sequential Circuits •
- Implement designs using Programmable Logic Devices •
- Write HDL code for combinational and Sequential Circuits

# **TEXT BOOK:**

1. M. Morris R. Mano, Michael D. Ciletti, -Digital Design: With an Introduction to the Verilog HDL, VHDL, and SystemVerilog, 6th Edition, Pearson Education, 2017.

REFERENCES

1. G. K. Kharate, Digital Electronics, Oxford University Press, 2010

- 2. John F. Wakerly, Digital Design Principles and Practices, Fifth Edition, Pearson Education, 2017.
- 3. Charles H. Roth Jr, Larry L. Kinney, Fundamentals of Logic Design, Sixth Edition, CENGAGE Learning, 2013
- 4. Donald D. Givone, Digital Principles and Design<sup>||</sup>, Tata Mc Graw Hill, 2003.

#### EC1307 ANALOG AND DIGITAL COMMUNICATION LTPC

# Unit I

# **Linear Modulation**

# Need for Modulation-AM Signal and Spectra-DSB-Product Modulator- Square law and Balanced Modulator-Switching Modulator-DSBSC-SSBSC-VSB-TV signals-Envelope Detector, Coherent Detection-Costas Receiver-Quadrature Carrier Multiplexing- Frequency Translation- Noise in AM.

### 9 Unit II **Angle Modulation** Frequency Modulation-Reactance Modulator-Phase Modulation- FM & PM Relation- Bandwidth- Narrow band & Wide band FM transmitters- PLL- Pre-emphasis & De-emphasis- FM Detectors -Phase discriminator- Slope detector- Ratio detector- Noise in FM.

#### Unit III **Digitization Techniques for Computer Networks** 9

Sampling Theory – PAM – Quantization - Pulse Code Modulation - Noise in PCM – Differential PCM-Delta Modulation – Adaptive Delta Modulation – TDM-Voice band modems.

### Unit IV **Digital Modulation** Phase shift keying - BPSK, DPSK, QPSK - Principles of M-ary signaling M-ary PSK & QAM - Comparison, ISI -Pulse shaping – Duo binary encoding — Eye pattern –Correlation Receiver- CDMA- Rake Receiver.

9 Unit V **Coding Techniques** Measure of information – Entropy – Source coding theorem – Shannon–Fano coding, Huffman Coding, LZ Coding - Channel capacity - Shannon-Hartley law - Shannon's limit - Error control codes - Cyclic codes, Syndrome calculation - Convolution Coding, Sequential and Viterbi decoding.

# **TOTAL: 45 PERIODS**

# **TEXT BOOKS:**

1. H Taub, D L Schilling, G Saha, "Principles of Communication Systems" 3/e, TMH 2007

2. Simon Haykin "Digital Communications" John Wiley 2005

3. Simon Haykin, "Communication Systems" 4<sup>th</sup> Edition John Wiley

# **References:**

- 1. Bruce A Carlson, "Communication Systems An Introduction to Signals and Noise in Electrical Communication" 4<sup>th</sup> Edition. McGraw-Hill
- 2. John G. Proakis, "Digital Communication", 2014, 5th Edition, McGraw-Hill, India
- 3. Sklar, Digital Communications: Fundamentals and Applications, 2009, 2nd Edition, Pearson Education

#### **IT1302 OBJECT ORIENTED PROGRAMMING LABORATORY**

# LTPC

0042 OBJECTIVES

To build software development skills using java programming for real-world applications.

3003

- To understand and apply the concepts of classes, packages, interfaces, arraylist, exception handling and file processing.
- To develop applications using generic programming and event handling.

# LIST OF EXPERIMENTS

- 1. Develop a java application using classes & objects
- 2. Develop a java application using packages.
- 3. Develop a java application using Inheritance.
- 4. Design a Java interface for ADT Stack. Provide necessary exception handling.

5. Write a program to perform string operations using Array List. Write functions for the following a. Append - add at end

b. Insert – add at particular index

c. Search

d. List all string starts with given letter.

- 6. Write a Java Program to create an abstract class named and demonstrate polymorphism.
- 7. Write a Java program to implement user defined exception handling.
- 8. Write a Java program that reads a file name from the user, displays information about whether the file exists, whether the file is readable, or writable, the type of file and the length of the file in bytes.
- 9. Write a java program that implements multi-threading.
- 10. Write a java program to create generic function.

11. Design a calculator using event-driven programming paradigm of Java with the following options.

a) Decimal manipulations

b) Scientific manipulations

12. Develop a simple student database management system using event-driven and concurrent programming paradigms of Java. Use JDBC to connect a back-end database.

# TOTAL : 60 PERIODS

# OUTCOMES

# Upon completion of the course, the students will be able to

- Develop and implement Java programs for simple applications that make use of classes, packages and interfaces.
- Develop and implement Java Programs with Arraylist.
- Develop and implement Java programs with exception handling and multithreading.
- Design applications using file processing, generic programming and event handling.
- Ability to solve real world problems using features of Object Oriented Programming
- Ability to write, debug and document well-structured Java Applications

CS1303	DATA STRUCTURES LABORATORY	LTPC
		0042

# **COURSE OBJECTIVES: -**

- To implement linear and non-linear data structures
- To understand the different operations of search trees
- To implement graph algorithms
- To get familiarized to sorting, searching and hashing algorithms

# **LIST OF EXPERIMENTS:-**

- 1. Array implementation of List ADT
- 2. Implement the following data structures
  - i. Singly Linked List
  - ii. Doubly Linked List
- 3. Array implementation of Stack and Queue ADTs
- 4. Applications of List, Stack and Queue ADTs

- 5. Implementation of Binary Search Trees
- 6. Implementation of AVL Trees
- 7. Programs for implementation of graph traversals
  - (i) BFS and (ii) DFS
- 8. Programs to find out minimum spanning tree of simple connected undirected graph i. Prim's Algorithm
  - ii. Kruskal's Algorithm
- 9. Program to implement Dijsktra's algorithm for solving single source shortest path.
- 10. Implementation of searching algorithms and Selection Sort, Insertion sort algorithms
- 11. Programs to implement hashing (i) Separate Chaining and (ii) Open Addressing

# **COURSE OUTCOMES:-**

- CO1: Implement abstract data types for linear data structures
- CO2: To apply different linear data structures to problem solutions
- CO3: Comprehend and implement the different operations of various Trees.
- CO4: Critically analyze the various algorithms
- CO5: Understand and implement various sorting, searching and hashing algorithms

# HS1301 INTERPERSONAL SKILLS LABORATORY L T P C

# **OBJECTIVES:** The Course will enable learners to:

- Equip students with the English language skills required for the successful undertaking of academic studies with primary emphasis on academic speaking and listening skills.
- Provide guidance and practice in basic general and classroom conversation and to engage in specific academic speaking activities.
- Improve general and academic listening skills.
- Make effective presentation.

# UNIT I

Listening as a key skill- its importance- Speaking- give personal information- ask for personal information-Improving pronunciation- pronunciation basics- Taking lecture notes- preparing to listen to a lecture- articulate a complete idea.

# UNIT II

Interpersonal skills- nurturing- empathetic- self-control- patient- sociability- warmth- social skills-Team Work-Work Ethic- willing to work- initiative- self-motivated - Integrity.

# UNIT III

Factors influence fluency- deliver a five-minute informal talk- greet- respond to greetings-describe health and symptoms-invite and offer- accept- decline- take leave- listen for and follow the gist- listen for detail.

# UNIT IV

Being an active listener: giving verbal and non-verbal feedback- participating in a group discussion- asking and getting clarifications- Summarising academic readings and lectures- Conversational speech- listening to and participating in conversations- persuade.

# UNIT V

Formal and informal talk- listen to follow and respond to explanations, directions and instructions in academic and business contexts- Strategies for formal presentations and interactive communication- group/pair presentations.

# **OUTCOMES:** At the end of the course Learners will be able to:

•Listen and respond appropriately.

•Participate in group discussions

•Make effective presentations

•Participate confidently and appropriately in conversations both formal and informal

# **TEXT BOOKS:**

1. Brooks, Margret. Skills forSuccess. Listening and Speaking. Level 4 Oxford University Press, Oxford: 2011. 2.Richards, C. Jack. & David Bholke. Speak Now Level 3. Oxford University Press, Oxford: 2010

# **REFERENCES:**

1.Bhatnagar, Nitin and MamtaBhatnagar. Communicative English for Engineers and Professionals. Pearson: New Delhi, 2010.

2. Hughes, Glyn and Josephine Moate. Practical English Classroom. Oxford University Press: Oxford, 2014.

3.Ladousse, Gillian Porter. Role Play. Oxford University Press: Oxford, 2014

4. Richards C. Jack. Person to Person (Starter). Oxford University Press: Oxford, 2006.

5. Vargo, Mari. Speak Now Level 4. Oxford University Press: Oxford, 2013.

#### **PROBABILITY AND STATISTICS MA1403** LT PC 3104

# **OBJECTIVES:**

• This course aims at providing the required skill to apply the statistical tools in engineering problems.

• To introduce the basic concepts of probability and random variables.

- To introduce the basic concepts of two dimensional random variables.
- To acquaint the knowledge of testing of hypothesis for small and large samples which plays an important role in real life problems.

• To introduce the basic concepts of classifications of design of experiments which plays very important roles in the field of agriculture and statistical quality control.

#### UNIT I **PROBABILITY AND RANDOM VARIABLES**

Probability – The axioms of probability – Conditional probability – Total probability – Baye's theorem – Discrete and continuous random variables - Probability mass function - Probability density function - Properties -Mathematical Expectations - Conditional Expectations - Moments - Moment generating functions - characteristic function - Chebyshev's inequality.

#### **STANDARD DISTRIBUTION** UNIT II

Discrete distribution - Bernoulli' trial - Binomial distribution - Poisson distribution - Geometric distribution -Negative Binomial distribution - Continuous distribution - Uniform distribution - Exponential distribution -Gamma distribution – Weibull distribution – Normal distribution.

#### UNIT III **TWO – DIMENSIONAL RANDOM VARIABLES**

Joint distributions - Marginal and conditional distributions - Covariance - Correlation and linear regression -Transformation of random variables - Central limit theorem (for independent and identically distributed random variables).

#### UNIT IV **TESTING OF HYPOTHESIS**

Sampling distributions – Estimation of parameters – Statistical hypothesis – Large sample tests based on Normal distribution for single mean and difference of means -Tests based on t, Chi-square and F distributions for mean, variance and proportion - Contingency table (test for independent) - Goodness of fit.

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# UNIT V DESIGN OF EXPERIMENTS AND STATISTICAL QUALITY CONTROL 12

One way and Two way classifications – Completely randomized design – Randomized block design – Latin square design –  $2^2$  factorial design – Control charts for measurements (X and R charts) – Control charts for attributes (p, c and np charts) – Tolerance limits.

**TOTAL : 60 PERIODS** 

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# **OUTCOMES:**

Upon successful completion of the course, students will be able to:

- Understand the fundamental knowledge of the concepts of probability and have knowledge of standard distributions which can describe real life phenomenon.
- Understand the basic concepts of one and two dimensional random variables and apply in engineering applications.
- Apply the concept of testing of hypothesis for small and large samples in real life problems.
- Apply the basic concepts of classifications of design of experiments in the field of agriculture and statistical quality control.
- Have the notion of sampling distributions and statistical techniques used in engineering and management problems.

# **TEXT BOOKS:**

1. Johnson, R.A., Miller, I and Freund J., "Miller and Freund's Probability and Statistics for Engineers", Pearson Education, Asia, 8th Edition, 2015.

Milton. J. S. and Arnold. J.C., "Introduction to Probability and Statistics", Tata McGraw Hill, 4th Edition, 2007.
 Kapoor, V.K. and Gupta, S.P. (1978): Fundamentals of applied statistics, Sultan Chand & Sons.

# **REFERENCES:**

1. Devore. J.L., "Probability and Statistics for Engineering and the Sciences", Cengage Learning, New Delhi, 8th Edition, 2014.

2. Papoulis, A. and Unnikrishnapillai, S., "Probability, Random Variables and Stochastic Processes", McGraw Hill Education India, 4th Edition, New Delhi, 2010.

Ross, S.M., "Introduction to Probability and Statistics for Engineers and Scientists", 3rd Edition, Elsevier, 2004.
 Spiegel. M.R., Schiller. J. and Srinivasan, R.A., "Schaum's Outline of Theory and Problems of Probability and Statistics", Tata McGraw Hill Edition, 2004.

5. Walpole. R.E., Myers. R.H., Myers. S.L. and Ye. K., "Probability and Statistics for Engineers and Scientists", Pearson Education, Asia, 8th Edition, 2007.

6. Grant, E,L. and Laven Worth, R.S.: Statistical Quality Control, McGraw Hill.

CS1401	COMPUTER ARCHITECTURE	LTPC
		3003

# UNIT I FUNDAMENTALS OF COMPUTER ARCHITECTURE

Overview- Eight great Ideas in Computer architecture-components of computer system- Instructions – Operations and Operands – Representing Instructions – Arithmetic & Logical operations – control operations – Performance - needs and types of various addressing modes

# UNIT II ARCHITECTURE OF COMPUTER ARITHMETIC OPERATIONS 9

Data Representation, Architecture of Hardware implementation of arithmetic unit for common arithmetic operations: addition, subtraction, multiplication, division(Fixed point and floating point)

# UNIT III ORGANIZATION AND ARCHITECTURE OF INSTRUCTION EXECUTION 9

Introduction-Logic Design Convention-Building a datapath – A simple Control Implementation scheme – An Overview of Pipelining – Pipelined datapath and control – Handling Data hazards & Control hazards-Exceptions.

# UNIT IV PARALLELISIM & MEMORY SYSTEM

Parallel processing challenges – Flynn's classification – SISD, MIMD, SIMD, SPMD, and Vector Architectures - Hardware multithreading – Multi-core processors and other Shared Memory Multiprocessors. Exploiting Memory Hierarchy:Introduction-Memory Technologies-Basics of caches-Measuring and improving Cache Performance-Virtual Memory-Cache Coherence.

# UNIT V INPUT/ OUTPUT ORGANIZATION

Acessing I/O devices-Interrupts-External Devices-I/O Modules-Programmed I/O-Interrupt Driven I/O-Direct Memory Access-Bus Arbitration-Buses-synchronous Bus-Asynchronous Bus-Interface Circuits-Parallel Port-Serial; Port-Standard I/O Interfaces-Universal serial Bus(USB).

# **TEXT BOOKS:-**

1. David A. Patterson and John L. Hennessy, Computer Organization and Design: The Hardware/Software Interface, Fifth Edition, Morgan Kaufmann / Elsevier, 2014.

2. Carl Hamacher, Zvonko Vranesic, Safwat Zaky, Computer Organization, Fifth Edition, Tata McGraw Hill, 2012.

3. W. Stallings, Computer organization and architecture, Prentice-Hall, 2012 M. M. Mano, Computer System Architecture, 3rd Edition,1992,Prentice-Hall

# **REFERENCE BOOKS:-**

1. John P. Hayes, Computer Architecture and Organization, Third Edition, Tata McGraw Hill, 2012.

2. John L. Hennessey and David A. Patterson, Computer Architecture – A Quantitative Approach<sup>II</sup>, Morgan Kaufmann / Elsevier Publishers, Fifth Edition, 2012.

# IT1401DATABASE MANAGEMENT SYSTEMSL T P C3003

# **OBJECTIVES:**

- To learn the fundamentals of data models, conceptualize and depict a database system using ER diagram.
- To study the principles to be followed to create an effective relational database and write SQL queries to store/retrieve data to/from database systems.
- To know the fundamental concepts of transaction processing, concurrency control techniques and recovery procedure.
- To learn about the internal storage structures using different file and indexing techniques and the basics of query processing and optimization.
- To study the basics of distributed databases, semi-structured and un-structured data models

# UNIT I RELATIONAL DATABASES

Purpose of Database System – Views of data – Data Models – Database System Architecture – Introduction to relational databases – Relational Model – Keys – Relational Algebra – SQL fundamentals – Advanced SQL features – Embedded SQL– Dynamic SQL .

# UNIT II DATABASE DESIGN

Entity-Relationship model – E-R Diagrams – Enhanced-ER Model – ER-to-Relational Mapping – Functional Dependencies – Non-loss Decomposition – First, Second, Third Normal Forms, Dependency Preservation – Boyce/Codd's Normal Form – Multi-valued Dependencies and Fourth Normal Form – Join Dependencies and Fifth Normal Form .

# UNIT III TRANSACTIONS

Transaction Concepts – ACID Properties – Schedules – Serializability – Concurrency Control – Need for Concurrency – Locking Protocols – Two Phase Locking – Deadlock – Transaction Recovery - Save Points – Isolation Levels – SQL Facilities for Concurrency and Recovery.

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RAID – File Organization – Organization of Records in Files – Indexing and Hashing –Ordered Indices – B+ tree Index Files – B tree Index Files – Static Hashing – Dynamic Hashing – Query Processing Overview – Algorithms for SELECT and JOIN operations – Query optimization using Heuristics and Cost Estimation .

# UNIT V ADVANCED TOPICS

Overview of Distributed Databases – Data Fragmentation – Replication — Introduction to Object-based Databases - Enhanced Data bases: Temporal Database –Spatial Database –Multimedia Database - XML Databases: XML schema - NOSQL Database: Characteristics – Schema-less models – Applications – Current Trends.

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# **OUTCOMES:**

# On completion of the course, the student will be able to:

**CO1:** Model an application's data requirements using conceptual modeling and design database schemas based on the conceptual model.

CO2: Formulate solutions to a broad range of query problems using relational algebra/SQL.

**CO3:** Demonstrate an understanding of normalization theory and apply such knowledge to the normalization of a database.

**CO4:** Run transactions and estimate the procedures for controlling the consequences of concurrent data access.

CO5: Explain basic database storage structures, access techniques and query processing.

**CO6:** Describe distributed, semi-structured and unstructured database systems.

# **TEXT BOOKS:**

1. Abraham Silberschatz, Henry F. Korth, S. Sudharshan, —Database System Concepts<sup>II</sup>, Sixth Edition, Tata McGraw Hill, 2014.

2. Ramez Elmasri, Shamkant B. Navathe, —Fundamentals of Database Systems<sup>II</sup>, Sixth Edition, Pearson Education, 2017.

3.David Loshin,"Big Data Analytics: From Strategic Planning to Enterprise Integration with Tools, Techniques, NoSQL, and Graph", Morgan Kaufmann/El Sevier Publishers, 2013.

# **REFERENCES:**

1. C.J.Date, A.Kannan, S.Swamynathan, —An Introduction to Database Systems<sup>I</sup>, Eighth Edition, Pearson Education, 2006.

2. Raghu Ramakrishnan, —Database Management Systems<sup>II</sup>, Fourth Edition, McGraw-Hill College Publications, 2015. 3. G.K.Gupta, "Database Management Systems<sup>II</sup>, Tata McGraw Hill, 2011.

3. G. K. Gupta, "Database Management Systems", Tata McGraw Hill, 2011.

4. Carlos Coronel, Steven Morris, Peter Rob, "Database Systems: Design, Implementation and Management", Ninth Edition, Cengage Learning, 2011.

### CS1402 DESIGN AND ANALYSIS OF ALGORITHMS L T P C 3003

# **COURSE OBJECTIVES:**

- To construct algorithms that is efficient in space and time complexities.
- To understand different design technique like Brute force and Divide and Conquer
- To understand Greedy and Dynamic Programming design techniques
- To understand Backtracking and Branch & Bound design technique
- To understand the limitations of Algorithmic power.

# **UNIT I INTRODUCTION**

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Notion of an Algorithm – Fundamentals of Algorithmic Problem Solving – Important Problem Types – Fundamentals of the Analysis of Algorithmic Efficiency –Asymptotic Notations and their properties. Analysis Framework – Empirical Analysis- Mathematical analysis for Recursive and Non-recursive algorithms-Visualization

# UNIT II BRUTE FORCE AND DIVIDE-AND-CONQUER

Evolution of Microprocessors , Harvard and Von- Neumann architecture, RISC & CISC architectures, Introduction

Brute Force: Closest-Pair - String Matching – Selection Sort – Bubble Sort- Divide and Conquer Methodology: Binary Search – Merge sort – Quick sort – Randomized version of Quick sort- Analysis of Quick sort– Multiplication of Large Integers

# UNIT III DYNAMIC PROGRAMMING AND GREEDY TECHNIQUE

**Dynamic programming:** Computing a Binomial Coefficient -Warshall's andFloyd's algorithm for All Pairs shortest Path Problem- Multi Stage Graph-0/1 Knapsack Problem and Memory functions.

**Greedy Technique:** Prim's algorithm and Kruskal's Algorithm - Dijkstra's Algorithm - Bellman ford Problem – Fractional Knapsack problem, Huffman Trees.

# UNIT IV BACKTRACKING AND BRANCH & BOUND

**Backtracking:** n-Queen's problem - Hamiltonian Circuit Problem – Subset Sum Problem- Graph Colouring.**Branch** and **Bound**: Assignment problem – Knapsack Problem – Travelling Salesman Problem .

# UNIT V TRACTABILITY & SOLVABILITY

Lower – Bound Arguments – P, NP NP- Complete- Dominating Set Problem - NP Hard Problems – Clique Decision Problem – Node Cover Decision Problem – NP Hard Scheduling Problems –Job Shop Scheduling-Approximation Algorithm for NP Hard Problems – Travelling Salesperson Problem – Knapsack Problem.

# **COURSE OUTCOMES:**

At the end of the course, the students should be able to:

- Apply efficient algorithms to reduce space and time complexity of both recurrent and non-recurrent relations.
- Critically analyze the different algorithms using design techniques like Brute force and Divide and Conquer.
- Construct algorithms using design paradigms like Greedy and Dynamic Programming for a given problem
- Construct algorithms using Backtracking and Branch & Bound design technique.
- Interpret various algorithms and interpret solutions to evaluate NP Hard problems.

# **TEXT BOOKS:**

- 1. AnanyLevitin, —Introduction to the Design and Analysis of Algorithms<sup>II</sup>, Third Edition, Pearson Education, 2012.
- 2. Ellis Horowitz, SartajSahni and SanguthevarRajasekaran, Computer Algorithms/ C++, Second Edition, Universities Press, 2007.
- 3. Thomas H.Cormen, Charles E.Leiserson, Ronald L. Rivest and Clifford Stein, —Introduction to Algorithms<sup>II</sup>, Third Edition, PHI Learning Private Limited, 2012

# **REFERENCES:**

- 1. Alfred V. Aho, John E. Hopcroft and Jeffrey D. Ullman, —The Design and Analysis of Computer Algorithms<sup>II</sup>, Pearson Education, Twelth impression, 2013.
- 2. Harsh Bhasin, —Algorithms Design and Analysisl, Oxford university press, 2016.
- 3. S. Sridhar, —Design and Analysis of Algorithms<sup>I</sup>, Oxford university press, 2014.

# EC1503 MICROPROCESSOR AND MICROCONTROLLER L T P C

3003

# **OBJECTIVES:**

- To study the architecture of 8086 and 8051
- To study the addressing modes and instruction set of 8086 and 8051
- To introduce the need and use of interrupt structure in 8086 and 8051.
- To develop skill in simple program writing for 8086 and 8051 applications.
- To introduce commonly used peripheral / interfacing ICs.

# UNIT I THE 8086 MICROPROCESSOR

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# TOTAL: 45 PERIODS

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to 8086 - Microprocessor architecture - Addressing modes - Instruction set and assembler directives - Assembly language programming -- Byte and String Manipulation.-Stacks - Interrupts and interrupt service routines -Modular programming using Macros and Procedures.

#### UNIT II **8086 SYSTEM BUS STRUCTURE**

8086 signals - Basic configurations - System bus timing -System design using 8086 - I/O programming -Introduction to Multiprogramming - System Bus Structure -Multiprocessor configurations - Coprocessor, Closely coupled and loosely Coupled configurations

# UNIT III I/O INTERFACING

Memory Interfacing and I/O interfacing - Parallel communication interface - Serial communication interface - D/A and A/D Interface - Timer - Keyboard /display controller - Interrupt controller - DMA controller -Programming and applications Case studies: Traffic Light control, LED display, LCD display, Keyboard display interface and Alarm Controller.

# UNIT IV MICROCONTROLLER

Architecture of 8051 - Special Function Registers(SFRs) - I/O Pins Ports and Circuits - Instruction set -Addressing modes - Assembly language programming- Introduction to PIC Microcontroller.

#### UNIT V **INTERFACING MICROCONTROLLER**

Programming 8051 Timers - Serial Port Programming - Interrupts Programming - LCD & Keyboard Interfacing -ADC, DAC & Sensor Interfacing - External Memory Interface- Stepper Motor and Waveform generation. **COURSE OUTCOMES:** 

# At the end of the course, the students should be able to:

- 1. Understand and execute programs based on 8086 microprocessor.
- 2. Design Memory Interfacing circuits.
- 3. Design and interface I/O circuits.
- 4. Design and implement 8051 microcontroller based systems.

# **TEXT BOOKS:**

# **TEXT BOOKS:**

1.Yu-Cheng Liu, Glenn A.Gibson, --Microcomputer Systems: The 8086 / 8088 Family -Architecture, Programming and Design, Second Edition, Prentice Hall of India, 2007. (UNIT I- III) 2. Muhammad Ali Mazidi, Rolin D. Mckinlay, Danny Causey ' PIC Microcontroller and Embedded Systems using Assembly and C for PIC18', Pearson Education 2008(UNIT-IV) 3. Peatman, J.B., "Design with PIC Micro Controllers" PearsonEducation, 3rdEdition, 2004.(UNIT-IV) 4. Mohamed Ali Mazidi, Janice Gillispie Mazidi, Rolin McKinlay, - The 8051 Microcontroller

and Embedded Systems: Using Assembly and CI, Second Edition, Pearson education, 2011. (UNIT IV-V)

# **REFERENCES:**

1. Doughlas V.Hall, --Microprocessors and Interfacing, Programming and Hardware, TMH, 2012 2.A.K.Ray,K.M.Bhurchandi, "Advanced Microprocessors and Peripherals" 3rd edition, Tata McGrawHill, 2012

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# IT1402 DATABASE MANAGEMENT SYSTEMS LABORATORY L T P C

0042

# **OBJECTIVES:**

- To learn and implement important commands in SQL.
- To learn the usage of nested and joint queries.
- To understand functions, procedures and procedural extensions of databases.
- To understand design and implementation of typical database applications.
- To be familiar with the use of a front end tool for GUI based application development

# **Experiments:**

- 1. Data Definition Commands, Data Manipulation Commands for inserting, deleting, updating and retrieving Tables and Transaction Control statements
- 2. Database Querying Simple queries, Nested queries, Sub queries and Joins
- 3. Views, Sequences, Synonyms
- 4. Database Programming: Implicit and Explicit Cursors
- 5. Procedures and Functions
- 6. Triggers
- 7. Exception Handling
- 8. Database Design using ER modeling, normalization and Implementation for any application
- 9. Create Document, column and graph based data using NOSQL database tools.
- 10. Develop a simple GUI based database application

# **OUTCOMES:**

# Upon completion of the course, the students will be able to:

- Use typical data definitions and manipulation commands.
- Design applications to test Nested and Join Queries
- Implement simple applications that use Views
- Critically analyze the use of Tables, Views, Functions and Procedures
- Implement a GUI application that require a Front-end and Back end Tool
- Create and manipulate data using NOSQL database.

# CS1404 DESIGN AND ANALYSIS OF ALGORITHMS LABORATORY LTP C

0042

# **COURSE OBJECTIVES:**

- To understand and apply algorithm analysis technique
- To acquire and analyze knowledge to solve problems.
- To Design and implement efficient algorithms for a specified application.
- Strengthen the ability to identify and apply the suitable algorithm for the real world problem.
- To understand and analyse the Approximation algorithms

# LIST OF EXPERIMENTS

- 1. To find the **factorial** of a given number using recursive algorithm
- 2. To find the **number of bits in integer**
- 3. Create Diamond Pattern Printing
- 4. Sort a given set of elements using the **quick sort** method and determine the time required to sort the elements. Repeat the experiment for different values of n, the number of elements in the 1st to be sorted and plot a graph of the time taken versus n. The elements can be read from a file or can be generated using the random number generator.
- 5. **Implement merge sort algorithm** to sort a given set of elements and determine the time required to sort the elements. Repeat the experiment for different values of n, the number of elements in the list to be sorted and plot a graph of the time taken versus n. The elements can be read from a file or can be generated using the random number generator.

- 6. Implement 0/1 Knapsack problem using Dynamic Programming.
- 7. Compute the transitive closure of a given graph using Warshall's algorithm
- 8. Implement All-Pairs Shortest Paths Problem using **Floyd's algorithm**. Parallelize this algorithm, implement it using OpenMP and determine the speed-up achieved.
- 9. Find Minimum Cost Spanning Tree of a given graph using Prim's andKruskal's algorithm
- 10. Implement the Single source Shortest path algorithm
- 11. Implement any scheme to find the optimal solution for the **Traveling Sales Person** problem and then solve the same problem instance using any **approximation algorithm** and determine the error in the approximation.
- 12. Implement N Queen's problem using Back Tracking.

# **COURSE OUTCOMES:**

At the end of the course, the students should be able to:

- Design algorithms for various computing problems
- Understand different algorithm to solve problems
- Implement efficient algorithms for a specified application
- Identify and apply the suitable algorithm for the given real world problem.
- Understand the approximation algorithms.

# **REFERENCES:**

- 1. Levitin A, "Introduction to the Design And Analysis of Algorithms", Pearson Education, 2008.
- 2. Goodrich M.T., RTomassia, "Algorithm Design foundations Analysis and Internet Examples", John Wileyn and Sons, 2006.
- 3. Base Sara, Allen Van Gelder ," Computer Algorithms Introduction to Design and Analysis", Pearson, 3 rd Edition, 1999

HS1401	EMPLOYABILITY AND SOFT SKILLS LAB	LTPC
		0 0 2 1

# **OBJECTIVES:**

- Strengthen the Employability skills of the students of engineering.
- Enhance their writing skills with specific reference to technical writing.
- Develop students' critical thinking skills.
- Provide more opportunities to develop their project and proposal writing skills.
- Enrich the Soft Skills of the students.

# UNIT I

Soft Skills- Professionalism- Courtesy- manners - etiquette- business etiquette- Flexibility- Positive attitude-Responsibility-Teamwork- Time Management

# UNIT II

**Communication -** oral speaking capability- written- presenting- listening- clear speech & writing- Motivation and **initiative-**Leadership- Reliability/dependability- **Adaptability-** Patience- **Problem solving-** Negotiation and persuasion

# UNIT III

**Writing**- Plan before writing- Use of Graphic organisers- Develop a paragraph: topic sentence, supporting sentences, concluding sentence- Write a descriptive paragraph- opinion paragraph- argumentative- analytical.

# UNIT IV

**Reading-** Genres and Organization of Ideas- **Writing-** Email writing- resumes- Job application- project writing-writing convincing proposals.

# UNIT V

Aptitude- Verbal- Logical Reasoning- Critical reading and thinking- understanding how the text positions the reader- Writing- Statement of Purpose- letter of recommendation- Vision statement

# **TOTAL: 30 PERIODS**

# **OUTCOMES:** At the end of the course Learners will be able to:

- Write different types of paragraphs.
- Write winning job applications.
- Excel in Verbal aptitude, read and evaluate texts logically to solve the puzzles.
- Good in employability and soft skills.
- Display critical thinking in various professional contexts.

# **TEXT BOOKS:**

- 1. Gramer F. Margot and Colin S. Ward Reading and Writing (Level 3) Oxford University Press: Oxford, 2011
- 2. Debra Daise, Charl Norloff, and Paul Carne Reading and Writing (Level 4) Oxford University Press: Oxford, 2011

# **REFERENCES:**

- Davis, Jason and Rhonda Liss. Effective Academic Writing (Level 3) Oxford University Press: Oxford, 2006
- 2. E. Suresh Kumar and et al. Enriching Speaking and Writing Skills. Second Edition. Orient Black swan: Hyderabad, 2012
- 3. Withrow, Jeans and et al. Inspired to Write. Readings and Tasks to develop writing skills. Cambridge University Press: Cambridge, 2004
- 4. Goatly, Andrew. Critical Reading and Writing. Routledge: United States of America, 2000
- 5. Petelin, Roslyn and Marsh Durham. The Professional Writing Guide: Knowing Well and Knowing Why. Business & Professional Publishing: Australia, 2004

IT1501	COMPUTER NETWORKS	LTPC
		3003

# **OBJECTIVES:**

- To understand the protocol layering and physical level communication.
- To analyze the performance of a network.
- To understand the various components required to build different networks.
- To learn the functions of network layer and the various routing protocols.
- To familiarize the functions and protocols of the Transport Layer.

# UNIT I INTRODUCTION AND PHYSICAL LAYER

Motivation-Goals of networking-Need for a layered architecture, Network hardware-Network software -Reference models - Network standardization, RS-232 over serial line - Guided Transmission media - Wireless transmission media

LTPC

3003

#### UNIT II THE DATA LINK LAYER

The Data Link Layer: Data link layer design issues - services provided to the network layer, Framing -Flow and error control :Error detection and correction - Elementary data link protocols - A simplex stop and wait protocol stop and wait ARQ-Sliding window protocols, piggy backing - Wired LANs: Ethernet - Wireless LANs - IEEE 802.11, Bluetooth – Connecting Devices.

#### UNIT III THE NETWORK LAYER

Network layer design issues -Switching techniques, IP addressing modes- IPV4, IPV6 subnetting, Routing algorithms: Flooding, Distance vector and Link state routing, Hierarchical routing, Multicasting and broadcasting - Congestion control algorithms –Internetworking

#### UNIT IV THE TRANSPORT LAYER

Duties of Transport layer- Services - Port Numbers - Multiplexing - Demultiplexing-Congestion control, Internet

transport protocols UDP, TCP, SCTP, Case Study: ATM protocols.

#### THE APPLICATION LAYER UNIT V

WWW and HTTP - FTP - Email - Telnet - SSH - DNS - SNMP.

# OUTCOMES:

# On Completion of the course, the students should be able to:

- Understand the basic layers and its functions in computer networks.
- Evaluate the performance of a network. •
- Understand the basics of how data flows from one node to another. •
- Analyze and design routing algorithms.
- Design protocols for various functions in the network.
- Understand the working of various application layer protocols

# TEXT BOOK:

Behrouz A. Forouzan, Data Communications and Networking, Fifth Edition TMH, 2013. 1. REFERENCES

Larry L. Peterson, Bruce S. Davie, Computer Networks: A Systems Approach, Fifth Edition, Morgan 1. Kaufmann Publishers Inc., 2012.

William Stallings, Data and Computer Communications, Tenth Edition, Pearson Education, 2013. 2.

Nader F. Mir, Computer and Communication Networks, Second Edition, Prentice Hall, 2014. 3.

Ying-Dar Lin, Ren-Hung Hwang and Fred Baker, Computer Networks: An Open Source Approach, 4. McGraw Hill Publisher, 2011.

James F. Kurose, Keith W. Ross, Computer Networking, A Top-Down Approach Featuring the Internet, Sixth 5. Edition. Pearson Education. 2013.

**OBJECTIVES:** 

**CS1501** 

To understand the basic concepts, functions, processes and threads of operating systems. •

**OPERATING SYSTEMS** 

- To analyse Scheduling algorithms and understand the concept of Deadlocks. •
- To analyse various memory management schemes.
- To understand I/O management and File systems. •
- To be familiar with the basics of Linux system and Mobile OS like iOS and Android. •

### UNIT I **OPERATING SYSTEM OVERVIEW**

Operating system overview-objectives and functions, Evolution of Operating System - Computer System Organization-Virtualization-Operating System Structure and Operations- System Calls, OS Generations, Process Concept, Threads- Overview, Multithreading Models, Threading issues

### **UNIT II** PROCESS MANAGEMENT

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**TOTAL: 45 PERIODS** 

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Processes-Process Scheduling, Operations on Processes, Inter-process Communication; ; CPU Scheduling - Scheduling criteria, CPU Scheduling Algorithms, Process Synchronization - Critical Section Problem, Mutex Locks, Semaphores, Classic problems of synchronization, Critical regions, Monitors; Deadlock - Methods for handling deadlocks, Deadlock prevention, Deadlock avoidance, Deadlock detection, Recovery from deadlock.

# UNIT III MEMORY MANAGEMENT

Main Memory-Non Contiguous Memory Allocation - Contiguous Memory Allocation, Paging, Segmentation, Examples; Virtual Memory- Demand Paging, Page Placement and Replacement policies - FIFO Page Replacement, Optimal Page Replacement, LRU Page Replacement, Allocation, Thrashing;

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### UNIT IV FILE SYSTEMS AND I/O SYSTEMS

Mass Storage system – Overview of Mass Storage Structure, Disk Structure, Disk Scheduling and Management; swap space management; File concept, Access methods, Directory Structure, File Sharing and Protection, File System Structure, Directory Implementation, Allocation Methods, Free-Space Management, I/O Systems - I/O Hardware, Application I/O interface, Kernel I/O subsystem, Streams, Performance.

# UNIT V CASE STUDY

Linux System - Design Principles, Kernel Modules, Process Management, Scheduling, Memory Management, Input-Output Management, File System, Inter-process Communication; Mobile OS - iOS and Android -Architecture and SDK Framework, Media Layer, Services Layer, Core OS Layer, File System.

# TOTAL: 45 PERIODS

# **OUTCOMES:** At the end of the course, the students should be able to:

- Understand the basic concepts, functions, processes and threads of operating systems.
- Analyze various scheduling algorithms, Understand deadlock, prevention and avoidance algorithms.
- Compare and contrast various memory management schemes.
- Understand the functionality of file systems.
- Perform administrative tasks on Linux Servers and compare iOS and Android Operating Systems.

# **TEXT BOOK :**

1. Abraham Silberschatz, Peter Baer Galvin and Greg Gagne, "Operating System Concepts", Edition, John Wiley and Sons Inc., 2012.

# **REFERENCES**:

- 1. RamazElmasri, A. Gil Carrick, David Levine, "Operating Systems A Spiral Approach", Tata McGraw Hill Edition, 2010.
- 2. AchyutS.Godbole, AtulKahate, "Operating Systems", McGraw Hill Education, 2016.
- 3. Andrew S. Tanenbaum, "Modern Operating Systems", Second Edition, Pearson Education, 2004.
- 4. Gary Nutt, "Operating Systems", Third Edition, Pearson Education, 2004.
- 5. Harvey M. Deitel, "Operating Systems", Third Edition, Pearson Education, 2004.
- 6. Daniel P Bovet and Marco Cesati, "Understanding the Linux kernel", 3rd edition, O'Reilly, 2005.
- 7. Neil Smyth, "iPhone iOS 4 Development Essentials Xcode", Fourth Edition, Payload media, 2011.

S1603	ARTIFICIAL INTELLIGENCE	L T P C
		3003

# **OBJECTIVES:**

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- To understand the various characteristics of Intelligent agents •
- To learn the different search strategies in AI •
- To learn to represent knowledge in solving AI problems •
- To understand the different learning methodologies. •
- To know about the various applications of AI.. •

### **INTRODUCTION** UNIT I

Introduction-Definition - Future of Artificial Intelligence-AI Applications, Production systems, Problem Characteristics, types of production systems - Characteristics of Intelligent Agents-Typical Intelligent Agents -Multi agent systems

#### UNIT II PROBLEM SOLVING METHODS

Problem solving Methods - Search Strategies- Uninformed - Informed - Heuristics - Local Search Algorithms and Optimization Problems - Searching with Partial Observations - Constraint Satisfaction Problems - Constraint Propagation – Backtracking Search – Game Playing – Optimal Decisions in Games – Alpha – Beta Pruning – Stochastic Games

#### **UNIT III KNOWLEDGE REPRESENTATION AND REASONING**

First Order Predicate Logic- Unification - Forward Chaining-Backward Chaining - Resolution - Knowledge Representation - Ontological Engineering-Categories and Objects - Events - Mental Events and Mental Objects -Reasoning Systems for Categories –Reasoning with Default Information

### UNIT IV **LEARNING**

Forms of Learning-Supervised learning-Learning Decision Trees- Evaluating and choosing the Best Hypothesis-The Theory of Learning-The Theory of learning-Regression and Classification with Linear Models-Artificial Neural Networks- Nonparamteric Models-Support Vector Machines-Ensembale Learning-Practical Machine Learning-Learning Probabilistic Models-Active and Passive Reinforcement Learning.

### UNIT V **APPLICATIONS**

AI applications - Language Models - Information Retrieval- Information Extraction - Natural Language Processing - Machine Translation - Speech Recognition - Computer vision, Natural Language Processing- Robot - Hardware

Perception – Planning – Moving

# **TOTAL: 45 PERIODS**

# **OUTCOMES:**

Upon completion of the course, the students will be able to:

- □ Use appropriate search algorithms for any AI problem
- □ Represent a problem using first order and predicate logic
- □ Provide the apt agent strategy to solve a given problem
- □ Provide a suitable learning strategy to solve a problem
- □ Design applications for NLP that use Artificial Intelligence

# **TEXT BOOK:**

- 1. S. Russell and P. Norvig, "Artificial Intelligence: A Modern Approach", Prentice Hall, Third Edition, 2009.
- 2. I. Bratko, —Prolog: Programming for Artificial Intelligencel, Fourth edition, Addison-Wesley Educational Publishers Inc., 2011.

# **REFERENCES:**

M. Tim Jones, -Artificial Intelligence: A Systems Approach(Computer Science)|, Jones and Bartlett 1. Publishers, Inc.; First Edition, 2008

Nils J. Nilsson, -The Quest for Artificial Intelligencel, Cambridge University Press, 2009. 2.

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3. William F. Clocksin and Christopher S. Mellish, Programming in Prolog: Using the ISO Standard , Fifth Edition, Springer, 2003.

4. Gerhard Weiss, —Multi Agent Systems<sup>II</sup>, Second Edition, MIT Press, 2013.

5. David L. Poole and Alan K. Mackworth, —Artificial Intelligence: Foundations of Computational Agentsl, Cambridge University Press, 2010.

IT1502	WEB TECHNOLOGY	L T P C
		3003

# **OBJECTIVES:**

- To understand about client-server communication and protocols used during communication.
- To design interactive web pages using Scripting languages.
- To learn server side programming using servlets and JSP.
- To develop web pages using XML/XSLT.
- To develop web services using recent technologies.

# **UNIT 1 WEB SITE BASICS AND HTML**

**Web Essentials:** Clients, Servers, and Communication. The Internet-Basic Internet Protocols -The World Wide Web-HTTP request message-response message-Web Clients Web Servers. **Markup Languages:** XHTML. An Introduction to HTML History-Versions-Basic XHTML Syntax and Semantics-Some Fundamental HTML Elements-Relative URLs-Lists-tables-Frames-Forms-HTML 5.0.

UNIT II CSS AND CLIENT SIDE SCRIPTING 9

**Style Sheets:** CSS-Introduction to Cascading Style Sheets-Features-Core Syntax-Style Sheets and HTML- Style Rule Cascading and Inheritance-Text Properties-Box Model Normal Flow Box Layout-Beyond the Normal Flow-CSS3.0. **Client-Side Programming**: The JavaScript Language-History and Versions Introduction JavaScript in Perspective-Syntax-Variables and Data Types-Statements-Operators-Literals-Functions-Objects-Arrays-Built-in Objects-JavaScript Debuggers.

SERVER SIDE SCRIPTING

# UNIT III

**Host Objects:** Browsers and the DOM-Introduction to the Document Object Model DOM History and Levels-Intrinsic Event Handling-Modifying Element Style-The Document Tree-DOM Event Handling-Accommodating Noncompliant Browsers Properties of window. **Server-Side Programming**: Java Servlets- Architecture -Overview-A Servlet-Generating Dynamic Content-Life Cycle- Parameter Data-Sessions-Cookies-URL Rewriting-Other Capabilities-Data Storage Servlets and Concurrency- Databases and Java Servlets.

UNIT IVJSP AND XML9Separating Programming and Presentation: JSP Technology Introduction-JSP and Servlets-RunningJSP Applications Basic JSP-JavaBeans Classes and JSP-Tag Libraries and Files-Support for the Model-View-Controller Paradigm- Databases and JSP. Representing Web Data: XML-Documents andVocabularies-Versions and Declaration-Namespaces- DOM based XML processing Event-orientedParsing: SAX-Transforming XML Documents-Selecting XML Data: XPATH-Template basedTransformations: XSLT-Displaying XML Documents in Browsers.

### AJAX AND WEB SERVICES

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**AJAX:** Ajax Client Server Architecture-XML Http Request Object-Call Back Methods. **Web Services:** JAX-RPC-Concepts-Writing a Java Web Service-Writing a Java Web Service Client-Describing Web Services: WSDL- Representing Data Types: XML Schema-Communicating Object Data: SOAP, Introduction to technologies: JSON, AngularJS, React, Node.JS, JQuery, and MongoDB.

# **TOTAL 45 PERIODS**

# **OUTCOMES:**

# At the end of the course, the student should be able to:

- Design simple web pages using markup languages like HTML and XHTML.
- Create dynamic web pages using DHTML and java script that is easy to navigate and use.
- Program server side web pages that have to process request from client side web pages.
- Represent web data using XML and develop web pages using JSP.
- Understand various web services and new technologies used.

# **TEXT BOOK:**

- 1. Jeffrey C. Jackson, "Web Technologies-A Computer Science Perspective", Pearson Education, 2006.
- 2. Brown, Ethan, "Web Development with Node and Express: Leveraging the JavaScript Stack", O'Reilly Media, 2019.
- 3. Anthony, Accomazzo, Murray Nathaniel, Lerner Ari, "Fullstack React: The Complete Guide to React JS and Friends", Fullstack.io, 2017.
- 4. Kozlowski, Pawel, "Mastering Web Application Development with Angular JS", Packt Publishing Ltd., 2013.

# REFERENCES

1. Robert. W. Sebesta, "Programming the World Wide Web", Fourth Edition, Pearson Education, 2007 .

2. Deitel, Deitel, Goldberg, "Internet & World Wide Web How To Program", Third Edition, Pearson Education, 2006.

3. Marty Hall and Larry Brown, Core Web Programming Second Edition, Volume I and II, Pearson Education, 2001.

- 4. Bates, —Developing Web Applications, Wiley, 2006
- 5. Dayley B., "Node.js, MongoDB, and AngularJS Web Development", Addison-Wesley Professional, 2014.
- Vainikka J., "Full-Stack Web Development using Django REST Framework and React", 2018.

IT1503	
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# NETWORKS LABORATORY LTPC 0042

# **COURSE OBJECTIVES:**

# The student should be made to:

- To learn and use network commands.
- To learn socket programming.
- To implement and analyze various network protocols.
- To learn and use simulation tools.
- To use simulation tools to analyze the performance of various network protocols.
- To learn error detection and correction techniques

# EXPERIMENTS

1. Learn to use commands like tcpdump, netstat, ifconfig, nslookup and traceroute. Capture

ping and traceroute PDUs using a network protocol analyzer and examine.

- 2. Write a HTTP web client program to download a web page using TCP sockets.
- 3. Applications using TCP sockets like:
- Echo client and echo server, Chat, File Transfer
- 4. Simulation of DNS using UDP sockets.
- 5. Write a code simulating ARP /RARP protocols.
- 6. Study of Network simulator (NS) and Simulation of Congestion Control Algorithms
- 7. Study of TCP/UDP performance using Simulation tool.
- 8. Simulation of Distance Vector/ Link State Routing algorithm.
- 9. Performance evaluation of Routing protocols using Simulation tool.
- 10. Simulation of error correction code (like CRC).
- 11. Configuring Network Operating Systems and network devices

# At the end of the course, the student should be able to:

- Implement various protocols using TCP and UDP.
- Compare the performance of different transport layer protocols.
- Use simulation tools to analyze the performance of various network protocols.
- Analyze various routing algorithms.
- Implement simulation tools
- Implement error correction codes.

# LABORATORY REQUIREMENT FOR BATCH OF 30 STUDENTS: HARDWARE:

Standalone desktops
 Network simulator like NS2/Glomosim/OPNET/ Packet Tracer / Equivalent

# IT1504WEB TECHNOLOGY LABL T P C0 0 4 2

# **OBJECTIVES:**

- To design interactive web pages using Scripting languages.
- To learn server side programming using servlets and JSP.
- To develop web pages using XML/XSLT.
- To develop web services using recent technologies.

# LIST OF EXPERIMENTS

- 1. Create a web page with the following using HTML.
  - i) To embed an image map in a web page.
  - ii) To fix the hot spots.
  - iii) Show all the related information when the hot spots are clicked.
- 2. Create a web page with all types of Cascading style sheets.
- 3. Client Side Scripts for Validating Web Form Controls using DHTML.
- 4. Installation of Apache Tomcat web server.
- 5. Write programs in Java using Servlets:
  - To invoke servlets from HTML forms.
  - Session Tracking.

6. Write programs in Java to create three-tier applications using JSP and Databases

For conducting on-line examination. For displaying student mark list. Assume that student information is available in a database which has been stored in a database server.

- 7. Programs using XML Schema XSLT/XSL.
- 8. Programs using DOM and SAX parsers.
- 9. Programs using AJAX.
- 10. Consider a case where we have two web Services- an airline service and a travel agent and the travel agent is searching for an airline. Implement this scenario using Web Services and Data base.
- 11. Write a client side scripting to demonstrate AngularJS.
- 12. Write a client side scripting to demonstrate ReactJS.

# **TOTAL: 60PERIODS**

### **OUTCOMES:** Upon Completion of the course, the students will be able to:

- Design simple web pages using markup languages like HTML and XHTML.
- Create dynamic web pages using DHTML and java script that is easy to navigate and use.
- Program server side web pages that have to process request from client side web pages.
- Represent web data using XML and develop web pages using JSP.
- Understand various web services and recent technologies.

### SOFTWARE REQUIRED:

Dream Weaver or Equivalent, MySQL or Equivalent, Apache Server, WAMP/XAMPP, JQuery, AngularJS, ReactJS, Node JS.

CS1504	<b>OPERATING SYSTEMS LABORATORY</b>	L T P C
		0042

# **OBJECTIVES**

- To learn Unix commands and shell programming
- To implement Process Creation, Inter Process Communication and various CPU Scheduling Algorithms
- To implement Deadlock Avoidance and Deadlock Detection Algorithms
- To implement Page Replacement Algorithms
- To implement File Allocation Strategies

# LIST OF EXPERIMENTS

- 1. Installation of LINUX using Virtual Machine
- 2. Basics of UNIX and LINUX commands
- 3. Write programs using the following system calls of UNIX operating system fork, exec, getpid, exit, wait, close, stat, opendir, readdir
- 4. Write C programs to simulate UNIX commands like cp, ls, grep, etc.
- 5. Shell Programming
- 6. Write C programs to implement the various CPU Scheduling Algorithms
- 7. Implementation of Semaphores
- 8. Implementation of Shared memory and IPC
- 9. Bankers Algorithm for Deadlock Avoidance
- 10. Implementation of Deadlock Detection Algorithm
- 11. Write C program to implement Threading & Synchronization Applications

- 12. Implementation of the following Memory Allocation Methods for fixed partition a) First Fit b) Worst Fit c) Best Fit
- 13. Implementation of Paging Technique of Memory Management
- 14. Implementation of the following Page Replacement Algorithms a) FIFO b) LRU c) LFU
- 15. Implementation of the various file organization techniques and the following File Allocation Strategies a) Sequential b) Indexed c) Linked

# **TOTAL: 60 PERIODS**

# **OUTCOMES**:

# At the end of the course, the student should be able to

- Learn various UNIX commands, shell programming
- Compare the performance of various CPU Scheduling Algorithms
- Implement Deadlock avoidance and Detection Algorithms
- Create processes, implement IPC and Semaphores
- Analyze the performance of the various Page Replacement Algorithms
- Implement File Organization and File Allocation Strategies

# CS1604 CRYPTOGRAPHY AND NETWORK SECURITY L T P C

3 0 0 3

# **COURSE OBJECTIVES:**

• To understand Cryptography Theories, Algorithms and Systems.

 To understand necessary Approaches and Techniques to build protection mechanisms in orderto secure computer networks

### UNIT I

# INTRODUCTION

Model of network security – Security attacks, services and mechanisms – OSI security architecture – Classical encryption techniques: substitution techniques, transposition techniques, steganography-Cyber threats and their defense (Phishing Defensive measures, web based attacks, SQL injection & Defense techniques

# UNIT II BLOCK CIPHER AND SYMMETRIC KEY CRYPTOGRAPHY

Algebraic structures, Modular arithmetic-Euclid<sup>®</sup>s algorithm- Congruence and matrices SYMMETRIC KEY CIPHERS: SDES – Block cipher Principles of DES – Strength of DES – Differential and linear cryptanalysis - Block cipher design principles – Block cipher mode of operation

– Evaluation criteria for AES – Advanced Encryption Standard - RC4 – Key distribution

# UNIT III NUMBER THEORY & ASYMETRIC KEY CRYPTOGRAPHY

Primes – Primality Testing – Factorization – Euler's totient function, Fermat's and Euler's Theorem -Chinese Remainder Theorem – Exponentiation and logarithm - ASYMMETRIC KEY CIPHERS: RSA cryptosystem – Key distribution – Key management – Diffie Hellman key exchange -Elliptic curve cryptography

# UNIT IV MESSAGE AUTHENTICATION AND INTEGRITY

Authentication requirement – Authentication function – MAC – Hash function – Security of hash function and MAC – SHA –Digital signatures – DSS- Entity Authentication applications - Kerberos, X.509

# UNIT V WEB, EMAIL SECURITY AND ADVANCED ENCRYPTION.

Web Security: SSL, TLS – EMAIL Security: PGP - Advanced Encryption: Shamir's secret sharing and BE, Identity-based Encryption (IBE), Attribute-based Encryption (ABE) – Functional Encryption -Introduction to Quantum Cryptography

# **TOTAL: 45 PERIODS**

# **COURSE OUTCOMES:**

At the end of the course, the student should be able to:

- Understand the fundamentals of networks security, security architecture, threats and vulnerabilities
- Apply the different cryptographic operations of symmetric cryptographic algorithms
- Apply the different cryptographic operations of public key cryptography
- Apply the various Authentication schemes to simulate different applications.
- Understand various Security practices and System security standards

# **TEXT BOOKS:**

- 1. William Stallings, Cryptography and Network Security, 6th Edition, Pearson Education, March 2013.
- 2. Douglas R Stinson "Cryptography Theory and practice", First Edition, CRC Press, 1995.

# **REFERENCES:**

1. Charlie Kaufman, Radia Perlman and Mike Speciner, "Network Security", Prentice Hall of India, 2002.

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- 2. Behrouz A. Ferouzan, "Cryptography & Network Security", Tata McGraw Hill, 2007.
- 3. Man Young Rhee, "Internet Security: Cryptographic Principles", "Algorithms and Protocols", Wiley Publications, 2003.
- 4. Charles Pfleeger, "Security in Computing", 4th Edition, Prentice Hall of India, 2006.
- 5. Ulysess Black, "Internet Security Protocols", Pearson Education Asia, 2000.
- 6. Nptel.ac.in
- 7. "Cryptography Theory and Practice" by Douglas.R.Stinson and Maura.B.Paterson, CRC Press, Fourth Edition
- 8. "Attribute based Encryption and Access Control" by Dijiang Huang and Qiuxiang Dong, CRC Press
- 9. Functional Encryption, by Khairol Amali Bin Ahmad ,Khaleel Ahmad, Uma N. Dulhare, Springer Publication
- 10. "Quantum Cryptography" by YoannPeitri ,Imperial College, London (Research Paper)

IT160	MOBILE COMMUNICATION	LT	P C
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ORIE	UTIVES:		
The st	udent should be made to:		
•	Understand the basic concepts of mobile computing		
٠	Understand Wireless LAN, Bluetooth and WiFi Technologies		

- Be familiar with the network protocol stack
- Learn the basics of mobile telecommunication system
- Be exposed to Ad-Hoc networks

# INTRODUCTION

Introduction to Mobile Computing & its Applications- Introduction to Generations of Mobile Communication Technologies-MAC Protocols – **Wireless MAC Issues**-SDMA- TDMA- FDMA- CDMA.

# UNIT II MOBILE TELECOMMUNICATION SYSTEM

GSM – Architecture – Protocols – Connection Establishment – Frequency Allocation – Routing – Mobility Management – Security –GPRS- UMTS- Architecture.

# UNIT III

UNIT I

WIRELESS NETWORKS

Wireless LANs and PANs – IEEE 802.11 Standard – Architecture – **Physical Layer- MAC sublayer-** Services – Blue Tooth- Wi-Fi – WiMAX.

# UNIT IV MOBILE NETWORK & TRANSPORT LAYER

Mobile IP – DHCP – AdHoc– Proactive and Reactive Routing Protocols – Multicast Routing-Vehicular Ad Hoc networks (VANET) – MANET Vs VANET – Security-Mobile TCP.

# UNIT VMOBILE APPLICATION LAYER9

 $WAP-Architecture-WDP-WTLS-WTP-WSP-WAE-WTA\ Architecture-WML.$ 

# OUTCOMES:

# At the end of the course, the student should be able to:

- Explain the basics of mobile telecommunication system.
- Illustrate the generations of telecommunication systems in wireless network
- Understand the architecture of Wireless LAN technologies.
- Determine the functionality of network layer and Identify a routing protocol for a given Ad hoc networks.
- Explain the functionality of Transport and Application layer.

# TEXT BOOKS:

- 1. Jochen Schiller, —Mobile Communicationsll, PHI, Second Edition, 2003.
- 2. Prasant Kumar Pattnaik, Rajib Mall, —Fundamentals of Mobile Computingll, PHI Learning Pvt.Ltd, New Delhi 2012.

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# **REFERENCES:**

1. Dharma Prakash Agarval, Qing and An Zeng, "Introduction to Wireless and Mobile systems". Thomson Asia Pvt Ltd, 2005.

2. Uwe Hansmann, Lothar Merk, Martin S. Nicklons and Thomas Stober, --Principles of Mobile Computingli, Springer, 2003.

3.William.C.Y.Lee, — Mobile Cellular Telecommunications-Analog and Digital SystemsII, Second Edition, Tata Mc Graw Hill Edition .2006.

4. C.K.Toh, —AdHoc Mobile Wireless Networksll, First Edition, Pearson Education, 2002.

5. Android Developers : http://developer.android.com/index.html

6. Apple Developer : https://developer.apple.com/

7. Windows Phone Dev Center : http://developer.windowsphone.com

8. BlackBerry Developer : http://developer.blackberry.com

IT1602	BIG DATA ANALYTICS	Ľ	T I	Р	С
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# **OBJECTIVES:**

- To know the fundamental concepts of big data and analytics.
- To explore tools and practices for working with big data
- To learn about stream computing.
- To know about the research that requires the integration of large amounts of data.

### **INTRODUCTION TO BIG DATA** UNIT I

Evolution of Big data - Best Practices for Big data Analytics - Big data characteristics - Big Data Use Cases-Characteristics of Big Data Applications -Big Data Analytics: Classification of Analytics - Challenges - Big Data Analytics important - Data Science - Data Scientist - Terminologies used in Big Data Environments - Top Analytics Tools

# **UNIT II**

# HADOOP AND MAP REDUCE

Introduction to Hadoop - Distributed Computing Challenges - History of Hadoop, Hadoop Eco System. Hadoop Overview – Use case of Hadoop – Hadoop Distributors – HDFS – Processing Data with Hadoop – Map Reduce -Managing Resources and Applications with Hadoop YARN - Interacting with Hadoop Ecosystem.

#### **CLUSTERING AND CLASSIFICATION** UNIT III

Advanced Analytical Theory and Methods: Overview of Clustering - K-means - Use Cases - Overview of the Method - Determining the Number of Clusters - Diagnostics - Reasons to Choose and Cautions - Classification: Decision Trees - Overview of a Decision Tree - The General Algorithm - Decision Tree Algorithms - Evaluating a Decision Tree - Decision Trees in R - Naïve Bayes - Bayes' Theorem - Naïve Bayes Classifier.

# **UNIT IV**

# MINING DATA STREAMS

Introduction to Streams Concepts - Stream Data Model and Architecture - Stream Computing, Sampling Data in a Stream – Filtering Streams – Counting Distinct Elements in a Stream – Estimating moments – Counting oneness in a Window – Decaying Window – Real time Analytics Platform(RTAP) applications - Case Studies - Real Time Sentiment Analysis, Stock Market Predictions.

# UNIT V

**NOSQL DATABASES** 

NoSQL - Introduction to Pig, Hive, HBase, MongoDB, Cassandra. Features of Hive- Comparison with Traditional Databases- User Defined Functions, Data Processing operators - Hive Shell, Hive Services, Hive Metastore, HiveQL, Tables, Querying –Needs-Terms-Data Types- Query Language –Querying Commands.

# **COURSE OUTCOMES:**

Upon completion of the course, the students will be able to:

- Work with big data tools and its analysis techniques
- Analyze data by utilizing clustering and classification algorithms
- Learn and apply different mining algorithms and recommendation systems for large volumes of data
- Perform analytics on data streams
- Learn NoSQL databases and management.

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# **TEXT BOOK:**

- Seema Acharya, Subhashini Chellappan, "Big Data and Analytics" Wiley India; Second Edition, ISBN:978-8126579518
- 2) V.K. Jain, "Big Data & Hadoop", Khanna Book Publishing, 2017, ISBN: 978-9382609131
- 3) Anand Rajaraman and Jeffrey David Ullman, "Mining of Massive Datasets", Cambridge University Press, 2012.
- 4) David Loshin, "Big Data Analytics: From Strategic Planning to Enterprise Integration with Tools, Techniques, NoSQL, and Graph", Morgan Kaufmann/El sevier Publishers, 2013.

# **REFERENCES:**

1. EMC Education Services, "Data Science and Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data", Wiley publishers, 2015.

2. Bart Baesens, "Analytics in a Big Data World: The Essential Guide to Data Science and its Applications", Wiley Publishers, 2015.

3. Kim H. Pries and Robert Dunnigan, "Big Data Analytics: A Practical Guide for Managers " CRC Press, 2015.

# DATA ANALYTICS LABORATORY

# **OBJECTIVES:**

- To provide hands-on experience to cloud and data analytics frameworks and tools.
- To use the Python packages for performing analytics.
- To learn using analytical tools for real world problems.
- To familiarize the usage of distributed frameworks for handling voluminous data.
- To write and deploy analytical algorithms as MapReduce tasks.

# LIST OF EXERCISES:

# Analytics Using Python:

- 1. Download, install and explore the features of NumPy, SciPy, Jupyter, Statsmodels and Pandas packages.
  - (i) Reading data from text file, Excel and the web.
  - (ii) Exploring various commands for doing descriptive analytics on Iris data set.
- 2. Use the diabetes data set from UCI and Pima Indians Diabetes data set forperforming the following:
  - (i) Univariate analysis: Frequency, Mean, Median, Mode, Variance, Standard Deviation, Skewness and Kurtosis.
  - (ii) Bivariate analysis: Linear and logistic regression modeling
  - (iii) Multiple Regression analysis

Also compare the results of the above analysis for the two data sets.

3. Apply Bayesian and SVM techniques on Iris and Diabetes data set.

### 4. Apply and explore various plotting functions on UCI data sets.

### Hadoop, MapReduce, HDFS, Hive:

- 5. Install and configure Hadoop in its two operating modes: Pseudo distributed and fully distributed.
- 6. Implement the following file management tasks in Hadoop: Adding files and directories, retrieving files and deleting files.
- 7. Create a retail data base with the following tables: Product, Customer, Manufacturer, Shipping and Time using MongoDB and perform data replication using sharding techniques.
- 8. Install HIVE and implement the above retail schema definition and perform CRUD operations.

# OUTCOME:

# On completion of the course, the students will be able to:

CO1: Install analytical tools and configure distributed file system.

- CO2: Have skills in developing and executing analytical procedures in various distributed frameworks and databases.
- CO3: Develop, implement and deploy simple applications on very large datasets
- CO4: Implement simple to complex data modeling in NoSQL databases.

# **COURSE OBJECTIVES:**

- To understand the basic concepts and key activities of process models.
- To develop and design the software project using process models.
- To understand the requirements engineering concepts and Analysis Modeling.
- To understand the basic concepts of object models.
- To learn various testing strategies in object oriented models.
- To learn the measures for maintaining & to identify the risk analysis.

### UNIT I SOFTWARE PROCESS AND AGILE DEVELOPMENT

Introduction: The Nature of Software, Software Engineering, The Software Process, Software Engineering practice, Software Myths, Process models: Prescriptive Process Perspective and Specialized Process Models, Agile development: Introduction to Agility - Agile Process Models: Scrum, Dynamic system development and Agile unified process-Tool Set for the Agile Process-Extreme programming-XP Process.

### UNIT II REQUIREMENT ENGINEERING PROCESS AND MODELING

Software Requirements: Functional and Non-Functional, User requirements, System requirements, Software Requirements Document – Requirement Engineering Process: Feasibility Studies, Requirements elicitation and analysis, requirements validation, requirements management. Requirements Modeling: Behavior, patterns, and web/mobile apps, Case Study: SRS-Library Management, Student Fee Registration Details.

### UNIT III SOFTWARE DESIGN

Design engineering: Design Process, Design Concepts, Design Model. Architectural design: Software Architecture, Architectural Genres, Architectural Styles, Architectural Design, Architectural Mapping using Data Flow. User-Interface Design: The Golden Rules, User Interface Analysis and Design, Interface Analysis, Interface Design Steps. Component level Design: Designing Class based components-Component-Level Design for WebApps and Mobile Apps.

### UNIT IV TESTING STRATEGIES

Software testing strategies: A Strategic Approach to Software Testing, Test Strategies for Conventional Software and Object Oriented Software, Validation Testing, White- Box Testing, BasisPath Testing, Black-Box Testing, System Testing. Software Implementation Techniques: Refactoring-Maintenance and Reengineering-BPR model-Reengineering process model-Reverse and Forward Engineering.

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# UNIT V PROJECT AND RISK MANAGEMENT

Software Project Management: Estimation – LOC, FP Based Estimation, Make/Buy Decision COCOMO I & II Model – Project Scheduling – Scheduling, Earned Value Analysis Planning – Project Plan, Planning Process, Risk management: Reactive versus Proactive Risk Strategies, Software Risks, Risk Identification, Risk Projection, Risk Refinement, RMMM, RMMM Plan-Case Study: Risk Management-Manufacturing Company, Banks.

# **COURSE OUTCOMES:**

At the end of the course, the students should be able to:

- Identify and Compare the basic concepts and the key activities in process models.
- Concepts of requirements engineering design and Analysis Modeling.
- Understand the basic models using the object oriented methodologies.
- Apply systematic testing procedure for software design and deployment.
- Compare and contrast the various testing strategies.
- Understand the maintance and to identify the risk in object oriented models.

# **TOTAL : 45 PERIODS**

# **TEXT BOOKS:**

- 1. Roger S. Pressman, "Software Engineering- A Practitioner's Approach", 6thEdition , TMH,2010.
- 2. Sommerville, "Software Engineering", 9th Edition, Pearson Education, 2011.

# **REFERENCES:**

- 1. K.K.Agarwal&Yogesh Singh, "Software Engineering", 3rd Edition, New Age InternationalPublishers, 2008.
- 2. ShelyCashman Rosenblatt, "System Analysis and Design", 2nd Edition, Thomson Publications, 2011.
- **3.** PankajJalote, "An Integrated Approach to Software Engineering", 3rd Edition, NarosaPublishing House, 2011.

# CS1403A OBJECT ORIENTED ANALYSIS AND DESIGN

# **COURSE OBJECTIVES**:

- To understand the fundamentals of object analysis and design.
- To understand and differentiate Unified Process from other approaches.
- To design with static UML diagrams and identify the concept.
- To design with the UML dynamic and implementation diagrams.
- To design the software with appropriate design patterns.
- To test the software against its requirements specification

# UNIT I UNIFIED PROCESS AND USECASEMODELING

Introduction to OOAD with OO Basics - Unified Process – UML diagrams – Use Case –Case study –the Next Gen POS system, Inception -Use case Modelling – Relating Use cases – include, extend andgeneralization – When to use Usecases

# UNIT II STATIC UML DIAGRAMS AND THEIRRELATIONSHIP

Class Diagram— Elaboration – Domain Model – Finding conceptual classes and description classes – Associations – Attributes – Domain model refinement – Finding conceptual class Hierarchies – Aggregation and Composition - Relationship between sequence diagrams and use cases – When to use Class Diagrams

# UNIT III DYNAMIC AND IMPLEMENTATION UML DIAGRAMS

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- Dynamic Diagrams UML interaction diagrams System sequence diagram Relationship between sequence diagrams and use cases ,Logical architecture and UML package diagram – Logical architecture refinement- Collaboration diagram – When to use Communication Diagrams - State machine diagram and Modelling –When to use State Diagrams - Activity diagram – When to use activity diagrams Implementation Diagrams - UML packagediagram - When to use package diagrams
  - Component and Deployment Diagrams When to use Component and Deployment diagrams.

# UNIT IV DESIGN PATTERNS(GRASP,GOF)

GRASP: Designing objects with responsibilities – Creator – Information expert – Low Coupling – High Cohesion – Controller Design Patterns – creational – factory method – structural – Bridge – Adapter – behavioural – Strategy – observer –Applying GoF design patterns – Mapping design to code

### **UNIT V TESTING**

Object Oriented Methodologies – Testing: Issues in OO Testing – Class Testing – OO Integration Testing – GUI Testing – OO System Testing- Software Quality Assurance – Impact of object orientation on Testing – Develop Test Cases and Test Plans.

# LIST OF EXPERIMENTS

- Draw standard UML diagrams using an UML modeling tool for a given case study and mapdesign to code and implement a 3 layered architecture. Test the developed code and valid at whether the SRS is satisfied.
- Identify a software system that needs to be developed.
- Document the software requirement specification(SRS) for the identified system.Identify use case and develop the use case model
- Identify the conceptual classes and develop a Domain Model and also derive a class diagram form that Using the identified scenarios, find the interaction between objects and represent them using UML sequence and collaboration diagrams
- Draw relevant state chart and activity diagrams for the system Implement the system as per the detailed design
- Test the software system for all the scenarios identified as per the usecase diagram
- Improve the reusability and maintainability of the software system by applying appropriate designpatterns
- Implement the modified system and test it for various scenarios

# SUGGESTED DOMAINS FOR MINI PROJECT

Passport Automation SystemBook Bank
Exam registration
Stock maintenance system
Online course reservation System
Airline/Railway registration system Software personnel management systemCredit card processing
E-book management system
Recruitment system
Foreign trading system
Conference management systemBPO management system Library management system Student information 9

### COURSE OUTCOMES:

At the end of the course, the students will be able to:

- Understand software design with UMLdiagrams
- Design software applications using OOconcepts.
- Identify various scenarios based on softwarerequirements
- Transform UML based software design into pattern based design using design patterns
- Understand the various testing methodologies for OOsoftware

### **TEXT BOOKS:**

1. Craig Larman, —Applying UML and Patterns: An Introduction to Object-Oriented

Analysis and Design and Iterative Development, Third Edition, Pearson Education, 2005.

- 2. Ali Bahrami Object Oriented Systems Development McGraw Hill International Edition-1999
- 3. REFERENCES:
- Erich Gamma, a n d Richard Helm, Ralph Johnson, John Vlissides, —Design patterns: Elementsof Reusable Object-Oriented Software, Addison-Wesley, 1995.
- 5. Martin Fowler, —UML Distilled: A Brief Guide to the Standard Object Modeling Language, Third edition, Addison Wesley, 2003.

IT1606	SOFTWARE TESTING	L T P C
		3003

# COURSE OBJECTIVES:

- To understand and learn the basics of testing concepts.
- To understand and learn testing strategies and their importance.
- To know the levels of testing in developing a software.
- Will be exposed to the quality related issues.
- Will be familiar to test automation techniques.

### **UNIT I : TESTING PRINCIPLES**

Testing as an Engineering Activity – Testing as a Process – Testing Maturity Model- Testing axioms -Basic definitions-software testing principles- Role of tester in a Software Development Organization testing as a process- Overview of Testing maturity model- Defects - Origins of Defect - Defect Classes-The Defect Repository-Requirements and Specification for Defects-Defect Examples, Developer/Tester Support for Developing a Defect Repository.

# **UNIT II : TEST CASE DESIGN STRATEGIES**

Test case Design Strategies – Using Black Box Approach to Test Case Design – Boundary Value Analysis – Equivalence Class Partitioning – State based testing – Cause-effect graphing – Compatibility testing – user documentation testing – domain testing - Random Testing – Requirements based testing – Using White Box Approach to Test design – Test Adequacy Criteria – static testing vs. structural testing – code functional testing – Coverage and Control Flow Graphs – Covering Code Logic – Paths – code complexity testing –Evaluating Test Adequacy Criteria

### **UNIT III : LEVELS OF TESTING**

The need for Levels of Testing – Unit Test – Unit Test Planning – Designing the Unit Tests – The Test Harness – Running the Unit tests and Recording results – Integration tests – Designing Integration Tests – Integration Test Planning – Scenario testing – Defect bash elimination System Testing – Acceptance testing – Performance testing – Regression Testing – Internationalization testing – Ad-hoc testing –

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test specialist - Skills needed by a test specialist- Building a Testing Group - The Structure of Testing Group.

# **UNIT V : TEST AUTOMATION**

**UNIT IV : TEST MANAGEMENT** 

Software test automation – skill needed for automation – scope of automation – Design and architecture for automation – Requirements for a test tool – challenges in automation – Test metrics and measurements – Project, progress and productivity metrics.

# **COURSE OUTCOMES:**

# Upon completion of this course, student will be able to:

1.Summarize the basic concepts and principles of software testing.

2. Identify the various classes of defects present in the software.

3.Design test cases using appropriate test case design strategies.

4. Apply various levels of testing to test the software.

5.Outline test automation and metrics.

6.Create test reports using test result.

# **TEXT BOOKS**:

1.Ilene Burnstein, Practical Software Testing, Springer Verlag International Edition, Springer (India) Pvt Ltd, 2012

2. Srinivasan Desikan and Gopalaswamy Ramesh, "Software Testing – Principles and Practices", Pearson Education, 2006.

### **REFERENCES:**

Edward Kit," Software Testing in the Real World – Improving the Process", Pearson Education, 1995.
 Boris Beizer," Software Testing Techniques" – 2nd Edition, Van Nostrand Reinhold, New York, 1990.

3. Aditya P. Mathur, "Foundations of Software Testing \_ Fundamental Algorithms and Techniques", Dorling Kindersley (India) Pvt. Ltd., Pearson Education, 2008.

# IT1603 Mobile Application and Development Laboratory L T P C 0 0 4 2

# **OBJECTIVES:**

- To understand the components and structure of mobile application development frameworks for Android and windows OS based mobiles.
- To understand how to work with various mobile application development frameworks.
- To learn the basic and important design concepts and issues of development of mobile applications.
- To understand the capabilities and limitations of mobile devices.

### LIST OF EXPERIMENTS

1. Develop an application that uses GUI components, Font and Colours.

- 2. Develop an application that uses Layout Managers and event listeners.
- 3. Write an application that draws basic graphical primitives on the screen.
- 4. Develop an application that makes use of databases.
- 5. Develop an application that creates alarm clock.
- 6. Implement an application that uses Multi-threading.
- 7. Develop a native application that uses GPS location information.
- 8. Implement an application that writes data to the SD card.
- 9. Implement an application that creates an alert upon receiving a message.

10. Write a mobile application that makes use of RSS feed.

Alpha, Beta Tests – Testing OO systems – Usability and Accessibility testing – Configuration testing – Compatibility testing – Testing the documentation.

People and organizational issues- organization structures for testing teams - testing services - Test Planning - Test Plan Components - Test Plan Attachments - Locating Test Items - test management -Reporting the Test Results - The role of three groups in Test Planning and Policy Development - The

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**TOTAL PERIODS: 45 HOURS**
11. Develop a mobile application to send an email.

12. Develop a Mobile application for simple needs (Mini Project).

#### **OUTCOMES:**

Upon Completion of the course, the students will be able to:

- Develop mobile applications using GUI and Layouts.
- Develop mobile applications using Event Listener.
- Develop mobile applications using Databases.
- Develop mobile applications using RSS Feed, Internal/External Storage, SMS, Multi-threading and GPS.
- Analyze and discover own mobile app for simple needs.

#### LIST OF EQUIPMENTS FOR A BATCH OF 30 STUDENTS:

- Stand alone desktops with windows or Android or iOS or Equivalent Mobile Application Development.
- Tools with appropriate emulators and debuggers

## HS1601 PROFESSIONAL COMMUNICATION L T P C

0 0 2 1

#### **COURSE OBJECTIVES:**

The course aims to:

- Enhance the employability and career skills of students
- Orient the students towards grooming as a professional
- Enable them to become employable, industry ready graduates
- Build their self-esteem and guide them in achieving success in interviews
- Aid them to fit into any professional working environment

#### UNIT I

Introduction to Employability Skills – Hard Skills & Soft Skills - Career Skills - Professional Grooming with Values - Emotional Intelligence- General Awareness of Current Affairs

#### UNIT II

Presentation Skills -Topic Selection – Organizing the Material – Introducing Oneself to the Audience – Introducing the Topic – Answering Questions - Presenting the Visuals/Graphics Effectively – Mini Presentation (General and Technical – 5 Minutes)

#### UNIT III

Group Discussion (GD) Strategies – Introduction to GD Activities – Preparation Tips for GDs -Participating in GDs on Current Issues -Understanding Group Dynamics- Brainstorming the Topic – Questioning and Clarifying – Mock GDs

#### UNIT IV

Job Interview Tips - Etiquette – Dress Code – Non-Verbal Communication during GDs and Interviews – Tips and Practice for Attending Interviews – Telephone/Skype Interview – One-toone interview & Panel Interview – Self-Introduction Practice- FAQs related to Job interviews – Mock Interview

#### UNIT V

Recognizing Differences between Group and Teamwork – Multitasking – Stress Management – Networking professionally- Importance of Team Spirit – Respecting Social Protocols- Work Ethics - Developing a Long-term Career plans – Making career changes

TOTAL: 30 PERIODS

#### **COURSE OUTCOMES:**

At the end of the course Learners will be able to:

- Present oneself as an efficient candidate with adequate soft skills
- Make effective presentations
- Participate confidently in Group Discussions
- Attend job interviews successfully
- Develop and then demonstrate soft skills in any work environment as a complete professional

#### **RECOMMENDED SOFTWARE**

- 1. Globearena
- 2. https://placement.freshersworld.com/
- 3. Related Online Repositories for Soft Skill Development
- 4. Videos from TED and YouTube

#### **REFERENCES:**

- 1. Butterfield, Jeff Soft Skills for Everyone. Cengage Learning: New Delhi, 2015
- 2. E. Suresh Kumar et al. Communication for Professional Success. Orient Blackswan: Hyderabad, 2015
- 3. Interact English Lab Manual for Undergraduate Students. Orient BalckSwan: Hyderabad, 2016.
- 4. Raman, Meenakshi and Sangeeta Sharma. Professional Communication. Oxford University Press: Oxford, 2014
- 5. S. Hariharan et al. Soft Skills. MJP Publishers: Chennai, 2010.
- 6. Singh, Prachi, Professional Communication JBC Press: Daryaganj, 2015.
- 7. Eric H. Glendinning, Oxford English for Careers Technology for Engineering and Applied Sciences:Student Book, Oxford University Press, Oxford, 2013.

#### OIT501 DATABASE MANAGEMENT SYSTEMS

LT PC 3003

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#### **OBJECTIVES**

- To learn the fundamentals of data models
- To learn conceptual modeling using ER diagrams.
- To study SQL queries and database programming
- To learn proper designing of relational database.
- To understand database security concepts
- To understand Information retrieval techniques

#### UNIT I DBMS AND CONCEPTUAL DATA MODELIN

Purpose of Database System - Data independence - Data Models - Database System

Architecture – Conceptual Data modeling: ER models - Enhanced-ER Model. Introduction to relational databases – Relational Model – Keys – ER-to-Relational Mapping. Modeling of a library management system.

#### UNIT II DATABASE QUERYING

- Relational Algebra SQL: fundamentals DDL Specifying integrity constraints -DML – Basic retrieval queries in SQL - Complex SQL retrieval queries – nested queries – correlated queries – joins
- aggregate functions. Creating a table, populating data, adding integrity constraints, querying tables with simple and complex queries.

#### UNIT III DATABASE PROGRAMMING

Database programming with function calls, stored procedures - views — triggers. Embedded SQL. ODBC connectivity with front end tools. Implementation using ODBC/JDBC and SQL/PSM, implementing functions, views, and triggers in MySQL / Oracle.

#### UNIT IV DATABASE DESIGN

Functional Dependencies – Design guidelines – Normal Forms: first, second, third – Boyce/Codd Normal Form – Normalization algorithms. Design of a banking database system / university database system.

#### UNIT V ADVANCED TOPICS

Database security issues – Discretionary access control – role based access – Encryption and public key infrastructures – challenges. Information Retrieval: IR Concepts, Retrieval Models, Queries in IR systems.

#### **TOTAL: 45 PERIODS**

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#### **OUTCOMES:**

#### Upon completion of the course, the students will be able to:

- understand relational data model, evolve conceptual model of a given problem, its mapping torelational model and Normalization
- query the relational database and write programs with database connectivity
- understand the concepts of database security and information retrieval systems

#### **TEXT BOOKS:**

- 1. Ramez Elmasri, Shamkant B. Navathe, "Fundamentals of Database Systems", Sixth Edition ,Pearson, 2011.
- 2. Abraham Silberschatz, Henry F. Korth, S. Sudharshan, "Database System Concepts", SixthEdition, Tata McGraw Hill, 2011

#### **REFERENCES:**

- 1. C.J.Date, A.Kannan, S.Swamynathan, "An Introduction to Database Systems", Eighth Edition, Pearson Education, 2006.
- 2. Raghu Ramakrishnan, —Database Management Systems<sup>II</sup>, Fourth Edition, McGraw-Hill CollegePublications, 2015.

MG 1701

#### PRINCIPLES OF MANAGEMENT (FOR CSE& IT VII Semester)

L T P C 3 0 0 3

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#### **OBJECTIVES:**

To enable the students to study the evolution of Management, to study the functions and principles of management and to learn the application of the principles in an organization .

#### UNIT I INTRODUCTION TO MANAGEMENT AND ORGANIZATIONS

 $Definition \ of \ Management-Science \ or \ Art-Manager \ Vs \ Entrepreneur-types \ of \ managers-managerial \ roles \ and \ skills-Evolution \ of \ Management-Scientific, \ human \ relations \ , \ system$ 

and contingency approaches – Types of Business organization – Sole proprietorship, partnership, company-public and private sector enterprises – Organization culture and Environment – Current trends and issues in Management.

#### UNIT II PLANNING

Nature and purpose of planning – planning process – types of planning – objectives – setting objectives – policies – Planning premises – Strategic Management – Planning Tools and Techniques – Decision making steps and process.

#### UNIT III ORGANISING

Nature and purpose – Formal and informal organization – organization chart – organization structure – types – Line and staff authority – departmentalization – delegation of authority – centralization and decentralization – Job Design – Human Resource Management – HR Planning, Recruitment, selection, Training and Development, Performance Management , Career planning and management.

#### UNIT IV DIRECTING

Foundations of individual and group behaviour – motivation – motivation theories – motivational techniques – job satisfaction – job enrichment – leadership – types and theories of leadership – communication – process of communication – barrier in communication – effective communication – communication and IT.

#### UNIT V CONTROLLING

System and process of controlling – budgetary and non-budgetary control techniques – use of computers and IT in Management control – Productivity problems and management – control and performance – direct and preventive control – reporting.

#### **TOTAL: 45 PERIODS**

### **OUTCOMES**:

Upon completion of the course, students will be able to have clear understanding of managerial functions like planning, organizing, staffing, leading & controlling and have same basic knowledge on international aspect of management

### **TEXTBOOKS:**

- 1. Stephen P. Robbins & Mary Coulter, "Management", 10th Edition, Prentice Hall (India) Pvt. Ltd., 2009.
- 2. JAF Stoner, Freeman R.E and Daniel R Gilbert "Management", 6th Edition, Pearson Education, 2004.

#### **REFERENCES:**

- 1. Stephen A. Robbins & David A. Decenzo & Mary Coulter, "Fundamentals of Management" 7th Edition, Pearson Education, 2011.
- 2. Robert Kreitner & Mamata Mohapatra, "Management", Biztantra, 2008.
- 3. Harold Koontz & Heinz Weihrich "Essentials of management" Tata Mc Graw Hill, 1998.
- 4. Tripathy PC & Reddy PN, "Principles of Management", Tata McGraw Hill, 1999.

# IT1701DISTRIBUTED SYSTEMS AND CLOUD COMPUTINGL T P C3003

### UNIT I INTRODUCTION TO DISTRIBUTED SYSTEM CONCEPTS 9

Introduction to Distributed Systems – Characteristics – Issues in Distributed Systems – Distributed System Model – Request/Reply Protocols – RPC – RMI – Logical Clocks and Casual Ordering of Events – Election Algorithm – Distributed Mutual Exclusion -Distributed Deadlock Detection Algorithms.

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### UNIT II PROCESSES AND PROCESSORS IN DISTRIBUTED SYSTEMS

Threads, system model, processor allocation, scheduling in distributed systems: Load balancing and sharing approach, fault tolerance, Real time distributed systems, Process migration and related issues

#### UNIT III INTRODUCTION TO CLOUD COMPUTING

Introduction to Cloud Computing – Evolution of Cloud Computing – Cloud Characteristics – Elasticity in Cloud – On-demand Provisioning – NIST Cloud Computing Reference Architecture– Architectural Design Challenges – Deployment Models: Public, Private and Hybrid Clouds – Service Models: IaaS – PaaS – SaaS – Benefits of Cloud Computing.

#### UNIT IV CLOUD ENABLING TECHNOLOGIES

Introduction to Web Service and Service Oriented Architecture – SOAP – REST – Basics of Virtualization – Full and Para Virtualization – Implementation Levels of Virtualization – Tools and Mechanisms – Virtualization of CPU – Memory – I/O Devices – Desktop Virtualization – Server Virtualization.

UNIT VCLOUD MANAGEMENT, STORAGE AND SECURITY9Resource Provisioning and Methods – Cloud Management Products – Cloud Storage –<br/>Provisioning Cloud Storage – Managed and Unmanaged Cloud Storage – Cloud Security<br/>Overview – Cloud Security Challenges –Security Architecture. Case Studies: Openstack,<br/>Amazon EC2, AWS, Microsoft Azure, Google Compute Engine.

#### **TEXT BOOKS:**

- 1. Buyya R., Broberg J., Goscinski A., "Cloud Computing: Principles and Paradigm", John Wiley, 2011.
- 2. John W. Rittinghouse, James F. Ransome, "Cloud Computing: Implementation "Management and Security", CRC Press, 2016.
- 3. Kai Hwang, Geoffrey C Fox, Jack G Dongarra, "Distributed and Cloud Computing, From Parallel Processing to the Internet of Things", Morgan Kaufmann Publishers, 2012.

#### **REFERENCE BOOKS:**

- 1. Andrew S. Tanenbaum, Maarten Van Steen, "Distributed Systems Principles and Paradigms", Second Edition, Pearson, 2016.
- 2. Mukesh Singhal, "Advanced Concepts In Operating Systems", McGraw Hill Series in Computer Science, 2017.

#### CS1701

## MACHINE LEARNING L T P

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#### **COURSEOBJECTIVES:**

- To understand the concepts of machine learning and types of problems tackled by machine learning.
- To explore the different supervised learning techniques.
- To learn different aspects of unsupervised learning and reinforcement learning.
- To learn the role of probabilistic methods for machine learning.
- To understand the basic concepts of neural networks and deep learning.

#### UNIT I INTRODUCTION TO MACHINE LEARNING

Types of Machine Learning, Supervised learning: Classification, Regression, Unsupervised learning, Generative and Discriminative Models, Some basic concepts in machine learning, The Machine Learning Process, Reinforcement Learning.

#### UNIT II SUPERVISED LEARNING

Supervised Learning, learning a Class from Examples, Noise, Learning Multiple Classes, Regression,

8. Write a program to construct a Bayesian network considering medical data. Use this model to

Model Selection and Generalization, Classification, Decision trees – Support vector machines -Neural networks (Gradient Descent and Back Propagation), Naïve Bayes Algorithm, Linear Regression and Logistic Regression, Random Forest, Ensemble Learning

#### UNIT III UNSUPERVISED LEARNING

Introduction - Clustering Algorithms -K – Means – Hierarchical Clustering - Cluster Validity - Dimensionality Reduction – Principal Component Analysis — EM algorithm.

#### UNIT IV REINFORCEMENT LEARNING

Reinforcement Learning – Elements –Uses- Model based Learning – Temporal Difference Learning -Generalization - Markov Decision Processes- Partially Observable States Example: Getting Lost-Values: Q-Learning and Sarsa Algorithm - Back on Holiday: Using Reinforcement Learning, The Tiger Problem

#### UNIT V PROBABILISTIC METHODS FOR LEARNING

Introduction - Maximum Likelihood -Maximum Apriori -Bayesian Belief Networks -Probabilistic Modelling of Problems -Inference in Bayesian Belief Networks – Probability Density Estimation -Sequence Models – Markov Models – Generative Models :Hidden Markov Models

#### **TOTAL: 45 PERIODS**

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#### **COURSE OUTCOMES:**

#### Upon the completion of course, students will be able to

- Outline problems for each type of machine learning
- Apply the supervised learning algorithms for different applications
- Analyse typical Clustering algorithms for different types of applications.
- Demonstrate the various Reinforcement algorithms
- Implement Probabilistic Discriminative and Generative algorithms for an application and analyze the results.

#### REFERENCES

- 1. Ethem Alpaydin, "Introduction to Machine Learning", Third Edition, Adaptive Computation and Machine Learning Series, MIT Press, 2014
- 2. Stephen Marsland, "Machine Learning: An Algorithmic erspective", Chapman & Hall/CRC, 2nd Edition, 2014.
- 3. Kevin Murphy, "Machine Learning: A Probabilistic Perspective", MIT Press, 20122.
- 4. Tom M Mitchell, "Machine Learning", McGraw Hill Education, 2013.
- 5. Christopher M.Bishop ,Pattern Recognition and Machine Learning, Springer Publications, Peter Flach, "Machine Learning: The Art and Science of Algorithms that Make Sense of Data", First Edition, Cambridge University Press, 2012.
- 6. Ameet V Joshi, Machine Learning and Artificial Intelligence, Springer Publications, 2020

### CS 1702 MACHINE LEARNING LABORATORY L T P C

3 0 0 3

#### LIST OF EXPERIMENTS:

- 1. Implement the concept of decision trees with suitable data set from real world problem and classify the data set to produce new sample.
- 2. Detecting Spam mails using Support vector machine
- 3. Implement facial recognition application with artificial neural network
- 4. Implement the non-parametric Locally Weighted Regression algorithm in order to fit data points. Select appropriate data set for your experiment and draw graphs.
- 5. Implement character recognition using Multilayer Perceptron
- 6. Implement the kmeans algorithm
- 7. Implement the Dimensionality Reduction techniques

demonstrate the diagnosis of heart patients using standard Heart Disease Data Set. You can use Java/Python ML library classes/API.

- 9. Study and implement amazon toolkit: Sagemaker
- 10. Using Weka Tool Perform a). Data preprocessing by selecting or filtering attributes b). Data preprocessing for handling missing value
- 11. Mini-project: students work in team on any socially relevant problem that needs a machine learning based solution, and evaluate the model performance.

## **TOTAL: 45 PERIODS**

## **COURSE OUTCOMES:**

- Understand the implementation procedures for the machine learning algorithms.
- Design Python programs for various Learning algorithms.
- Apply appropriate Machine Learning algorithms to data sets
- Identify and apply Machine Learning algorithms to solve real world problems.

IT1702	<b>CLOUD COMPUTING LAB</b>	LTPC
		0042

## **OBJECTIVES:**

- To learn the fundamentals of Cloud Computing and designing Private Cloud and Public Cloud Environment.
- To learn the basic ideas and principles of Virtualization Technology.
- To learn the dynamic programming models for Cloud.
- To gain knowledge on various cloud components mechanism for data center design and management.

## LIST OF EXPERIMENTS

## 1. Virtualization

a. Find procedure to run the virtual machine of different configuration using virtmanager.

b. Virtualize a machine and check how many virtual machine can be utilized at a particular time.

c. Create a VM clone and attach virtual block to the cloned virtual machine and check whether it holds the data even after the release of the virtual machine.

## 2. Public Cloud

a. Develop a simple application to understand the concept of PAAS using GAE/Amazon Elastic Beanstalk/IBM Blue Mix/GCC and launch it.

b. Test how a SaaS applications scales in response to demand.

c. Find the procedure to launch a Cloud instance using a Public IaaS cloud like AWS/GCP.

## 3. Private Cloud

a. Setup a Private Cloud by performing the procedure using a Single node Openstack/Opennebula implementation.

b. Perform Creation, Management and Termination of a CentOS instance in Openstack/Opennebula.

c. Show the virtual machine migration based on certain conditions from one node to the other.

## **TOTAL : 45 PERIODS**

## **COURSE OUTCOMES:**

## On completion of this course, the students will be able to:

- The strength of virtualization and outline its role in enabling the cloud computing system mode
- Demonstrate the cloud, its characteristics, various delivery and deployment models.
- Recognize the scope of distributed file systems in cloud and their applications in industry.
- The fundamental cloud components mechanism with which cloud data centers are managed and administered

### IT1703 DESIGN THINKING AND PROTOTYPING LABORATORY

#### L T P C 0 0 2 1

### **OBJECTIVE**:

To apply design thinking principles in arriving at innovative engineering solutions for problems

relevant to society.

## **SYLLABUS**

The course will use a combination of lectures and hands-on project work. The project will give an opportunity to come up with an innovative engineering solution to problems or challenges particular to our society.

1. Concepts of design thinking and human centered design thinking.

2. Identifying societal problems using indirect and qualitative research.

3. Forming teams and assignments of major societal problems and arriving at sound concept hypotheses, and solution using brainstorming sessions. Societal problems such as water management, energy sources, basic amenities (health, education, food, clean water, sanitation, connectivity etc), organic farming, livelihood etc. will be assigned as projects.

4. Developing a prototype that allows for meaningful feedback in a real-world environment.

5. Presenting the developed prototype in front of a technically qualified audience. Evaluation will be done as per following details.

	Internal (60 Marks)			End Semester Examination (40 Marks)		
Project Work	Review I	Review II	Review III	Project Report (20)	Viva - Voce (20)	
				Supervisor	Internal	Supervisor

#### **OUTCOMES:**

- Students will be able to apply design thinking principles in arriving innovative design.
- Students will be able to solve unique societal problems.
- Students will be able to make prototypes.
- Students will be able to work as a team member or lead interdisciplinary engineering teams.
- Students will be able to demonstrate the product prototype to technically qualified audience.

#### **OIT502**

#### **CLOUD COMPUTING**

#### LT P C 3 0 0 3

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#### **OBJECTIVES:**

- To learn about the concept of cloud and utility computing.
- To have knowledge on the various issues in cloud computing.
- To be familiar with the lead players in cloud.
- To appreciate the emergence of cloud as the next generation computing paradigm.

#### UNIT I INTRODUCTION TO CLOUD COMPUTING

Introduction to Cloud Computing – Roots of Cloud Computing – Desired Features of Cloud Computing – Challenges and Risks – Benefits and Disadvantages of Cloud Computing.

#### UNIT II VIRTUALIZATION

Introduction to Virtualization Technology – Load Balancing and Virtualization – Understanding Hypervisor – Seven Layers of Virtualization – Types of Virtualization – Server, Desktop, ApplicationVirtualization.

#### UNIT III CLOUD ARCHITECTURE, SERVICES AND STORAGE

NIST Cloud Computing Reference Architecture – Public, Private and Hybrid Clouds laaS – PaaS – SaaS – Architectural Design Challenges – Cloud Storage.

#### UNIT IV RESOURCE MANAGEMENT AND SECURITY IN CLOUD

Inter Cloud Resource Management – Resource Provisioning Methods – Security Overview – Cloud Security Challenges – Data Security –Application Security – Virtual Machine Security.

#### UNIT V CASE STUDIES

Google App Engine(GAE) – GAE Architecture – Functional Modules of GAE – Amazon Web Services(AWS) – GAE Applications – Cloud Software Environments – Eucalyptus – Open Nebula – Open Stack.

#### **TOTAL: 45 PERIODS**

#### **OUTCOMES:**

#### On Completion of the course, the students should be able to:

- Articulate the main concepts, key technologies, strengths and limitations of cloud computing.
- Learn the key and enabling technologies that help in the development of cloud.
- Develop the ability to understand and use the architecture of compute and storage cloud, service and delivery models.
- Explain the core issues of cloud computing such as resource management and security.
- Be able to install and use current cloud technologies.
- Choose the appropriate technologies, algorithms and approaches for implementation and useof cloud.

#### **TEXT BOOKS:**

1. Buyya R., Broberg J., Goscinski A., "Cloud Computing: Principles and

Paradigm", FirstEdition, John Wiley & Sons, 2011.

- 2. Kai Hwang, Geoffrey C. Fox, Jack G. Dongarra, "Distributed and Cloud Computing, FromParallel Processing to the Internet of Things", Morgan Kaufmann Publishers, 2012.
- 3. Rittinghouse, John W., and James F. Ransome, "Cloud Computing: Implementation, Management, And Security", CRC Press, 2017.

#### **REFERENCES:**

- 1. Rajkumar Buyya, Christian Vecchiola, S. ThamaraiSelvi, "Mastering Cloud Computing", TataMcgraw Hill, 2013.
- Toby Velte, Anthony Velte, Robert Elsenpeter, "Cloud Computing A 2. Practical Approach", Tata Mcgraw Hill, 2009.
- George Reese, "Cloud Application Architectures: Building Applications and 3. Infrastructure in the Cloud: Transactional Systems for EC2 and Beyond (Theory in Practice)", O'Reilly, 2009.

OIT503	ARTIFICIAL INTELLIGENCE	L T P C
		3003

#### **OBJECTIVES:**

The objective of this course is to enable the students to

- Understand the basic concepts of intelligent agents
- Develop general-purpose problem solving agents, logical reasoning agents, and • agents that reason underuncertainty
- Employ AI techniques to solve some of today's real world problems. UNIT I **INTELLIGENT AGENTS**

Introduction to AI – Agents and Environments – Concept of rationality – Nature of environments – Structure of agents

Problem solving agents – search algorithms – uninformed search strategies

#### UNIT II PROBLEM SOLVING

Heuristic search strategies – heuristic functions

Local search and optimization problems – local search in continuous space – search with non- deterministicactions – search in partially observable environments – online search agents and unknown environments 9

#### UNIT III GAME PLAYING AND CSP

Game theory - optimal decisions in games - alpha-beta search - monte-carlo tree search stochastic games –partially observable games

Constraint satisfaction problems – constraint propagation – backtracking search for CSP – local search for CSP

- structure of CSP

#### UNIT IV LOGICAL AGENTS

Knowledge-based agents – propositional logic – propositional theorem proving – propositional model checking –agents based on propositional logic

First-order logic – syntax and semantics – knowledge representation and engineering – inferences in first-orderlogic - forward chaining - backward chaining -- resolution

#### **KNOWLEDGE REPRESENTATION AND PLANNING** UNIT V Ontological engineering – categories and objects – events – mental objects and

modal logic – reasoning systems for categories – reasoning with default information Classical planning – algorithms for classical planning – heuristics for planning – hierarchical planning - non-deterministic domains - time, schedule, and resources -analysis

#### **COURSE OUTCOMES:**

#### On successful completion of this course, the students will be able to

- 1. Explain autonomous agents that make effective decisions in fully informed, partially observable, and adversarial settings
- 2. Choose appropriate algorithms for solving given AI problems

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- 3. Design and implement logical reasoning agents
- 4. Design and implement agents that can reason under uncertainty

#### **TEXT BOOK:**

1. Stuart Russel and Peter Norvig, "Artificial Intelligence: A Modern Approach", Fourth Edition, PearsonEducation, 2020.

#### **REFERENCES:**

- 1. Dan W. Patterson, "Introduction to AI and ES", Pearson Education, 2007
- 2. Kevin Night, Elaine Rich, and Nair B., "Artificial Intelligence", McGraw Hill, 2008
- 3. Patrick H. Winston, "Artificial Intelligence", Third edition, Pearson Edition, 2006
- 4. Deepak Khemani, "Artificial Intelligence", Tata McGraw Hill Education, 2013
- 5. Artificial Intelligence by Example: Develop machine intelligence from scratch using real artificial intelligenceuse cases by Dennis Rothman, 2018

DIGITAL FORENSICS	LTPC
	3003

#### **OBJECTIVES**

**OIT701** 

- Describe digital forensics and relate it to an investigative process.
- Explain the legal issues of preparing for and performing digital forensic analysis.
- Demonstrate the process of Electronic Discovery
- Explains the Intrusion Investigation Process
- Explain how to recover hidden data for forensic analysis from Windows file system

### UNIT I INTRODUCTION TO DIGITAL FORENSICS

Forensics Soundness, Forensic Analysis Fundamentals, Crime Reconstruction, Networks and the Internet, Conclusion.

### UNIT II FORENSIC ANALYSIS

Introduction, Applying the Scientific Method to Digital Forensics, Uses of Digital Forensic Analysis, Data Gathering and Observation, Hypothesis Formation, Evaluating Hypotheses, Conclusions and Reporting.

### UNIT III ELECTRONIC DISCOVERY

Introduction to Electronic Discovery, Case Management, Identification of Electronic data, Forensic Preservation of Data, Data Processing, Production of Electronic Data

### UNIT IV INTRUSION INVESTIGATION

Introduction and Methodologies, Preparation, Case Management and Reporting, Common Initial Observations, Scope Assessment, Collection, Analyzing Digital Evidence, Combination/ Correlation, Feeding Analysis Back into the Detection Phase.

### UNIT V WINDOWS FORENSIC ANALYSIS

Introduction - NTFS Overview, Forensic Analysis of the NTFS Master File Table (MFT), Metadata, Artifacts of User Activities, Deletion and Destruction of Data, Windows Internet and Communications Activities, Windows Process Memory, BitLocker and Encrypting File System (EFS)

**TOTAL: 45 PERIODS** 

### **OUTCOMES:**

### On the completion of the course the students will be able to

- Gain in-depth knowledge in the field of Digital forensics
- Analysis of data to identify evidence
- Perform the Electronic Discovery of data
- Use mathematical techniques to detect fake data
- Perform forensic analysis on NTFS file system.

# TOTAL : 45 PERIODS

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#### **TEXT BOOKS:**

1. Handbook of Digital Forensics and Investigation, Eoghan Casey, Elsevier Academic Press. USA.

#### **REFERENCES:**

1. The Basics of Digital Forensics: The Primer for Getting Started in Digital Forensics Book by John Sammons

2. Computer Forensics For Dummies 1st Edition by Carol Pollard

#### **OIT702** MULTIMEDIA AND ANIMATION TECHNIQUES LTP С

#### **OBJECTIVES**

**UNIT I** 

- To comprehend the building blocks of multimedia,
- To learn multimedia authoring tools,
- To understand data compression and applications of multimedia
- To know about the various multimedia tools
- To learn basic animations

#### **MULTIMEDIA – AN OVERVIEW**

Introduction- Components of Multimedia-Software Tools-Multimedia Presentation and Production-Characteristics of a Multimedia Presentation-Hardware and Software Requirements-Data Compression-Multimedia Sharing and Distribution-Uses of Multimedia-Analog and Digital Representations–Digitization-Nyquist's Sampling Theorem-Quantization Error-Visual Display Systems.

#### **UNIT II MULTIMEDIA BASICS**

Text, Image, Audio, Video –types, representations, standards, file formats.

#### **UNIT III MULTIMEDIA AUTHORING AND TOOLS**

Multimedia Authoring-Requirements - Intramedia Processing-Intermedia processing -Multimedia Authoring Paradigms and User Interfaces-Device-Independent Content Authoring-Distributed Authoring and Versioning-Multimedia Services and Content Management-Asset Management- Adobe DreamWeaver-Flash- Edge Animate CC, Camatasia Studio 8, Claro, E-Learning Authoring Tools –Articulate, Elucidate, Hot Lava.

#### **UNIT IV**

#### **MULTIMEDIA APPLICATIONS**

Multimedia Databases - Content Based Information Retrieval, Multimedia Communications -Multimedia Information Sharing and Retrieval – Applications – Social Media Sharing, Online Social Networking - Virtual Reality - Multimedia for Portable Devices, Collaborative Multimedia Applications

#### UNIT V **ANIMATION**

Appeal - Solid Drawing-Squash and Stretch - Timing- Staging - Secondary Action-Follow Through and Overlapping Action - Exaggeration-Arcs - Straight Ahead and Pose to Pose-Anticipation - Slow In and Slow Out-Character Design- Methods of Creation-Wave Forms-Character Speech - Character Movement-The Walk Cycle.

#### **TOTAL (L:45): 45 PERIODS**

#### **OUTCOMES:**

Upon completion of the course, the students will be able to:

- A grasp on basic elements of multimedia
- Use and apply authoring tools
- Use multimedia tools
- Create animations

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#### **TEXT BOOK:**

1. Ranjan Parekh, "Principles of Multimedia", 2nd Edition, Mcgraw Hill, 2012.

2. Parag Havaldar and Gerard Medioni, -Multimedia Systems - Algorithms,

Standards and Industry Practices<sup>I</sup>, Course Technology, Cengage Learning, 2010.

#### **REFERENCES:**

1. Ralf Steinmetz and Klara Nahrstedt, —Multimedia Computing, Communications and Applications , First Edition, Pearson, 2005.

2. Ze - Nian Li, Mark S Drew and Jiangchuan Liu — Fundamentals of Multimedial, Second Edition, Springer, 2014.

3. Heather D.Freeman "The Moving Image Workshop: Introducing Animation, Motion Graphics and Visual Effects in 45 Practical Projects" Published by Fairchild Books,2015

#### OIT703 BASICS ON CYBER SECURITY AND ETHICAL HACKING L T P C 3 0 0 3

#### **OBJECTIVES**

- Acquire fundamental knowledge on the concepts of cyber security and Ethical Hacking
- understand cyber-attack, types of cybercrimes, cyber laws
- Demonstrate the techniques for system hacking
- Detect and prevent the security attacks in different environments

## UNIT IINTRODUCTION TO CYBER SECURITY9

Network and Security concepts- Information Assurance Fundamentals, Basic Cryptography-Symmetric Encryption, Public Key Encryption, Firewalls, Microsoft Windows Security Principles.

### UNIT II ATTACKERS TECHNIQUES AND MOTIVATION

Proxies- Types – Detecting the use of proxies, Tunneling Techniques- HTTP, DNS, ICMP, Steganography- Detection and prevention, Fraud Techniques- Phishing-Malicious code, Rogue Antivirus, Threat Infrastructure- Botnets, Fast-flux.

#### UNIT III

### MALICIOUS CODE

Self-Replicating Malicious Code- Virus, worms, Evading Detection and Elevating Privileges, Rootkits, Spyware, Token Kidnapping, Man in the middle attack, Form Grabbing, DLL injection- Windows Registry DLL Injection- Injecting Applications - Reflective DLL Injections, Browser Helper Objects

#### UNIT IV

### INTRODUCTION TO ETHICAL HACKING

Foundation Topics, Security Fundamentals, Security Testing, Hacker and Cracker Description, Ethical Hackers, Test Plans, Ethics and Legality, Attacker's Process, The ethical hacker's process, Security and the Stack.

## UNIT V TECHNICAL FOUNDATIONS OF HACKING

Footprinting & Scanning- Overview of the Seven-Step Information-Gathering Process, Information Gathering, Documentation, Google Hacking, Usenet, Identifying Active machines, Finding Open Ports and Access Points, OS Fingerprinting, System Hacking, Malware threats – Trojans, Keystroke Logging and Spyware, Covert Communication, Malware Countermeasures, Sniffers, Session Hijacking, and Denial of Service.

### TOTAL (L:45): 45 PERIODS

#### **OUTCOMES:**

#### On the completion of the course the students will be able to

- Able to understand cyber-attack, types of cybercrimes, cyber laws
- Understand how to protect them self and ultimately society from such attacks

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- Describe and understand the basics of the ethical hacking
- Demonstrate the techniques for system hacking
- Detect and prevent the security attacks in different environments

#### **TEXT BOOKS:**

1. Cyber Security Essentials by James Graham , Richard Howard, Ryan Olson, CRS Press, Taylor & Francis Group, New York.

2. Certified Ethical Hacker, Version 9, Second Edition, Michael Gregg, Pearson IT Certification

#### **REFERENCES:**

1. Anti- Hacker Tool Kit (Indian edition) by Mike Sherma , Mc Graw Hill publication

- 2. Hacking the Hacker, Roger Grimes, Wiley
- 3. The Unofficial Guide to Ethical Hacking, Ankit Fadia, Premier Press